

```

NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP

```

```

LL          IIIII
LL          IIIII
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LL          II
LLLLLLLLLL IIIII
LLLLLLLLLL IIIII

          SSSSSSSS
          SSSSSSSS
          SS
          SS
          SS
          SS
          SSSSSS
          SSSSSS
          SS
          SS
          SS
          SS
          SSSSSSSS
          SSSSSSSS

```


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(22)	1218	ACT\$RCV_CI - Process received Connect Initiate message
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(28)	1649	ACT\$RCV_LIACK - INT/LI ACK message processing
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(30)	1813	PROC_LIACK - Process INT/LS ACK
(31)	1870	NET\$ACK_XMT_SEGS - ACK Xmt Segs, Complete User Xmt IRP's
(34)	1981	ACT\$RCV_LI - Receive INT/LS message
(35)	2143	CHK_INT_AVL - Conditionally set XWB\$V_FLG_I AVL
(35)	2144	CHK_INT_AVL_R8 - Conditionally set XWB\$V_FLG_I AVL
(36)	2175	SHRINK_XPW - Shrink the DATA transmit-packet-window
(36)	2176	NEW_DATA_FLOW - React to flow control msg
(37)	2255	CALC_HXS... - Calc 'highest xmt seg sendable'
(40)	2422	ACT\$RCV_DATA - Process rcv'd DATA message
(56)	3163	CLONE_RCV_CXB - Clone a copy of a rcv'd CXB
(59)	3246	NSP\$SOLICIT - Solicit permission to transmit
(60)	3407	BLD_DISPATCH - Dispatch to build message
(61)	3496	BLD_CD - Build Connect/Disconnect messages
(61)	3497	BLD_CI - Build a CI msg from XWB contents
(61)	3498	BLD_CA - Build a CA msg from XWB contents
(61)	3499	BLD_CC - Build a CC msg from XWB contents
(61)	3500	BLD_DI - Build a DI msg from XWB contents
(61)	3501	BLD_DC - Build a DC msg from XWB contents
(62)	3654	BLD_LIACK - Build a INT/LS ACK message
(62)	3655	BLD_DTACK - Build a DATA ACK message
(62)	3656	BLD_LI - Build INT/LS message
(62)	3657	BLD_DAT - Build DATA message
(63)	3839	GET_XMT_CXB - Get xmt CXB while in FDT context
(64)	3896	GET_XMT_BUF - Get xmt buffer while in fork context
(65)	3945	NET\$IO_STATUS - Receive xmit status from Transport layer
(65)	3946	NET\$CCS_IOSTAT - Receive xmit status for Phase II CC message
(66)	3993	NET\$TIMER - Process NETDRIVER clock tick
(67)	4214	TIMED_SEG_ACKED - Timed segment has been ACK'd


```
0000 1
0000 2      .TITLE NETDRVNSP - DECnet NSP module for NETDRIVER
0000 3      .IDENT 'V04-000'
0000 4
0000 5      *****
0000 6      *
0000 7      *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 23     *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 24     *
0000 25     *
0000 26     *****
0000 27
0000 28     ++
0000 29     : FACILITY:      DECnet, Executive
0000 30
0000 31     : ABSTRACT:
0000 32     :               This module implements that NSP layer of NETDRIVER. NSP
0000 33     :               is the protocol spoken over logical-links. The NSP layer
0000 34     :               is sandwiched between the Session and Routing layers; each
0000 35     :               of which is implemented in a separate NETDRIVER module.
0000 36
0000 37     : ENVIRONMENT: Standard driver environment
0000 38     :--
0000 39
```



```
0000 41 .SBTTL MODIFICATION HISTORY
0000 42 :
0000 43 : AUTHOR: Alan D. Eldridge, CREATION DATE: 11-Mar-1982
0000 44 :
0000 45 : MODIFIED BY:
0000 46 :
0000 47 : V03-033 ADE0043 A. Eldridge 10-Aug-1984
0000 48 : Don't update remote node address in XWB since that address is
0000 49 : used as part of the NETACP hashing to locate the node counter
0000 50 : block, etc.
0000 51 :
0000 52 : V03-032 ADE0042 A. Eldridge 21-Jul-1984
0000 53 : Fix race condition in receiver which was causing segments to
0000 54 : be copied out of order.
0000 55 :
0000 56 : V03-031 ADE0041 A. Eldridge 28-Jun-1984
0000 57 : Move window and buffer control parameters to storage area so
0000 58 : that they can be more easily played with via PATCH for
0000 59 : experimentation.
0000 60 :
0000 61 : Don't allow ACK delay on data message exactly halfway into
0000 62 : the pipeline. This allows overlap of the data and returning
0000 63 : ACK message streams.
0000 64 :
0000 65 : Change max pipeline window to 40 (was 7). Modify window
0000 66 : adjustment algorithms.
0000 67 :
0000 68 : Fix bug in INTerrupt message FDT routine that called
0000 69 : CHK_INT_AVL with the wrong LSB pointer in R2.
0000 70 :
0000 71 : V03-030 ADE0040 A. Eldridge 10-Sep-1983
0000 72 : Major rewrite to build data segments as needed (rather than
0000 73 : just at FDT time) by using kernel mode AST's to nibble away at
0000 74 : the user buffer.
0000 75 :
0000 76 :
0000 77 :
```

```

0000 79      .SBTTL  DECLARATIONS
0000 80      :
0000 81      : INCLUDE FILES:
0000 82      :
0000 83      $AQBDEF
0000 84      $ACBDEF
0000 85      $CCBDEF
0000 86      $CRBDEF
0000 87      $CXBDEF
0000 88      $DDBDEF
0000 89      $DPTDEF
0000 90      $DRDEF
0000 91      $DYNDEF
0000 92      $IPLDEF
0000 93      $IRPDEF
0000 94      $IODEF
0000 95      $JIBDEF
0000 96      $MSGDEF
0000 97      $PCBDEF
0000 98      $PHDDEF
0000 99      $PRDEF
0000 100     $RSNDEF
0000 101     $SSDEF
0000 102     $TQDEF
0000 103     $UCBDEF
0000 104     $VADEF
0000 105     $VECDEF
0000 106
0000 107     $ICBDEF
0000 108     $IDBDEF
0000 109     $LLIDEF
0000 110     $LTBDEF
0000 111     $RCBDEF
0000 112
0000 113     $NETSYMDEF
0000 114     $NETUPDDEF
0000 115     $NSPMSGDEF
0000 116
0000 117     $CXBEXTDEF      ; NETDRIVER CXB extensions
0000 118     $XWBDEF        ; XWB and LSB definitions
0000 119
0000 120

```



```
0000 122 :  
0000 123 : EQUATED SYMBOLS  
0000 124 :  
00000000 0000 125 P1      = 0      ; QIO P1 parameter offset from AP  
00000004 0000 126 P2      = 4      ; QIO P2 parameter offset from AP  
0000 127 :  
00000084 0000 128 NDC      = XWBSZ_NDC ; Shortened symbol name for counter offset  
0000 129 :  
00000048 0000 130 IRP$L_SES_BUF == IRP$L_SEGVBN  
00000004 0000 131 IRP$B_QUO == 4  
00000005 0000 132 IRP$B_CXBCNT == 5  
0000 133 :  
0000 134 .iif ndf,IRP$Q_STATION, IRP$Q_STATION = 8+IRP$L_IOST1  
0000 135 .iif ndf,IOSV_MULTIPLE, IOSV_MULTIPLE = 1+IOSV_INTERRUPT  
0000 136 .iif ndf,IOSM_MULTIPLE, IOSM_MULTIPLE = 1@IOSV_MULTIPLE  
0000 137 :  
00000020 0000 138 NSP$C_ADJ_XPW = 32  
00000028 0000 139 NSP$C_MAX_XPW = 40  
00000007 0000 140 NSP$C_MAX_RBF = 7  
00000005 0000 141 NSP$C_R_CXBTHR = 5  
0000 142 :  
0000000D 0000 143 NSP$V_ACK_XCH = 13  
0000000E 0000 144 NSP$V_SEQ_NAR = 14  
00004000 0000 145 NSP$M_SEQ_NAR = 1@NSP$V_SEQ_NAR  
00000007 0000 146 NSP$V_DATA_NAR = NSP$V_DATA_EOM + 1  
00000080 0000 147 NSP$M_DATA_NAR = NSP$M_DATA_EOM * 2  
0000 148 :  
00000002 0000 149 NSP$C_INF_V40 = NSP$C_INF_V33  
00000068 0000 150 NSP$C_MSG_CR = ^X<68> ; Retransmitted Connect Initiate  
0000 151 : ; put in library  
0000 152 :  
0000 153 : MACROS:  
0000 154 :  
0000 155 :  
0000 156 :  
0000 157 : Bit definition macro  
0000 158 :  
0000 159 .MACRO BITDEF BLK,SYM,BITVAL  
0000 160  
0000 161 'BLK'$V_'SYM' = BITVAL  
0000 162 'BLK'$M_'SYM' = 1@<BITVAL>  
0000 163 .ENDM  
0000 164
```

```
.SBTTL NSP MESSAGE FORMAT

0000 166      :++
0000 167
0000 168
0000 169
0000 170      <0eb0 0000><4b_LINK><2b_ACK><2b_SEG><DATA>          DATA MSG
0000 171      <0011 0000><4b_LINK><2b_ACK><2b_SEG><u16_DATA>      INT. MSG
0000 172      <0001 0000><4b_LINK><2b_ACK><2b_SEG><2b_FLOW>        L.S. MSG
0000 173
0000 174      <0000 0100><4b_LINK><2b_ACK>                          DATA ACK
0000 175      <0001 0100><4b_LINK><2b_ACK>                          OTH. ACK
0000 176      <0010 0100><2b_DST>                                    CA
0000 177
0000 178      <0001 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL> CI
0000 179      <0101 1000><2k_0><2b_SRC><1b_SRV><1b_INFO><2b_SEGSIZ><CTL> CR
0000 180      <0010 1000><4b_LINK><2b_SRV><2b_INFO><2b_SEGSIZ><i16_DATA> CC
0000 181      <0011 1000><4b_LINK><2b_REA><i16_DATA>                DI
0000 182      <0100 1000><4b_LINK><2b_REA>                          DC
0000 183      <0100 1000><2b_DST><2k_0><2k_1>                      CT
0000 184      <0100 1000><4b_LINK><2k_42>                          DT
0000 185      <0100 1000><4b_LINK><2k_41>                          NLT
0000 186
0000 187      <0101 1000>-----                                START
0000 188
0000 189      <4b_LINK    ::= <2b_DST><2b_SRC>                      link address, not = 0
0000 190      <2b_ACK    ::= <1001><12 bit seg number>             if NAK
0000 191      <2b_ACK    ::= <1000><12 bit seg number>             if ACK
0000 192      <2b_SEG>   ::= <0000><12 bit seg number>
0000 193      <2b_FLOW>  ::= <00000><1 bit subchannel><2 bit mode><1 byte count>
0000 194      0 => data      00 => no change
0000 195      1 => interrupt 01 => stop
0000 196      10 => start
0000 197
0000 198      <1b_SRV>    ::= <00000001>                          if no flow control
0000 199      <1b_SRV>    ::= <00000101>                          if segment flow control
0000 200      <1b_SRV>    ::= <00001001>                          if message flow control
0000 201      <1b_INFO>  ::= <00000001>                          if NSP V3.1
0000 202      <1b_INFO>  ::= <00000000>                          if NSP V3.2
0000 203
0000 204      <CTL>       ::= <DNAME><SNAME><000000da><ACCOUNT><i16_DATA>
0000 205      <CTL>       ::= <DNAME><SNAME><000000da><ACCOUNT><i16_DATA>
0000 206      <CTL>       ::= <DNAME><SNAME><000000da><ACCOUNT><i16_DATA>
0000 207      <DNAME> ::= <NAME>
0000 208      <SNAME> ::= <NAME>
0000 209      <NAME>  ::= <1k_0><1b_objtyp> objtyp not= 0
0000 210      <NAME>  ::= <1k_1><1k_0><i16_desc>
0000 211      <NAME>  ::= <1k_2><1k_0><2b_gcod><2b_ucod><i12_desc>
0000 212      <ACCT>  ::= <i39_id><i39_psw><i39_acc>
0000 213
0000 214
0000 215      :--
```



```
0000 217      .SBTTL FLOW CONTROL OVERVIEW
0000 218
0000 219 :
0000 220 : The DATA subchannel transmitter is either message, segment, or null
0000 221 : flowed controlled by the remote receiver. For details consult the
0000 222 : NSP Functional Spec. Briefly, the rules are as follows:
0000 223 :
0000 224 : - Null Flow Control
0000 225 :
0000 226 :   There is no flow control. Backpressure is the only way that the
0000 227 :   receiver can force the transmitter to stop transmitting.
0000 228 :
0000 229 : - Message Flow Control
0000 230 :
0000 231 :   The receive increments the flow control variable once for each
0000 232 :   message which it may receive. It may never decrement it. This
0000 233 :   value must never exceed 127.
0000 234 :
0000 235 : - Segment Flow Control
0000 236 :
0000 237 :   The adds the flow control value to the current flow control
0000 238 :   variable, this may increment it (not past 127) or decrement it (not
0000 239 :   below zero).
0000 240 :
0000 241 :
0000 242 : Managing DATA Transmission Control Variables
0000 243 :
0000 244 : To control the xmitter, the following parameters are defined. Each
0000 245 : is a signed 12 bit number referring to an NSP message sequence number.
0000 246 : Since NSP may not "pipeline" more than 2098 messages on any given
0000 247 : subchannel, sequence number A is less than sequence number B if
0000 248 : B-A < 2098 (mod 4096).
0000 249 :
0000 250 :
```


0000 252 .SBTTL LSB State Variable Description

0000 253

0000 254

0000 255

0000 256

0000 257

0000 258

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0000 307

0000 308

LSB Transmitter segment number variables:

HAR Highest ACK Received. This value is increased upon receiving an ACK for a transmitted segment. It is never decreased.

HXS Highest Xmt-able Segment. This value represents the highest segment number which is both currently queued and allowed to be sent according to the remote receivers flow control credits, flow control type (message, segment, none), and the transmit-packet window. It is independent of the current backpressure setting. It may be increased whenever:

- a new message segment is Queued from by the session layer.
- positive flow control credits are received.
- the transmit-packet-window is opened.

It may be decreased whenever:

- negative flow control credits are received.
- the transmit-packet-window is opened.
- the session layer does a \$CANCEL (not yet supported since this currently breaks the logical-link).

LNX Last Number Xmt'd. This is the number of the last segment sent to the Routing layer for transmission. It is decreased whenever messages need to be retransmitted due to a timeout or a received NAK. It is increased whenever a segment is sent to the Routing layer for transmission.

LUX Last Used Xmt-number. This is the number of the last segment number assigned to a segment. On the DATA channel, segment numbers are assigned to the buffered data segments as they are built at FDT (or ALTSTART) time. On the LS/INTERRUPT channel they are assigned as a message is sent for the first time. The latter technique could be used on the DATA channel as well, but it would make the calculation of HXS (and this happens very frequently) inefficient.

Hence, this variable increases whenever a new segment number is assigned and never decreases.

HAA Highest ACK Acceptable. It is increased when a message is transmitted and the new LNX is greater than the old HAA. It is decreased if the trasnmmitter is "segment" flow controlled and receives negative flow credits which caused the old HAA to be no longer flow controlled.

LSB Rules

0000	309	:	HAR	0a.	Increases but never decreases
0000	310	:	HXS	0b.	Increases and decreases
0000	311	:	LNx	0c.	Increases and decreases
0000	312	:	LUX	0d.	Increases but never decreases
0000	313	:	HAA	0e.	Increases and decreases
0000	314	:			
0000	315	:	HAR leq HXS	1a.	Never advance HAR beyond HXS without advancing HXS
0000	316	:		1b.	Never shrink HXS below HAR
0000	317	:			
0000	318	:	HAR leq LNx	2a.	Never advance HAR beyond LNx without advancing LNx
0000	319	:		2b.	Never shrink LNx below HAR
0000	320	:			
0000	321	:	HAR leq LUX	3a.	Never advance HAR beyond LUX (done via 1a. + 5a.)
0000	322	:		3b.	Never shrink LUX below HAR (done via 0d.)
0000	323	:			
0000	324	:	HXS geq LNx	4a.	Never shrink HXS below LNx without shrinking LNx
0000	325	:		4b.	Never advance LNx beyond HXS
0000	326	:			
0000	327	:	HXS leq LUX	5a.	Never advance HXS beyond LUX
0000	328	:		5b.	Never shrink LUX below HXS (done via 0d.)
0000	329	:			
0000	330	:	LNx leq LUX	6a.	Never advance LNx beyond LUX (done via 4b. + 5a.)
0000	331	:		6b.	Never shrink LUX below LNx (done via 0d.)
0000	332	:			
0000	333	:	HAA geq HAR	7a.	Never advance HAR beyond HAA
0000	334	:		7b.	Never shrink HAA below HAR (done via 1b.)
0000	335	:			
0000	336	:	HAA --- HXS	8a.	Can be less than, equal to, or greater than
0000	337	:			
0000	338	:	HAA geq LNx	9a.	Never advance LNx beyond HAA without advancing HAA
0000	339	:		9b.	Never shrink HAA below LNx without shrinking LNx
0000	340	:			(done via 4a.)
0000	341	:			
0000	342	:	HAA leq LUX	10a.	Never advance HAA beyond LUX (done via 6a. + 9a.)
0000	343	:		10b.	Never shrink LUX below HAA (done via 0d.)
0000	344	:			
0000	345	:			
0000	346	:	LSB Receiver segment number variables:		
0000	347	:			
0000	348	:	HAX leq HNR	11a.	Never advance HAX beyond HNR
0000	349	:			(HAX never shinks)
0000	350	:			
0000	351	:			
0000	352	:			


```
00000000 354 .PSECT $$$115_DRIVER, LONG, EXE, RD, WRT
0000 355
20 0000 356 NSP$B_ADJ_XPW:: .BYTE NSP$C_ADJ_XPW
28 0001 357 NSP$B_MAX_XPW:: .BYTE NSP$C_MAX_XPW
07 0002 358 NSP$B_MAX_RBF:: .BYTE NSP$C_MAX_RBF
05 0003 359 NSP$B_R_CXBTHR:: .BYTE NSP$C_R_CXBTHR
0004 360
0004 361 :
0004 362 :
0004 363 : The following table is used to map a received message into an event. It
0004 364 : is ordered according to the most likely received event and is terminated
0004 365 : with a longword of zero.
0004 366 :
0004 367 : It also contains miscellaneous information -- what the minimum size of the
0004 368 : message is, and whether or not the message size is fixed or variable
0004 369 :
0004 370 :
00000000 0004 371 RCVMAP_B_MSG = 0
00000001 0004 372 RCVMAP_B_SIZ = 1
00000002 0004 373 RCVMAP_B_EVT = 2
0000FFFF 0004 374 RCVMAP_C_END = ^X<FFFF> ; MSG code used to terminate table
0004 375
0004 376 .MACRO MAP_RCV_MSG MSG, FIXED, MIN_SIZ
0004 377
0004 378 .BYTE NSP$C_MSG_'msg' ; Message type
0004 379 .IF NB, FIXED ; 1 if fixed sized message, else 0
0004 380 .BYTE min_siz ; fixed - enter minimum msg size
0004 381 .IFF ;
0004 382 .BYTE -min_siz ; variable - enter negative min msg siz
0004 383 .ENDC ;
0004 384 .BYTE NETEVT$_'msg' ; Event code
0004 385
0004 386 .ENDM MAP_RCV_MSG
0004 387
0004 388 NET$AT_RCVMSG:
0004 389
0004 390 MAP_RCV_MSG DATA, , 7 ; Data message
0007 391 MAP_RCV_MSG DTACK, , 7 ; Data Ack
000A 392 MAP_RCV_MSG LS, , 9 ; Link service message
000D 393 MAP_RCV_MSG LIACK, , 7 ; Link service/Interrupt Ack
0010 394 MAP_RCV_MSG INT, , 7 ; Interrupt message
0013 395 MAP_RCV_MSG CI, , 10 ; Connect Initiate
0016 396 MAP_RCV_MSG CA, F, 3 ; Connect Ack
0019 397 MAP_RCV_MSG CC, , 9 ; Connect Confirm
001C 398 MAP_RCV_MSG DI, , 7 ; Disconnect Initiate
001F 399 MAP_RCV_MSG DC, F, 7 ; Disconnect Confirm
0022 400
FFFFF000 0022 401 .LONG -1 ; Terminate the table
0026 402 .ALIGN LONG
0028 403
```



```
0028 405 .SBTTL NET$SETUP_RUN - Setup XWB for the RUN state
0028 406 :+
0028 407 :
0028 408 INPUTS: R5 XWB address
0028 409 R0 Scratch
0028 410 :
0028 411 OUTPUTS: R0 Low bit set
0028 412 :
0028 413 All other registers are preserved.
0028 414 :
0028 415 :
0028 416 :-
0028 417 NET$SETUP_RUN:: ; Setup XWB for RUN state
0028 418
07DE 8F BB 0028 419 PUSHR #^M<R1,R2,R3,R4,R6,R7,R8,R9,R10> ; Save regs
002C 420 :
002C 421 :
002C 422 Determine XWB$W_REMSIZ - it can be no larger than XWB$W_LOCSIZ.
002C 423 :
002C 424 :
52 30 A5 D0 002C 425 MOVL XWB$L_VCB(R5),R2 ; Get RCB
40 A5 42 A5 B1 0030 426 CMPW XWB$W_REMSIZ(R5),XWB$W_LOCSIZ(R5) ; Compare sizes.
42 A5 40 A5 05 1B 0035 427 BLEQU 20$ ; If LEQU then okay
42 A5 40 A5 D0 0037 428 MOVL XWB$W_LOCSIZ(R5),XWB$W_REMSIZ(R5) ; Use smaller for REMSIZ
003C 429 20$:
003C 430 :
003C 431 :
003C 432 Links are to a given path by having a non-zero XWB$W_PATH value.
003C 433 Since the path selection is forced the link is 'non-adaptive' but
003C 434 is much more efficient since it uses a faster interface an may
003C 435 use a larger buffer than RCB$W_ECLSEGSIZ.
003C 436 :
003C 437 If this is a 'non-adaptive' link, then convert the permanent copy
003C 438 of the route-header since it's format is path dependent.
003C 439 :
53 38 A5 9A 003C 440 MOVZBL XWB$W_PATH(R5),R3 ; Get path index
51 0000'C5 18 13 0040 441 BEQL 30$ ; If EQL, path is not forced
FFB6' 30 0042 442 MOVL XWB$L_PTR_RTHD(R5),R1 ; Get route-header pointer
OD 50 E9 0047 443 BSBW QRL$SETUP_CHAN ; Setup QRL channel
0000'C5 54 90 004A 444 BLBC R0,30$ ; If LBC, no channel
0000'C5 51 D0 004D 445 MOVW R4,XWB$B_ADJ_INX(R5) ; Save the Adjacency index
71 53 D0 0052 446 MOVL R1,XWB$L_PTR_RTHD(R5) ; Get route-header pointer
005A 447 30$: MOVL R3,-(R1) ; Store the route-header size
005A 448 :
005A 449 :
005A 450 Determine the number of receive and transmit buffers 'donated' by
005A 451 the system.
005A 452 :
005A 453 :
005A 454 Although this buffer 'donation' does not strictly adhere to VMS
005A 455 conventions it is bounded (fixed number of buffers per link in the
005A 456 worst case) and allows for a significant performance gain and much
005A 457 simpler code. In addition, it means that processes can use DECnet
005A 458 efficiently even though they may have low BYTLM quota, and hence
005A 459 BYTLM does not have to be set ridiculously high (and thus rendering
005A 460 it just about useless).
005A 461 :
: The number of buffers donated for transmits is currently derived
```



```
005A 462 : from the NCP 'Pipeline Quota' parameter -- hence this pool use
005A 463 : (or misuse) is controlled by the system manager since the maximum
005A 464 : pool used will be 'Pipeline Quota' times 'Maximum Links'.
005A 465 :
005A 466 : The number of buffers used for receives has not been made a
005A 467 : parameter for simplicity. It is possible that, rather than making
005A 468 : it a parameter, it would be better to bound the buffer occupancy
005A 469 : time by periodically:
005A 470 :
005A 471 : - deallocating the oldest Rcv CXB's queue to the LSB
005A 472 : (it hasn't been ACKed yet)
005A 473 : - using the Special Kernel AST to copy partial messages
005A 474 : attached to Rcv IRP's to the user buffer (this is now
005A 475 : done using an attached CXB count rather than a timer).
005A 476 :
005A 477 : NOTE: Perhaps limiting the number of CXB's moved to the IRP
005A 478 : could make the above schemes work better. This means
005A 479 : that the AST code would have to start processing the
005A 480 : LSB list (RCV_IRP?) after emptying the IRP list.
005A 481 :
005A 482 : Keep in mind that allowing flexible receive buffering may save
005A 483 : wasted datalink bandwidth and CPU cycles by reducing the number
005A 484 : of back-pressure messages and data segment retransmission.
005A 485 :
005A 486 : NOTE: It has been found that being able to buffer at least
005A 487 : one incoming segment per logical-link is essential for
005A 488 : for performance -- otherwise too many backpressure
005A 489 : messages need to be sent. The segment, once buffered,
005A 490 : should not be ACK'd until the user issues a receive or
005A 491 : until the same segment is retransmitted by the remote
005A 492 : end (in which case the link should be backpressured
005A 493 : until the use issues a receive).
005A 494 :
005A 495 : For this reason, it is essential for the system to
005A 496 : donate at least one receive buffer per logical-link.
005A 497 :
005A 498 :
005A 499 : CLRL R8 : Take no additional quota
005C 500 : until implemented
005C 501 :
005C 502 : ASSUME NSP$C_MAX_XPW LE 254 : Make sure it can fit in a byte
005C 503 :
005C 504 : MOVZBL RCB$B_ECL_RFLW(R2),R7 : Get default max XMT CXB's
0060 505 : BNEQ 60$ : If NEQ, okay
0062 506 : INCB R7 : Else, use 1 as a minimum
0064 507 60$: CMPB R7,#NSP$C_MAX_XPW : With bounds ?
0067 508 : BLEQU 70$ : If LEQU, okay
0069 509 : MOVZBL NSP$B_MAX_XPW,R7 : Else use maximum
006D 510 70$: MOVZBL NSP$B_MAX_RBF,R8 : Max unACK'd rcv CXB's allowed
0071 511 :
0071 512 :
0071 513 : Complete IO$_ACCESS IRP with success
0071 514 :
0071 515 :
0071 516 : MOVL S^#SS$ NORMAL,R0 : Setup IOSB image
0074 517 : MOVZWL XWB$W_REMSIZ(R5),R1 : IOSB second longword
0078 518 : BSBW NET$CPL_ACC : Complete the access QIO
```


				007B	519	:		
				007B	520	:		
				007B	521	:	Setup the DATA LSB.	
				007B	522	:		
				007B	523	:		
50	00A4	C5	9E	007B	524	MOVAB	XWB\$T_DT(R5),R0	; Get DATA LSB address
		5E	10	0080	525	BSBB	SETUP_LSB	; Init it
2C A0	00D4	C5	9E	0082	526	MOVAB	XWB\$T_LI(R5),LSB\$L_CROSS(R0)	; Setup cross channel pointer
2B A0	20	90	0088	527	MOVB	#LSB\$M_BOM,LSB\$B_STS(R0)	; Next seg should set 'BOM' flag	
	51	03	90	008C	528	MOVB	#3,R1	; Default "xmt packet window"
	57	51	91	008F	529	CMPB	R1,R7	; Larger than X_CXBQUO ?
		0B	1E	0092	530	BGEQU	80\$; If GEQU yes, shrink it
51	57	03	87	0094	531	DIVB3	#3,R7,R1	; Else, enlarge packet window
	51	51	80	0098	532	ADDB	R1,R1	; Use two thirds CXBQUO
		51	96	009B	533	INCB	R1	; Plus one (to avoid zero)
		03	11	009D	534	BRB	90\$; Continue
	51	57	90	009F	535	MOVAB	R7,R1	; Else shrink XPW value
OC A0	A0	51	90	00A2	536	MOVB	R1,LSB\$B_X_PKTWND(R0)	; Setup "xmt packet window"
OB A0	FF56	CF	90	00A6	537	MOVB	NSP\$B_ADJ_XPW,LSB\$B_X_ADJ(R0)	; Init window adjust counter
	OE A0	57	90	00AC	538	MOVB	R7,LSB\$B_X_CXBQUO(R0)	; Setup max xmt CXB to allocate
29 A0	58	90	00B0	539	MOVB	R8,LSB\$B_R_CXBQUO(R0)	; Init max rcv CXB's NSP may	
				00B4	540			; buffer before passing some to
				00B4	541			; the session layer (user space)
				00B4	542	:		
				00B4	543	:		
				00B4	544	:	Setup the Link-Service/Interrupt LSB	
				00B4	545	:		
				00B4	546	:		
50	00D4	C5	9E	00B4	547	MOVAB	XWB\$T_LI(R5),R0	; Get LI LSB address
		25	10	00B9	548	BSBB	SETUP_LSB	; Init it
2C A0	00A4	C5	9E	00BB	549	MOVAB	XWB\$T_DT(R5),LSB\$L_CROSS(R0)	; Setup cross channel pointer
2B A0	01	90	00C1	550	MOVB	#LSB\$M_LI,LSB\$B_STS(R0)	; Mark it as LI subchannel	
OC A0	01	90	00C5	551	MOVB	#1,LSB\$B_X_PKTWND(R0)	; Init the "xmt packet window"	
	OA A0	96	00C9	552	INCB	LSB\$B_X_REQ(R0)	; NSP says that 1 Interrupt	
	29 A0	96	00CC	553	INCB	LSB\$B_R_CXBQUO(R0)	; message is implicitly	
				00CF	554			; requested upon connect
				00CF	555	:		
				00CF	556	:		
				00CF	557	:	Finish setting up the XWB and return to the event processor to	
				00CF	558	:	change state and re-process the same event again.	
				00CF	559	:		
				00CF	560	:		
50 A5	4C A5	B0	00CF	561	MOVW	XWB\$W_TIM_INACT(R5),XWB\$W_TIMER(R5)	; Reset timer	
OE A5	10 AA	00D4	562	BICW	#XWB\$M_STS_CON,XWB\$W_STS(R5)		; XWB now in "RUN" format	
			00D8	563				
	07DE	8F BA	00D8	564	POPR	#^M<R1,R2,R3,R4,R6,R7,R8,R9,R10>	; Restore regs	
	50 01	D0	00DC	565	MOVL	#1,R0		
		05	00DF	566	RSB			
			00E0	567				
			00E0	568				
			00E0	569				
			00E0	570	SETUP_LSB:		; Common LSB initialization	
		21 BB	00E0	571	PUSHR	#^M<R0,R5>	; Save regs	
00 6E	00 2C	BA	00E2	572	MOVC5	#0,(SP),#0,#LSB\$S_LSB,(R0)	; Fill LSB with zero's	
	21 05	05	00E8	573	POPR	#^M<R0,R5>	; Restore regs	
			00EA	574	RSB		; Done	
			00EB	575				


```
00EB 577 .SBTTL NET$ALTENTRY - Driver alternate entry point
00EB 578 ;+
00EB 579 ;
00EB 580 ; This routine is called by the Executive to pass an "internal" IRP to the
00EB 581 ; driver. "Internal" IRP's are those not built via QIO. These IRPs are used
00EB 582 ; by higher level software used to request I/O and should not be confused with
00EB 583 ; the IRPs built and passed by the Transport layer to NSP. The action here is
00EB 584 ; to setup the IRP fields as if the packet had been processed by the FDT
00EB 585 ; routines.
00EB 586 ;
00EB 587 ;
00EB 588 ; INPUTS: R5 = UCB address
00EB 589 ; R3 = IRP address
00EB 590 ;
00EB 591 ; OUTPUTS: R5-R0 may be clobbered.
00EB 592 ;
00EB 593 ;
00EB 594 ;-
00EB 595 NET$ALTENTRY::
14 0C A3 1F E1 00EB 596 BBC #31,IRP$L_PID(R3),110$ ; Accept an "internal" IRP
0FE8 8F BB 00F0 597 PUSH R5,R6,R7,R8,R9,R10,R11> ; If BC, not legal ALSTART IRP
51 32 A3 3C 00F4 598 ; Save regs
5B D4 00F8 599 MOVZWL IRP$W_BCNT(R3),R1 ; Get message size
5C 10 00FA 600 CLRL R11 ; Say "can't go to IPL 2"
0FE8 8F BA 00FC 601 BSBB ALT_ENTRY ; Dispatch on function type
04 50 E9 0100 602 100$: POP R5,R6,R7,R8,R9,R10,R11> ; Restore regs
05 0103 603 BLBC R0,120$ ; If LBC, IRP was not consumed
0104 604 RSB ; Done
50 2C 3C 0104 605 110$: MOVZWL #SS$ ABORT,R0 ; Indicate error
38 A3 50 3C 0107 606 120$: MOVZWL R0,IRP$L_IOST1(R3) ; Setup error status
00000000'GF 17 010B 607 JMP G^COM$POST ; Another packet for the heap
0111 610
0111 611
```



```
0111 613 .SBTTL NET$FDT_RCV - Process IOS_READxBLK requests
0111 614 .SBTTL NET$FDT_XMT - Process IOS_WRITExBLK requests
0111 615 :+
0111 616 :
0111 617 : The user message is segmented into CXB buffers which are queued to the
0111 618 : DATA LSB. These CXB's are to be passed to the Transport layer for
0111 619 : transmission at the appropriate time.
0111 620 :
0111 621 :
0111 622 : INPUTS: AP Pointer to the QIO P1 parameter
0111 623 : R11-R9 Scratch
0111 624 : R8 Must be saved/restored if return to Exec for next
0111 625 : FDT routine
0111 626 : R7 I/O function code without modifiers
0111 627 : R6 CCB address
0111 628 : R5 UCB address
0111 629 : R4 PCB address
0111 630 : R3 IRP address
0111 631 : R2-R0 Scratch
0111 632 :
0111 633 : OUTPUTS: R5,R3 Preserved
0111 634 :
0111 635 : All other regs are clobbered.
0111 636 :
0111 637 :-
0111 638 NET$FDT_RCV::
0111 639 CLRL IRP$S_SES BUF(R3) ; Receiver FDT routine
0111 640 BISW #IRP$M_COMPLEX!- ; QIO does not use this buffer
0111 641 IRP$M_CHAINED!- ; QIO interface uses complex,
0111 642 IRP$M_FUNC,IRP$W_STS(R3) ; chained buffers
0111 643 MOVAB B^RCV_COMMON,R0 ; and mark as 'read' function
0111 644 BRB RW_FDT ; Setup initial action routine
0111 645 ; Continue
0111 646 NET$FDT_XMT::
0111 647 MOVAB B^XMT_COMMON,R0 ; Xmitter's FDT routine
0111 648 ; Setup initial action routine
0111 649 RW_FDT: PUSHR #^M<R3,R5> ; Save reg's
0111 650 ;
0111 651 MOVL P1(AP),R2 ; Get user VA
0111 652 MOVZWL P2(AP),R1 ; Get length of transfer
0111 653 CLRL IRP$S_SVAPTE(R3) ; Say 'no buffer'
0111 654 CLRW IRP$W_BOFF(R3) ; No byte count quota taken yet
0111 655 MOVL R1,IRP$S_BCNT(R3) ; Setup byte count
0111 656 MOVL #1,R11 ; Say 'okay to go to IPL 2'
0111 657 JSB (R0) ; Dispatch
0111 658 ;
0111 659 POPR #^M<R3,R5> ; Restore reg's
0111 660 ;
0111 661 SETIPL #IPL$ ASTDEL ; Restore IPL
0111 662 BLBC R0,100$ ; If LBC, error
0111 663 JMP G^EXE$QIORETURN ; Return to user with success
0111 664 ;
0111 665 100$: BBSC #31,R0,110$ ; If BS, return error via IOSB
0111 666 JMP G^EXE$ABORTIO ; Abort the I/O
0111 667 110$: JMP G^EXE$FINISHIOC ; Return error via IOSB
0111 668
```

2A A3 48 A3 D4 0111 639
A3 2A A8 0114 640
50 72'AF 9E 0118 641
04 11 0118 642
0118 643
011C 644
011E 645
50 96'AF 9E 011E 646
28 BB 0122 647
0122 648
0124 649
51 52 6C D0 0124 651
04 AC 3C 0127 652
2C A3 D4 012B 653
30 A3 B4 012E 654
32 A3 51 D0 0131 655
5B 01 D0 0135 656
60 16 0138 657
013A 658
28 BA 013A 659
013C 660
013C 661
06 50 E9 013F 662
00000000'GF 17 0142 663
0148 664
06 50 1F E4 0148 665
00000000'GF 17 014C 666
00000000'GF 17 0152 667
0158 668


```
0158 670
0158 671 .ENABL LSB
0158 672
0158 673 ALT_ENTRY:
0158 674 BBC #IRPSV_FUNC,IRPSW_STS(R3),ALT_XMT; ALTSTART dispatching
015D 675 ; If BC, write function
015D 676 ALT_RCV: ; Receiver's ALTSTART routine
015D 677
015D 678
015D 679 Setup buffer address (if any)
015D 680
015D 681
015D 682 CLRL R2 ; Assume no attach buffer
015F 683 MOVL IRPSL_SVAPTE(R3),IRPSL_SES_BUF(R3); Copy buffer address, if any
0164 684 BEQL RCV_COMMON ; If EQL, none
0166 685 BBS #IRPSV_CHAINED,IRPSW_STS(R3),200$; If chained, report error
016B 686 CLRL IRPSL_SVAPTE(R3) ; Detach buffer
016E 687 MOVL @IRPSL_SES_BUF(R3),R2 ; Get pointer to data region
0172 688
0172 689 RCV_COMMON: ; Common receive entry point
0172 690
0172 691 BSBB XMT_RCV_CO ; Co-routine common processing
0174 692 BSBW NEW_RCV_IRP ; Queue the request
0177 693 TSTL LSB$R_IRP(R8) ; IRP still there?
017A 694 BEQL 100$ ; If EQL no, sent to IOPOST
017C 695
017C 696
017C 697 If the receiver is back-pressured off, then open it up again.
017C 698
017C 699
017C 700 BICW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Assume toggling not needed
0182 701 BBC #XWBSV_STS_RBP,XWBSW_STS(R5),100$; If BC, not back-pressured off
0187 702 BISW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Toggle back-pressure
018D 703 100$: RSB ; Done
018E 704
018E 705 200$: MOVZWL #SS$_ABORT,R0 ; Setup error status
0191 706 RSB ; Done
0192 707
0192 708 .DSABL LSB
```

35 2A A3 01 E1

48 A3 2C A3 D4 52

23 2A A3 0C 13

52 48 B3 D4

1C A5 0800 8F AA

06 0E A5 06 E1

1C A5 0800 8F AB

50 2C 3C

05


```

      0192 710
      0192 711 ALT_XMT:
52 2C B3 D0 0192 712      MOVL      @IRPSL_SVAPTE(R3),R2      ; Xmitter's ALTSTART routine
      0196 713      ; Get start of data
      0196 714 XMT_COMMON:
0D 20 A3 06 E1 0196 715      BBC      #IOSV_INTERRUPT,IRPSW_FUNC(R3),50$ ; If BC, DATA subchannel
      019B 716      BSBB      XMT_INT_CO      ; INT msg setup co-routine
58 00D4 C5 9E 019D 717      MOVAB     XWBST_LT(R5),R8      ; Get LS/INT LSB
57 C6 AF 9E 01A2 718      MOVAB     B^100$,R7      ; Replace build routine ptr
      07 11 01A6 719      BRB      60$      ; Contine
      28 10 01A8 720 50$:      BSBB      XMT_RCV_CO      ; Common setup co-routine
57 0D36 CF 9E 01AA 721      MOVAB     W^XMT_COPY,R7      ; Setup message building routine
      01AF 722 60$:
      01AF 723
      01AF 724      Attach IRP to request list
      01AF 725
      01AF 726
50 10 A8 9E 01AF 727      MOVAB     LSB$L_X_PND(R8),R0      ; Perpare for scan
51 50 D0 01B3 728 70$:      MOVL      R0,R1      ; Make a copy
50 60 D0 01B6 729      MOVL      (R0),R0      ; Get next IRP
      F8 12 01B9 730      BNEQ     70$      ; If NEQ, not last
61 53 D0 01BB 731      MOVL      R3,(R1)      ; Attach IRP to end of list.
      01BE 732
      01BE 733
      01BE 734      Start building and sending data segments
      01BE 735
      01BE 736
      01BE 737
52 67 16 01BE 737      JSB      (R7)      ; Build as many CXB's as we can
58 58 D0 01C0 738      MOVL      R8,R2      ; Setup LSB ptr for subr call
0714 31 01C3 739      BRW      CALC_HXS_XMT      ; Determine new HXS value
      01C6 740      ; -- update XWB$M_FLG_WHGL
      01C6 741
      01C6 742
      01C6 743 100$:      TSTL      (SP)+      ; Avoid call to CALC_HXS_XMT
06A1 31 01C8 744      BRW      CHK_INT_AVL_R8      ; Schedule Interrupt message
      01CB 745      ; transmission if possilbe
```

```
01CB 747
01CB 748
01CB 749 XMT_INT_CO: .ENABL LSB
01CB 750 BSBB COPY_INT_DATA ; Xmt INT message co-routine
44 4A 10 01CD 751 BLBC R0,900$ ; Copy data to IRP
50 E9 01D0 752 BRB 10$ ; If LBC, error
0C 11 01D2 753 ; Continue
01D2 754 XMT_RCV_CO: ; Common XMT/RCV co-routine
38 A3 01 B0 01D2 755 MOVW #SS$ NORMAL,IRP$I_OST1(R3) ; Init status
3A A3 51 B0 01D6 756 MOVW R1,IRP$I_OST1+2(R3) ; Save buffer size
3C A3 52 D0 01DA 757 MOVL R2,IRP$I_OST2(R3) ; Save buffer address
01DE 758
01DE 759
01DE 760 10$: ASSUME IRP$I_IOQFL EQ 0
01DE 761 ASSUME IRP$B_QUO EQ 4
01DE 762 ASSUME IRP$B_CXBCNT EQ 5
01DE 763
63 7C 01DE 764 CLRQ (R3) ; Clear linkage and CXB quota
01E0 765
01E0 766
01E0 767 Switch to XWB context, verify RUN state, locate LSB
01E0 768
01E0 769
01E0 770 SETIPL #NET$C IPL ; Synchronize with XWB, etc.
55 18 A3 01 CB 01E3 771 BICL3 #1,IRP$I_WIND(R3),R5 ; Go to XWB context
18 13 01E8 772 BEQL 200$ ; If EQL, no XWB
1E A5 05 91 01EA 773 CMPB #XWB$C_STA_RUN,XWB$B_STA(R5) ; RUN state ?
1B 12 01EE 774 BNEQ 300$ ; If NEQ no, return error
52 30 A5 D0 01F0 775 MOVL XWB$B_VCB(R5),R2 ; Setup RCB pointer
58 00A4 C5 9E 01F4 776 MOVAB XWB$B_DT(R5),R8 ; Get DATA LSB
01F9 777
01F9 778
01F9 779 Call back
01F9 780
01F9 781
9E 16 01F9 782 JSB @ (SP)+
01FB 783
01FB 784
01FB 785 Send any new messages and return "success"
01FB 786
01FB 787
FE02' 30 01FB 788 BSBW NET$SCH MSG ; Schedule message transmission
50 01 3C 01FE 789 MOVZWL S^#SS$ _NORMAL,R0 ; Indicate success
05 0201 790 RSB ; Done.
0202 791
50 000000AC 8F D0 0202 792 200$: MOVL #SS$ _FILNOTACC,R0 ; Say "no logical-link"
09 11 0209 793 BRB 900$ ; Continue
50 20E4 8F 3C 020B 794 300$: MOVZWL #SS$ _LINKABORT,R0 ; Say "not in RUN state"
00 50 1F E2 0210 795 800$: BBSS #31,R0,900$ ; Say "return error via IOSB"
8E D5 0214 796 900$: TSTL (SP)+ ; Pop co-routine address
05 0216 797 RSB ; Done
0217 798
0217 799 .DSABL LSB
0217 800
```



```
0217 802
0217 803
0217 804
0217 805 COPY_INT_DATA:
0217 806
0217 807
0217 808 This is an INTERRUPT message.
0217 809
0217 810 Probe data if QIO interface. Move the data into the IRP starting
0217 811 at IRP$L_IOST1 with IRP$W_BCNT used to contain the size.
0217 812
0217 813 When the sequence number is assigned to this IRP (see NET$SCH_MSG)
0217 814 the IOSV_INTERRUPT flag is cleared in IRP$W_FUNC in order to flag
0217 815 the IRP state change.
0217 816
0217 817
0217 818 MOVZWL #SS$ TOOMUCHDATA,R0 ; Assume length violation
0217 819 CMPL #16,R1 ; Check data length
0217 820 BLSSU 100$ ; If LSSU, too much data
0217 821 BBS #31,IRP$L_PID(R3),30$ ; If BS, then ALSTART interface
0217 822 EXTZV #0,#2,IRP$B_RMOD(R3),R4 ; Get mode for probe
0217 823 MOVZWL #SS$ ACCVIO,R0 ; Assume
0217 824 IFNORD R1,(R2),100$,R4 ; Goto 500$ if can't read data
0217 825
0217 826
0217 827 30$: ASSUME IRP$L_IOST1 EQ 0+IRP$L_MEDIA ; Make sure there's
0217 828 ASSUME IRP$L_IOST2 EQ 4+IRP$L_MEDIA ; enough scratch space
0217 829 ASSUME IRP$Q_STATION EQ 8+IRP$L_MEDIA ; for the data in the
0217 830 ; IRP itself.
0217 831
0217 832
0217 833 PUSHR #^M<R3,R5> ; Save regs
0217 834 MOVCL R1,(R2),IRP$L_IOST1(R3) ; Copy data into IRP
0217 835 POPR #^M<R3,R5> ; Restore regs
0217 836
0217 837 100$: MOVL #1,R0 ; Say "success"
0217 838 RSB ; Done
0217 839
```

54 50 029C 8F 3C 0217 818
OF OC A3 51 10 D1 021C 819
OB A3 02 20 1F 021F 820
50 00 EF 0221 821
50 0C 3C 0226 822
022C 823
022F 824
0235 825
0235 826
0235 827
0235 828
0235 829
0235 830
0235 831
38 A3 62 28 BB 0235 832
51 28 0237 833
28 BA 023C 834
023E 835
50 01 D0 023E 836
05 0241 837
0242 838
0242 839

```
0242 841 .SBTTL NET$UNSOL_INTR - Receive from Transport Layer
0242 842 :++
0242 843 :
0242 844 : The following "unsolicited interrupt" routine is called by Transport
0242 845 : whenever it has received a message addressed to NSP. NSP must process the
0242 846 : message completely and return to Transport without forking. The message can
0242 847 : be found in a single buffer of "complex chained" (CXB) format. If NSP
0242 848 : wishes to keep the message it must zero its the CXB pointer before returning
0242 849 : to Transport.
0242 850 :
0242 851 : NSP may need to return the message to its sender. For instance, the
0242 852 : message may be addressed to a link which no longer exists. If this
0242 853 : is the case, the CXB is kept and used as the context block for soliciting
0242 854 : permission to transmit.
0242 855 :
0242 856 :
0242 857 : INPUTS:
0242 858 : R8 Scratch
0242 859 : R7 Length of NSP message (w/o route-header)
0242 860 : R6 Address of CXB containing the message
0242 861 : R5-R3 Scratch
0242 862 : R2 RCB address
0242 863 : R1 Pointer to first NSP byte in message
0242 864 : R0 Scratch
0242 865 :
0242 866 : CXB$R_RCB RCB address (copy of R2)
0242 867 : CXB$R_MSG Ptr to 1st NSP byte in message (copy of R1)
0242 868 : CXB$R_BCNT Length of NSP message (copy of R7)
0242 869 : CXB$R_SRCNOD Source node address
0242 870 : CXB$R_DSTNOD Local node address
0242 871 : CXB$R_FLG LBS if CXB cannot be consumed due to
0242 872 : receiver buffering problems
0242 873 : CXB$R_PATH Path number over which message was received
0242 874 :
0242 875 : OUTPUTS: (upon return to Transport)
0242 876 :
0242 877 : R8,R7 Garbage
0242 878 : R6 0 if CXB was consumed.
0242 879 : Else, original CXB address with CXB$R_SIZE and
0242 880 : CXB$R_TYPE unchanged.
0242 881 : R5-R0 Garbage
0242 882 :
0242 883 :--
0242 884 NET$UNSOL_INTR:: : Receive message from Transport layer
OE00 8F BB 0242 885 PUSH #^M<R9,R10,R11> : Extend to 'event' context -
5B D4 0246 886 :
0246 887 CLRL R11 : Say "can't go to IPL 2"
0248 888 :: BUMP L,NDC+NDC$R_PRC(R5) : Inc 'packets rcvd' counter
0248 889 BSBB RCV_MSG : Process received message
024A 890 :
OE00 8F BA 024A 891 POPR #^M<R9,R10,R11> : Revert to 'fork' context
05 05 024E 892 RSB : Return to Transport
024F 893 :
024F 894 RCV_MSG::
024F 895 :
024F 896 : Map the message into an event code and check for message size
024F 897 : violations.
```



```
024F 898
024F 899
024F 900
024F 901
024F 902
024F 903
024F 904
024F 905
0252 906 5$:
0256 907
025B 908
025F 909
025F 910
0261 911 10$:
0266 912
0268 913
026B 914
026D 915 20$:
0270 916
0272 917
0275 918
0277 919 30$:
027A 920 35$:
027A 921
027A 922
027A 923
027A 924
027A 925
027A 926
027A 927
027E 928
0280 929
0283 930
0285 931 37$:
0288 932 40$:
0288 933
0288 934
0288 935
0288 936
0288 937
028B 938
028D 939 50$:
0290 940
0292 941
0292 942
0292 943
0292 944
0292 945
0292 946
0292 947
0297 948
0297 949
029B 950
029E 951
029E 952
02A1 953
02A4 954

:
:
: ASSUME RCVMAP_B_MSG EQ 0
: ASSUME RCVMAP_B_SIZ EQ 1
: ASSUME RCVMAP_B_EVT EQ 2
: ASSUME NSP$C_MSG_DATA EQ 0
:
: MOVZBL (R1)+,R9 : Get message type code
: MOV B R9,CXBSB_R NSPTYP(R6) : Store it
: MOVAB NET$AT_RCVMSG+1,R8 : Assume DATA message
: BITB #^C<NSP$M_DATA_EOM!- :
: NSP$M_DATA_BOM>,R9 : Test all but DATA msg modifier bits
: BEQL 20$ : Br if DATA message
: CMPW #RCVMAP_C_END,(R8)+ : Advance to next entry
: BEQL 35$ : If NEQ, at end of table -- ignore msg
: CMPB R9,(R8)+ : Message type match ?
: BNEQ 10$ : If NEQ no, loop to try again
: CVTBL (R8)+,R0 : Get min size by message type
: BLSS 40$ : If LSS then variable message size
: SUBL R0,R7 : Dec. msg length by expected size
: BEQL 50$ : If EQL then okay
: BRW FMT_ERROR : Message too short
:
:
: Message type unknown. Check to see if its a retransmitted CI, and
: if so, convert the code in R9 and try again. Else, report the
: event.
:
:
: CMPB R9,#NSP$C_MSG_CR : Retransmitted Connect Initiate ?
: BNEQ 37$ : If NEQ no, report event
: MOV B S^#NSP$C_MSG_CI,R9 : Convert to CI
: BRB 5$ : Look up table entry for CI's
: BRW UNK_MSG : Message type unknown
:
:
: Message type found, continue processing
:
:
: ADDL R0,R7 : Reduce message by minimum size
: BLSS 30$ : If LSS then too short
: CMPB R9,S^#NSP$C_MSG_CI : Is message Connect Initiate ?
: BNEQ 70$ : If NEQ, no
:
:
: First check to see if this is a message being returned since
: the remote node is unreachable.
:
:
: BBC #1,CXBSB_R_FLG(R6),60$ : If BC then not "return to sender"
: : use a symbol
: MOVZWL 2(R1),R3 : Get local link i.d.
: BSBW NET$XWB_LOCLNK : Switch to XWB context
: : -- destroys R4
: BLBS R5,55$ : No associated XWB if LBS
: CMPW CXBSW_R_SRCNOD(R6),- : Does the remote node i.d. match ?
: XWSW_REMNOD(R5) :
```

```
57 0000 08 12 02A6 955 BNEQ 55$ ; If NEQ, then no, forget it.
      8F 3C 02A8 956 MOVZWL #NETEVT$_RTS,R7 ; Setup "returned to sender" event code
      0071 31 02AD 957 BRW 200$ ; Dispatch to process the event
      0071 31 02B0 958 55$: BRW DISCARD
      02B3 959 60$:
      02B3 960
      02B3 961
      02B3 962
      02B3 963
      81 B5 02B3 964 TSTW (R1)+ ; Skip over local link field
      C0 12 02B5 965 BNEQ 30$ ; Message format error if non-zero
53 36 A6 3C 02B7 966 MOVZWL CXBSW_R_SRCNOD(R6),R3 ; Get source node address for subr calls
      50 53 D0 02BB 967 MOVL R3,R0 ; Setup remote node address for subr.
      FD3F 30 02BE 968 BSBW TR$TEST REACH ; Is it reachable?
      60 50 E9 02C1 969 BLBC R0,DISCARD ; If LBC, not reachable -- forget it
55 14 A2 D0 02C4 970 MOVL RCBSL_ACP_UCB(R2),R5 ; Get UCB address
      FD35 30 02C8 971 BSBW NET$CREATE_XWB ; Get a new XWB and link slot
      57 55 E8 02CB 972 BLBS R5,NO_RSRC ; Br if no resources
      02CE 973 ;; BUMP W,NDC$W_CRC(R10) ; need to account for resource errors
      02CE 974 BUMP W,NDC+NDC$W_CRC(R5) ; Increment "connects received"
      32 A6 B0 02D9 975 MOVW CXBSW_R_PATH(R6),- ; Store the path over which the message
54 0110 C5 A3 02DC 976 XWBSW-CT_PATH(R5) ; was received
      A5 01 A3 02DF 977 SUBW3 #1,XWBSW_RETRAN(R5),- ; Init PROGRESS -- we want to break the
      52 A5 02E3 978 XWBSW_PROGRESS(R5) ; link if we timeout before user issues
      02E5 979 ; the IOS_ACCESS function
      3C A5 81 B0 02E5 980 MOVW (R1)+,XWBSW_REMLNK(R5) ; Store remote link address
      30 11 02E9 981 BRB 100$ ; Continue in common
      02EB 982 70$:
      02EB 983
      02EB 984
      02EB 985
      02EB 986
      02EB 987
53 81 3C 02EB 988 MOVZWL (R1)+,R3 ; Get 'destination' link address
      FDOF 30 02EE 989 BSBW NET$XWB_LOCLNK ; Switch to XWB context
      31 55 E8 02F1 990 BLBS R5,RTS_NLT ; -- destroys R4
      02F4 991 TSTW XWBSW_REMLNK(R5) ; No associated XWB if LBS
      02F4 992 BEQL 75$ ; Remote link address known yet?
      02F4 993 ; If EQL no, skip remote node check
      36 A6 B1 02F4 994 CMPW CXBSW_R_SRCNOD(R6),- ; (for "cluster" node implementation)
      3A A5 02F7 995 XWBSW_REMNOD(R5) ; Is msg from proper remote?
      02F9 996 BEQL 80$ ; node?
      02F9 997 TSTW XWBSW_REMNOD(R5) ; If so, continue
      2A 12 02F9 998 BNEQ RTS_NCT ; Was the remote address zero?
      02FB 1000 75$: ; If not, branch
      02FB 1001 MOVW CXBSW_R_SRCNOD(R6),- ; Else update to use new address
      02FB 1002 XWBSW_REMNOD(R5) ; (this is the local node starting
      02FB 1003 80$: ; and changing its address)
      02FB 1004
      02FB 1005
      02FB 1006
      02FB 1007
      02FB 1008
      02FB 1009
      02FB 1010
      02FB 1011
```

Its an incoming connect request. Create an XWB

Not a Connect Initiate. Find the XWB and verify the partner's node address.

If the state is Connect Initiate Sending (CIS) or Connect Ack Received (CAR) then no remote link address has been established yet.

If the state is Closed (CLO) then the logical-link has been dissolved at this end we must send a "No-link, terminate" message.


```
02FB 1012
02FB 1013      ; ASSUME XWB$C_STA_CLO EQ 0
02FB 1014      ; ASSUME XWB$C_STA_CIS EQ 1
02FB 1015      ; ASSUME XWB$C_STA_CAR EQ 2
02FB 1016
02FB 1017      BUMP      L,NDC+NDC$L_PRC(R5)      ; Inc 'packets rcvd' counter
0306 1018      CMPB      XWB$B_STA(R5),#2          ; Have remote link address yet ?
030A 1019      BGTRU     90$                        ; If GTRU then yes
030C 1020      TSTB      XWB$B_STA(R5)              ; CLOSED state?
030F 1021      BEQL      RTS_NLT                    ; If EQL yes, there's no link
0311 1022      MOVW      (R1),XWB$W_REMLNK(R5)      ; Store remote link address
0315 1023      CMPW      (R1)+,XWB$W_REMLNK(R5)      ; Is the remote link correct ?
0319 1024      BNEQ      RTS_NLT                    ; If not, branch
031B 1025      100$:     MOVL      R7,R2              ; Setup # of unaccounted for msg bytes
031E 1026      MOVZBL    (R8),R7                    ; Get corresponding event code
0321 1027      200$:     BRW      NET$EVENT           ; Process the message
0324 1028
0324 1029      FMT_ERROR:                          ; Message format error
0324 1030      UNK_MSG:   ; Unknown message type
0324 1031      DISCARD:  ; Discard message
0324 1032      RSB      ; Ignore the message
0325 1033      ; (someday may want to log them)
0325 1034
```

02 1E A5 91 0306 1018
09 1A 030A 1019
1E A5 95 030C 1020
14 13 030F 1021
3C A5 61 B0 0311 1022
3C A5 81 B1 0315 1023 90\$:
0A 12 0319 1024
52 57 D0 031B 1025 100\$:
57 68 9A 031E 1026
FCDC' 31 0321 1027 200\$:
0324 1028
0324 1029 FMT_ERROR:
0324 1030 UNK_MSG:
0324 1031 DISCARD:
05 0324 1032 RSB
0325 1033
0325 1034

```
0325 1036 .SBTTL ACT$RTS_NLT - Return to sender as 'no-link-terminate'
0325 1037 :+
0325 1038 :
0325 1039 : The logical-link addressed by this message does not exist or could not be
0325 1040 : created. Use the CXB as the context block with which to solicit Transport's
0325 1041 : permission to send a response message.
0325 1042 :
0325 1043 : If the received message type was a Connect Initiate, then send a
0325 1044 : 'no-resources' message. Else, send a 'no-link-terminate' message.
0325 1045 :
0325 1046 :
0325 1047 : INPUTS: R6 CXB address
0325 1048 : R5 Not used
0325 1049 : R4-R0 Scratch
0325 1050 :
0325 1051 : OUTPUTS: R6 CXB address or 0 if the CXB is consumed
0325 1052 : R4-R0 Garbage
0325 1053 :
0325 1054 : All other regs are preserved
0325 1055 :
0325 1056 :-
0325 1057 RTS_NLT: : Return to sender as no-link-terminate
0325 1058 NO_RSRC: : No resources for inbound connect
0325 1059 : fall thru to ACT$RTS_NLT
0325 1060 ACT$RTS_NLT:: : Return to sender as no-link-terminate
0325 1061 : Save regs
0325 1062 :
0325 1063 : Recover original rcv'd msg pointer
0325 1064 : Is this a DC message
0325 1065 : If EQL yes, ignore the message
0325 1066 : Specify enough bytes to include NSP
0325 1067 : header
0325 1068 : Clone a copy of a rcv'd CXB
0325 1069 : If LBC then failure
0325 1070 : Save message pointer
0325 1071 : Use CXB as 'request block'
0325 1072 : Continue in common
0325 1073 :
0325 1074 5$: POPR #^M<R5,R6,R7,R8,R9,R10> : Save regs
0325 1075 : Done
0325 1076 :
0325 1077 :
0325 1078 10$: :
0325 1079 :
0325 1080 : Solicit permission from Transport to transmit a message. Note
0325 1081 : that the request could suspend us indefinitely. The call is
0325 1082 : made with:
0325 1083 :
0325 1084 :
0325 1085 : R5 Fork block address.
0325 1086 : The FPC,FR3,FR4 fields are all scratch and must not
0325 1087 : be modified by while Transport owns the fork block.
0325 1088 : R4 Destination node address
0325 1089 : R3 Index of LPD to xmit over
0325 1090 : Zero if Transport is to choose the LPD
0325 1091 : R1,R0 Scratch
0325 1092 :
```

07E0 8F BB 0325 1061 ACT\$RTS_NLT::
51 2C A6 D0 0329 1062 PUSHHR #^M<R5,R6,R7,R8,R9,R10>
61 48 8F 91 032D 1063 MOVL CXB\$L_R_MSG(R6),R1
12 13 0331 1064 CMPB #NSP\$L_MSG_DC,(R1)
52 09 D0 0333 1065 BEQL 5\$
0AF0 30 0336 1066 MOVL #9,R2
09 50 E9 0339 1067 BSBW CLONE_RCV_CXB
2C A6 51 D0 033C 1068 BLBC R0,5\$
55 56 D0 0340 1069 MOVL R1,CXB\$L_R_MSG(R6)
05 10 0343 1070 MOVL R6,R5
07E0 8F BA 0345 1071 BSBW 10\$
05 0349 1072 POPR #^M<R5,R6,R7,R8,R9,R10>
034A 1073 RSB
034A 1074
034A 1075
034A 1076
034A 1077
034A 1078
034A 1079
034A 1080
034A 1081
034A 1082
034A 1083
034A 1084
034A 1085
034A 1086
034A 1087
034A 1088
034A 1089
034A 1090
034A 1091
034A 1092

			034A	1093	:	(SP)	Return address of caller	
			034A	1094	:	4(SP)	Return address of caller's caller	
			034A	1095	:			
			034A	1096	:			
54	36	A5	3C	034A	1097	MOVZWL	CXB\$W_R_SRCNOD(R5),R4	: Get remote node addresses
		53	D4	034E	1098	CLRL	R3	: Indicate no predetermined line
52	28	A5	D0	0350	1099	MOVL	CXB\$L_R_RCB(R5),R2	: Setup RCB address
		FCA9'	30	0354	1100	BSBW	TR\$SOICIT	: Solicit permission to xmit
				0357	1101			: (return may suspended indefinitely)
				0357	1102			
				0357	1103			
				0357	1104			
				0357	1105			
				0357	1106			
				0357	1107			
				0357	1108			
				0357	1109			
				0357	1110			
				0357	1111			
				0357	1112			
				0357	1113			
				0357	1114			
				0357	1115			
	08	50	E8	0357	1116	BLBS	R0,20\$: If LBS then okay to xmit
50		55	D0	035A	1117	MOVL	R5,R0	: Get block address
		FCA0'	30	035D	1118	BSBW	NET\$DEALLOCATE	: Deallocate the block
		56	11	0360	1119	BRB	40\$: Return
				0362	1120			
				0362	1121			
				0362	1122			
				0362	1123			
				0362	1124			
				0362	1125			
				0362	1126			
				0362	1127			
				0362	1128			
				0362	1129			
	0E08	8F	BB	0362	1130	PUSHR	#^M<R3,R9,R10,R11>	: Save regs
				0366	1131			
		5B	D4	0366	1132	CLRL	R11	: Say "can't go to IPL,2"
				0368	1133	BUMP	L,NDC\$\$_PSN(R10)	: Update "packets sent"
				0368	1134			: Build the message backwards
50	2C	A5	D0	0368	1135	MOVL	CXB\$L_R_MSG(R5),R0	: Get ptr to original message
	7E	29	B0	036C	1136	MOVW	#NET\$\$_DR_NOLINK,-(SP)	: Assume "no link terminate"
	60	18	91	036F	1137	CMPB	#NSP\$\$_MSG_CI,(R0)	: If rcvd message is a Connect Initiate
		06	13	0372	1138	BEQL	25\$: then terminate or...
60	68	8F	91	0374	1139	CMPB	#NSP\$\$_MSG_CR,(R0)	: a retransmitted Connect Initiate
		03	12	0378	1140	BNEQ	30\$	
	6E	01	B0	037A	1141	MOVW	#NET\$\$_DR_RSU,(SP)	: then set reason as "no resources"
				037D	1142			
				037D	1143			
				037D	1144			
				037D	1145			
				037D	1146			
				037D	1147			
7E	01	A0	B0	037D	1148	MOVW	NSP\$\$_DSTLNK(R0),-(SP)	: Enter local link address as source
7E	03	A0	B0	0381	1149	MOVW	NSP\$\$_SRCLNK(R0),-(SP)	: Enter remote link address as dest

Return from Transport with:

R7,R6 Scratch
R5 Fork block address
R4 Scratch
R3 Not available -- must be saved/restored
R2 RCB address
R1 Scratch
R0 Low bit set if permission granted
Low bit clear if permission denied

Okay to xmit. Build the message on the stack since the CXB will be corrupted before the final message is built. Reformat the CXB, move the new message to the CXB, and return to Transport.

The message is built on the stack starting with the last byte so that when it is moved off of the stack conveniently.

Reverse destination and source of the logical link and node addresses in the new message

```
7E 48 8F 90 0385 1150
7E 34 7E 94 0389 1151
7E 34 A5 B0 038B 1152
7E 36 A5 B0 038F 1153
51 48 A5 9E 0393 1154
53 53 51 D0 0397 1155
83 02 90 039A 1156
83 8E D0 039D 1157
83 8E 7D 03A0 1158
03A3 1159
57 53 51 C3 03A3 1160
52 00000000 GF 9E 03A7 1161
56 55 D0 03AE 1162
50 01 D0 03B1 1163
03B4 1164
OE08 8F BA 03B4 1165
03B8 1166
03B8 1167
03B8 1168
03B8 1169
03B8 1170
03B8 1171
03B8 1172
03B8 1173
03B8 1174
03B8 1175
03B8 1176
03B8 1177
03B8 1178
03B8 1179
03B8 1180
03B8 1181
03B8 1182
03B8 1183
03B8 1184
03B8 1185
03B8 1186
03B8 1187
03B8 1188
03B8 1189
03B8 1190
03B8 1191
03B8 1192
03B8 1193
03B8 1194
03B8 1195
03B8 1196
03B8 1197
03B8 1198
03B8 1199
03B8 1200
03B8 1201
03B8 1202
03B8 1203
03B8 1204
03B8 1205
03B8 1206
```

```
MOVB #NSP$C_MSG_DC, -(SP) ; Enter msg type
CLRB -(SP) ; Enter the Transport "visits" field
MOVW CXB$W_R_DSTNOD(R5), -(SP) ; Enter local node address
MOVW CXB$W_R_SRCNOD(R5), -(SP) ; Enter remote node address
MOVAB CXB$T_X_XPORT(R5), R1 ; Get ptr to message to be built
MOVL R1, R3 ; Make a working copy
MOVB #TR3$C_MSG_DATA, (R3)+ ; Enter Transport message type
MOVL (SP)+, (R3)+ ; Enter Dst, Src node addresses
MOVQ (SP)+, (R3)+ ; Enter Visits, NSP msg type, Dst and
; Src link addresses, Reason code
SUBL3 R1, R3, R7 ; Setup message size
MOVAB G^COM$DRVDEALMEM, R2 ; Address of I/O "end-action" routine
MOVL R5, R6 ; Setup buffer address
MOVL #1, R0 ; Tell Transport "okay to xmit"
POPR #^M<R3, R9, R10, R11> ; Restore regs
```

Return to Transport with:

On return, the CXB and registers are setup as follows:

standard VMS buffer header	11 bytes long. CXB\$L_FLINK and CXB\$L_BLINK may be used by the Transport layer. CXB\$W_SIZE must be correct. CXB\$B_TYPE must be DYN\$C_CXB.
ECL pure area	Starts with CXB\$B_CODE (byte 11) and continues to CXB\$C_LENGTH. This area is read-only to Transport and below. It cannot even be saved/restored.
Datalink Layer impure area	Starts at CXB\$C_LENGTH and is at least CXB\$C_DLL bytes long. Used by the datalink for protocol header or state information.
body of message	Must be quadword aligned and starting no sooner than CXB\$C_LENGTH + CXB\$C_DLL (= CXB\$C_HEADER)
Datalink Layer impure area	Used by the datalink layer for protocol (e.g., checksum) or state information. Must be at least CXB\$C_TRAILER in length.

```
R7 Size of message
R6 CXB address
R5 Garbage
R4 0 if "quick solicit" not requested
Else, pointer to request block (XWB fork block) with
FRK$L_FPC pointing to the "quick solicit" routine
R3 IRP address -- unmodified from call
R2 Address of End-action routine to call on I/O completion
R1 Ptr to 1st byte in standard Phase III route-header
```


NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER^{B 4}
ACT\$RTS_NLT - Return to sender as "no-li" 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 26
5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (21)

		03B8	1207	:	R0	Low bit set - if message is to be xmitted
		03B8	1208	:		Low bit clear - if no message to xmit. In this case
		03B8	1209	:		R7-R4,R2,R1 contain garbage.
		03B8	1210	:		
		03B8	1211	:		
54	D4	03B8	1212	40\$:	CLRL	R4
	05	03BA	1213		RSB	
		03BB	1214			

; Say "quick solicit not wanted"

```
038B 1216 .SBTTL ACT$RCV_CC - Respond to a received Connect Confirm message
038B 1217 .SBTTL ACT$RCV_CA - Respond to Connect Acknowledge
038B 1218 .SBTTL ACT$RCV_CI - Process received Connect Initiate message
038B 1219 :++
038B 1220 :
038B 1221 : These routines process received connect messages
038B 1222 :
038B 1223 :
038B 1224 : INPUTS: R8 Scratch
038B 1225 : R7 Scratch
038B 1226 : R6 CXB address
038B 1227 : R5 XWB address
038B 1228 : R4 Scratch
038B 1229 : R3 Scratch
038B 1230 : R2 Number of as yet unaccounted bytes in message
038B 1231 : R1 Pointer to first unparsed byte in message
038B 1232 : R0 Scratch
038B 1233 :
038B 1234 : OUTPUTS: R8,R7,R4,R3,R2,R1 are garbage
038B 1235 :
038B 1236 : R6 Preserved
038B 1237 : R5 Preserved
038B 1238 : R0 Standard VMS status code
038B 1239 :
038B 1240 :--
038B 1241 : .ENABL LSB
038B 1242 ACT$RCV_CC::
038B 1243 : MOVZWL #NET$C_DR_ZERO*2,R0 ; Repond to rcv'd CC msg
038B 1244 : TSTW XWB$W_REMLNK(R5) ; Assume error
038B 1245 : BEQL 12$ ; Test new remote link address
038B 1246 : BSBW PRS CHR ; If EQL then illegal
038B 1247 : BLBC R0,T2$ ; Parse link characteristics
038B 1248 : CMPB XWB$B_STA(R5),- ; If LBC then unsuccessful
038B 1249 : #XWB$C_STA_CAR ; Establish timer estimate
038B 1250 : BEQL 10$ ; unless its been done already
038B 1251 : BSBW ACT$RCV_CA ; Set timer seed value
038B 1252 : UPDATE L,R2,NDC+NDC$L BRC(R5) ; Bump "bytes received"
038B 1253 : MOVZWL #MSG$ CONFIRM,R8 ; Set mbx message code
038B 1254 : BSBW NET$SEND_CS_MBX ; Notify user
038B 1255 : BLBC R0,50$ ; Br if error
038B 1256 : BSBW NET$SETUP_RUN ; Setup XWB for the RUN state
038B 1257 : MOVZWL #NET$EVTS_CC,R7 ; Set original event code
038B 1258 : BRW NET$COMPLEX_EV ; Enter the RUN state and process new
038B 1259 : ; event
038B 1260 : 12$: BRW 100$ ; Report protocol error
038B 1261 :
038B 1262 ACT$RCV_CA::
038B 1263 : MOVW #1,R3 ; Respond to rcv'd CA msg
038B 1264 : MOVW XWB$W_ELAPSE(R5),R0 ; Setup minimum timer value
038B 1265 : BEQL 15$ ; Get elapsed time
038B 1266 : MOVW #NSP$C_MAX_DELAY,R3 ; If EQL then use minimum
038B 1267 : CMPW R0,R3 ; Setup maximum timer value
038B 1268 : BGEQU 15$ ; Compare max timer, elapsed time
038B 1269 : MOVW R0,R3 ; If GEQU then R3 is smaller
038B 1270 : 15$: MOVW R3,XWB$W_DELAY(R5) ; Else use elapsed time
038B 1271 : MOVL XWB$L_ICB(R5),R0 ; Setup seed value for timer
038B 1272 : ADDW3 #1,ICB$W_TIM_OCON(R0),R0 ; Get the ICB
038B 1273 : ; Get outbound connect timer (the 1
```

50 2E 3C 038B 1243 ACT\$RCV_CC::
3C A5 B5 038B 1244 : MOVZWL #NET\$C_DR_ZERO*2,R0
2E 13 038B 1245 : TSTW XWB\$W_REMLNK(R5)
008D 30 038B 1246 : BEQL 12\$
28 50 E9 038B 1247 : BSBW PRS CHR
1E A5 91 038B 1248 : BLBC R0,T2\$
02 038B 1249 : CMPB XWB\$B_STA(R5),-
02 13 038B 1250 : #XWB\$C_STA_CAR
23 10 038B 1251 : BEQL 10\$
58 31 3C 038B 1252 : BSBW ACT\$RCV_CA
FC1D' 30 038B 1253 : UPDATE L,R2,NDC+NDC\$L BRC(R5)
53 50 E9 038B 1254 : MOVZWL #MSG\$ CONFIRM,R8
FC3F' 30 038B 1255 : BSBW NET\$SEND_CS_MBX
57 0000'8F' 3C 038B 1256 : BLBC R0,50\$
FC0F' 31 038B 1257 : BSBW NET\$SETUP_RUN
0049 31 038B 1258 : MOVZWL #NET\$EVTS_CC,R7
038B 1259 : BRW NET\$COMPLEX_EV
038B 1260 : 12\$: BRW 100\$
038B 1261 :
53 01 B0 038B 1262 ACT\$RCV_CA::
50 4A A5 B0 038B 1263 : MOVW #1,R3
0B 13 038B 1264 : MOVW XWB\$W_ELAPSE(R5),R0
53 14 B0 038B 1265 : BEQL 15\$
53 50 B0 038B 1266 : MOVW #NSP\$C_MAX_DELAY,R3
03 1E 0400 038B 1267 : CMPW R0,R3
53 50 B0 038B 1268 : BGEQU 15\$
4E A5 53 B0 038B 1269 : MOVW R0,R3
50 010C C5 D0 038B 1270 : 15\$: MOVW R3,XWB\$W_DELAY(R5)
50 04 A0 01 A1 0411 038B 1271 : MOVL XWB\$L_ICB(R5),R0
038B 1272 : ADDW3 #1,ICB\$W_TIM_OCON(R0),R0

				0416	1273					: is for possible clock skew)
50 A5	50	50 A5	A3	0416	1274	SUBW3	XWB\$W_TIMER(R5),R0,-	:	Replace TIMER with the amount of time	
				041C	1275		XWB\$W_TIMER(R5)	:	left before the connect times out	
		04	14	041C	1276	BGTR	17\$:	If GTR then okay	
	50 A5	01	B0	041E	1277	MOVW	#1,XWB\$W_TIMER(R5)	:	Else use 1 second as minimum value	
			05	0422	1278	RSB		:	May change state on return	
				0423	1279			:		
				0423	1280	ACT\$RCV_CR::		:	Process retransmitted CI message	
	0100 8F		A8	0423	1281	-BISW	#XWB\$M_FLG_SCD,-	:	Set "send connect/disconnect" flag	
	1C A5			0427	1282		XWB\$W_FLG(R5)	:		
			05	0429	1283	RSB		:	Done	
				042A	1284			:		
				042A	1285	ACT\$RCV_CI::		:	Process CI message	
	0026		30	042A	1286	-BSBW	PRS CHR	:	Parse the link characteristics	
	0D 50		E9	042D	1287	BLBC	R0,T00\$:	Br on error	
	0080		30	0430	1288	BSBW	GETCTL	:	Parse remainder of message	
	07 50		E9	0433	1289	BLBC	R0,100\$:	Br on error	
	FBC7'		31	0436	1290	BRW	NET\$QUE_XWB	:	Queue XWB to NETACP	
				0439	1291			:		
				0439	1292	:		:		
				0439	1293	:		:		
				0439	1294	:		:		
				0439	1295	:		:		
				0439	1296	:		:		
				0439	1297	:		:		
				0439	1298	50\$: TSTL	R0	:	0=> counted str format error	
		50	D5	0439	1299	BNEQ	200\$:	If eql then protocol error	
		0B	12	043B	1299			:		
	57	00'8F	9A	043D	1300	100\$: MOVZBL	#NETEVTS PROERR,R7	:	Setup new event	
46 A5	50	02	A7	0441	1301	DIVW3	#2,R0,XWB\$W_X_REASON(R5)	:	Set disconnect reason	
		08	11	0446	1302	BRB	300\$:	Continue	
		01	B0	0448	1303	200\$: MOVW	#NETSC DR RSU,-	:	Setup disconnect reason as	
		46 A5		044A	1304		XWB\$W_X_REASON(R5)	:	"no resources"	
	57	00'8F	9A	044C	1305	MOVZBL	#NETEVTS MBXERR,R7	:	Setup new event	
		FBAD'	31	0450	1306	300\$: BRW	NET\$PRE_EMPTY	:	Pre-empt with new event	
				0453	1307			:		
				0453	1308			:		
				0453	1309	.DSABL	LSB	:		
				0453	1310			:		

```
0453 1312 .SBTTL PRS_CHR - Get characteristics from Connect message
0453 1313 :
0453 1314 :
0453 1315 :
0453 1316 PRS_CHR: ; Get link characteristics
0453 1317 :
0453 1318 :
0453 1319 If any part of the SERVICES field is not recognized then
0453 1320 reject the connect.
0453 1321 :
0453 1322 :
50 61 0C 8F 8B 0453 1323 BICB3 #^C<NSP$M_SRV_REQ>,(R1),R0 ; Get pertinent service bits
50 50 01 91 0458 1324 CMPB #NSP$C_SRV_REQ,R0 ; Are they correct ?
50 52 12 045B 1325 BNEQ 200$ ; If NEQ no
50 81 90 045D 1326 MOVB (R1)+,R0 ; Get SERVICES field
50 02 EF 0460 1327 EXTZV #NSP$V_SRV_FLW,- ; Get flow control bits
50 50 02 0462 1328 #NSP$S_SRV_FLW,R0,R0 ;
50 54 01 D0 0465 1329 MOVL #XWBSM_PRO_NFC,R4 ; Assume 'no-flow'
50 00 91 0468 1330 CMPB #NSP$C_SRV_NFC,R0 ; Is it ?
50 0F 13 046B 1331 BEQL 10$ ; If EQL yes
50 02 D0 046D 1332 MOVL #XWBSM_PRO_SFC,R4 ; Assume 'seg flow'
50 01 91 0470 1333 CMPB #NSP$C_SRV_SFC,R0 ; Is it ?
50 07 13 0473 1334 BEQL 10$ ; If EQL yes
50 54 D4 0475 1335 CLRL R4 ; Assume 'msg-flow'
50 02 91 0477 1336 CMPB #NSP$C_SRV_MFC,R0 ; Is it ?
5A A5 33 12 047A 1337 BNEQ 200$ ; If NEQ no, reject message
5A A5 54 88 047C 1338 BISB R4,XWBSB_PRO(R5) ; Insert flow control info
0480 1339 :
0480 1340 :
0480 1341 Parse the INFO field. Ignore any part of the field which is
0480 1342 not recognized.
0480 1343 :
50 81 FC 8F 8B 0480 1344 BICB3 #^C<NSP$M_INF_VER>,(R1)+,R0 ; Get NSP version, advance msg ptr
50 54 04 D0 0485 1345 MOVL #XWBSM_PRO_PH2,R4 ; Assume Phase II
50 01 91 0488 1347 CMPB #NSP$C_INF_V31,R0 ; Phase II ?
50 0F 13 048B 1348 BEQL 50$ ; If EQL, no further capabilities
50 54 D4 048D 1349 CLRL R4 ; Init capabilities mask
50 00 91 048F 1350 CMPB #NSP$C_INF_V32,R0 ; Version 3.2 ?
50 08 13 0492 1351 BEQL 50$ ; If EQL, no cross channel ACKing
50 02 91 0494 1352 CMPB #NSP$C_INF_V40,R0 ; Version 4.0 ?
50 03 12 0497 1353 BNEQ 50$ ; If NEQ, version is unknown
50 54 18 88 0499 1354 BISB #XWBSM_PRO_CCA!- ; Cross channel ACKing allowed
5A A5 54 88 049C 1355 XWBSM_PRO_NAR,R4 ; 'No ACK requested' flag allowed
5A A5 54 88 049C 1356 BISB R4,XWBSB_PRO(R5) ; Remember capabilities
04A0 1357 :
04A0 1358 :
04A0 1359 Parse the SEGSIZ field
04A0 1360 :
04A0 1361 Make sure it's nonzero (the NSP spec has a higher minimum, but
04A0 1362 TOPS 20 violates it and there's no sense being overly picky).
04A0 1363 :
50 004A 8F 3C 04A0 1364 MOVZWL #<NET$C_DR_SEGSIZ>@1,R0 ; Assume illegal segment size
50 42 A5 81 B0 04A5 1365 MOVW (R1)+,XWBSB_REMSIZ(R5) ; Get remote's rcv seg size
50 07 13 04A9 1366 BEQL 210$ ; If EQL then illegal
50 01 90 04AB 1367 MOVB #1,R0 ; Indicate success
05 04AE 1368 RSB
```


NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER^{F 4}
PRS_CHR - Get characteristics from C 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 30
5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (23)

50	OE	D0	04AF	1369					
		05	04AF	1370	200\$:	MOVL	#NET\$C_DR_PROTCL@1,R0	; Indicate error	
			04B2	1371	210\$:	RSB		; Return with error	
			04B3	1372					

```
04B3 1374 .ENABL LSB
04B3 1375 :
04B3 1376 :
04B3 1377 : Supporting parse CI routines
04B3 1378 :
04B3 1379 :
53 00A4 C5 9E 04B3 1380 GETCTL: MOVAB XWBSB_LPRNAM(R5),R3 : Setup destination pointer
      0098 30 04B8 1381 BSBW MOVPRNAM : Move the dest. process name
      : : - no return if error
53 00B8 C5 9E 04BB 1382 : MOVAB XWBSB_RPRNAM(R5),R3 : Setup destination pointer
      0090 30 04C0 1383 BSBW MOVPRNAM : Move the src. process name
      : : - no return if error
      54 81 90 04C3 1384 : MOVAB (R1)+,R4 : Save flags
      58 83 9E 04C6 1385 : MOVAB (R3)+,R8 : Save current output ptr
      : : and advance past count field
      16 54 E9 04C9 1386 : BLBC R4,70$ : Br if no accounting info
      68 3D 90 04CC 1387 : MOVAB #XWBSB_LOGIN-3,(R8) : Setup total space available
      6C 10 04CF 1388 : BSBB MOVCS_39 : Move User field
      : : - no return if error
      6A 10 04D1 1389 : BSBB MOVCS_39 : Move Password field
      68 10 04D3 1390 : BSBB MOVCS_39 : Move Account field
      53 58 C2 04D5 1391 : SUBL R8,R3 : Get count of bytes moved -
      53 D7 04D8 1392 : DECL R3 : adjusting for count field
      68 53 90 04DA 1393 : MOVAB R3,(R8) : Store count
      52 53 C2 04DD 1394 : SUBL R3,R2 : Account for "optional" bytes
      03 11 04E0 1395 : BRB 90$ : Continue
      68 03 D0 04E2 1400 70$: MOVL #3,(R8) : A null access string is a 3
      : : (string count) followed by
      : : 3 zero's (substring counts)
      : : Get next XWB field address
      53 5B A5 3E 04E5 1401 90$: MOVAB XWBSB_DATA(R5),R3 : Assume no optional data
      63 D4 04E9 1402 : CLRL (R3) : Assume success
      50 01 D0 04EB 1403 : MOVL #1,R0 : Br if no optional data
      OF 54 01 E1 04EE 1404 : BBC #1,R4,100$ : Bump "bytes received"
      : : Move optional data field
      0088 30 04F2 1405 : UPDATE L,R2,NDC+NDC$SL_BRC(R5) : NO return if error
      : : Any bytes left in message ?
      : : Illegal message if NEQ
      52 D5 0501 1406 100$: TSTL R2
      48 12 0503 1407 : BNEQ 130$
      : :
      : : Move remote user i.d. to non-multiplexed portion of the XWB.
      : : The RPRNAM field, as stored, is one of:
      : : <1 byte count><1 byte = 0><1 byte object type not = 0>
      : : <1 byte count><1 byte = 1><1 byte = 0><1-16 process name>
      : : <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><1-12 process name>
      : :
      : :
      36 BB 0505 1408 : PUSHB #M<R1,R2,R4,R5> : Save regs
      : :
      51 00B8 C5 9E 0507 1409 : MOVAB XWBSB_RPRNAM(R5),R1 : Point to remote process name
      53 6F A5 9E 050C 1410 : MOVAB XWBSB_RID(R5),R3 : Point to permanent storage
      52 81 02 83 0510 1411 : SUBB3 #2,(R1)+,R2 : Get total number of bytes minus those
      : : used for format type and object number
      : : If LEQ then no username text
      : : Get format type
      21 15 0514 1412 : BLEQ 110$
      50 81 9A 0516 1413 : MOVZBL (R1)+,R0
```



```
1C 13 0519 1431 BEQL 110$ ; If EQL then no name text
50 D7 051B 1432 DECL R0 ; Format type 1?
07 13 051D 1433 BEQL 105$ ; If EQL then yes
50 D7 051F 1434 DECL R0 ; Format type 2?
14 12 0521 1435 BNEQ 110$ ; If NEQ then no, unknown format type
51 04 C0 0523 1436 ADDL #4,R1 ; Account for UIc bytes
51 06 D6 0526 1437 105$: INCL R1 ; Skip over object number
52 81 9A 0528 1438 MOVZBL (R1)+,R2 ; Get count field
52 10 91 052B 1439 CMPB #XWB$C_RID,R2 ; Too large?
07 1F 052E 1440 BLSSU 110$ ; If LSSU then use
83 52 90 0530 1441 MOVB R2,(R3)+ ; Enter count field
63 61 52 28 0533 1442 MOVCS R2,(R1),(R3) ; Enter remainder of text
0537 1443 ;
36 BA 0537 1444 110$: POPR #^M<R1,R2,R4,R5> ; Restore regs
50 01 D0 0539 1445 MOVL S^#SS$_NORMAL,R0 ; Indicate success
05 053C 1446 RSB ; Done
053D 1447
053D 1448
053D 1449
053D 1450 MOVCS_39:
61 27 91 053D 1451 CMPB #39,(R1) ; Test max string count value
09 1F 0540 1452 BLSSU 120$ ; Br if too large
68 61 82 0542 1453 SUBB (R1),(R8) ; Account for space to be used
04 19 0545 1454 BLSS 120$ ; Br if not enough space left
FAB6' 30 0547 1455 BSBW NET$MOV_CSTR ; Else move it
05 054A 1456 RSB ; Done
054B 1457
8E D5 054B 1458 120$: TSTL (SP)+ ; Pop return address
50 0044 8F 3C 054D 1459 130$: MOVZWL #<NET$C_DR_ACCESS>*2,R0 ; Setup failure code
05 0552 1460 RSB
0553 1461
0553 1462 .DSABL LSB
```

```
0553 1464
0553 1465 :++
0553 1466 : MOVCSFX      Move counted string to fixed length field
0553 1467 : MOVCSFX 17    Move counted string to field 17 bytes long
0553 1468 : MOVPRNAM      Move process name
0553 1469 :
0553 1470 :
0553 1471 : The field pointed to by R1 is moved to the fixed length field pointed to by
0553 1472 : R3. The resultant field is always stored as a counted string. If the an
0553 1473 : error is encountered, the caller's return address is popped off the stack
0553 1474 : and the return is to the caller's caller.
0553 1475 :
0553 1476 : The process name field, as stored, is one of:
0553 1477 :
0553 1478 : <1 byte count><1 byte = 0><1 byte object type not = 0>
0553 1479 : <1 byte count><1 byte = 1><1 byte = 0><1-16 process name>
0553 1480 : <1 byte count><1 byte = 2><1 byte = 0><4 byte UIC><1-12 process name>
0553 1481 :
0553 1482 : The process name source field is the same but without the count field
0553 1483 :
0553 1484 :
0553 1485 : INPUTS:      R3      Pointer to the desination field
0553 1486 :              R2      Number of message bytes not yet accounted for
0553 1487 :              R1      Pointer to first byte of message
0553 1488 :              R0      Size of destination field (MOVCSFX only)
0553 1489 :
0553 1490 :              (SP)     Return address of caller
0553 1491 :              4(SP)    Return address of caller's caller
0553 1492 :
0553 1493 : OUTPUTS:     R3      Pointer to first byte beyond fixed length dest. field
0553 1494 :              R2      Reduced by number of source field bytes moved
0553 1495 :              R1      Pointer to first unmoved byte in message
0553 1496 :              R0      1 if successfull, 0 otherwise
0553 1497 :
0553 1498 :--
0553 1499 :
0553 1500 :+
0553 1501 : NOTE: These routines assume that the count in R2 of the remaining
0553 1502 :       bytes left is a longword and that the total bytes to be moved
0553 1503 :       is less than 255.
0553 1504 :--
0553 1505 :
0553 1506 :       .ENABL  LSB
0553 1507 :
0553 1508 : MOVPRNAM:
0553 1509 :     PUSH  #^M<R2,R4,R5>      ; Move process name
0553 1510 :     PUSH  #<NET$C_DR_FMT>*2  ; Save R4,R5; COPY R2
0553 1511 :                               ; Assume error
0553 1512 :     MOVL  #2,R2              ; Establish min. src field size
0553 1513 :     $DISPATCH TYPE=B,(R1),-  ; Dispatch on format type
0553 1514 :     <-
0553 1515 :         <0, 5$>,-            ; non-zero object number only
0553 1516 :         <1, 10$>,-           ; object #0, 1-16 taskname
0553 1517 :         <2, 20$>,-           ; object #0, 4 byte UIC, 1-12 taskname
0553 1518 :     >
0553 1519 :     BRB   100$               ; Error if unrecognized format type
0553 1520 :     TSTB  1(R1)              ; Test object number
```

34 BB 0553 1509
0A DD 0555 1510
52 02 D0 0557 1511
055A 1512
055A 1513
055A 1514
055A 1515
055A 1516
055A 1517
055A 1518
45 11 0564 1519
01 A1 95 0566 1520 5\$:


```

      40 13 0569 1521 BEQL 100$ ; If EQL then format error
      14 11 056B 1522 BRB 30$ ; Continue in common
52 02 52 96 056D 1523 10$: INCB R2 ; Inc for string count subfield
      07 11 056F 1524 ADDB 2(R1),R2 ; Inc for string text subfield
52 52 05 80 0573 1525 BRB 25$ ; Continue in common
52 06 01 A1 80 0575 1526 20$: ADDB #4+1,R2 ; Inc for UIC, string count subfields
      01 A1 80 0578 1527 ADDB 6(R1),R2 ; Inc for string text subfield
      2A 12 057C 1528 25$: TSTB 1(R1) ; Object number zero ?
      52 90 057F 1529 BNEQ 100$ ; If NEQ then format error
83 50 52 13 D0 0581 1530 30$: MOVB R2,(R3)+ ; Insert length of process name
      50 13 D0 0584 1531 MOVL #XWBS$_LPRNAM-1,R0 ; Establish fixed dst field size
      0587 1532 ; (not including the XWBS$_xPRNAM
      0587 1533 ; field which was just moved)
      0C 11 0587 1534 BRB 40$ ; Continue
      0589 1535
      50 11 D0 0589 1536 MOVCSFX_17: ; Setup size of fixed field
      0589 1537 MOVL #17,R0
      058C 1538 MOVCSFX:
      34 BB 058C 1539 PUSHR #^M<R2,R4,R5> ; Save R4,R5; COPY R2
      7E D4 058E 1540 CLRL -(SP) ; Push error flag
      0590 1541
52 61 9A 0590 1542 MOVZBL (R1),R2 ; Get length of source string
      52 D6 0593 1543 INCL R2 ; Update for count field
04 AE 52 C2 0595 1544 40$: SUBL R2,4(SP) ; Update remaining byte count
      10 19 0599 1545 BLSS 100$ ; Error if LSS
50 52 B1 059B 1546 CMPW R2,R0 ; Is source larger then destination
      0B 1A 059E 1547 BGTRU 100$ ; If GTRU then source was too long
63 50 00 61 52 2C 05A0 1548 MOVCS R2,(R1),#0,R0,(R3) ; Move the string, update R1,R3
      05A6 1549
      35 BA 05A6 1550 POPR #^M<R0,R2,R4,R5> ; Restore R4,R2, UPDATE R2
      50 96 05A8 1551 INCB R0 ; Flag success
      05 05AA 1552 RSB
      05AB 1553
      05AB 1554 ;
      05AB 1555 ;
      05AB 1556 ; Catch the errors here
      05AB 1557 ;
      05AB 1558 ;
35 BA 05AB 1559 100$: POPR #^M<R0,R2,R4,R5> ; Restore R4,R2, UPDATE R2
      05AD 1560 ; error code in R0
8E D5 05AD 1561 TSTL (SP)+ ; Pop caller's return address
      05 05AF 1562 RSB ; Return to its caller
      05B0 1563
      05B0 1564 .DSABL LSB
      05B0 1565
```

```
05B0 1567 .SBTTL ACT$RCV_RTS - Receive CI message being "returned to sender"
05B0 1568 .SBTTL ACT$RCV_Dx - Recieve DI/DC message
05B0 1569 .SBTTL ACT$ABORT - Disconnect or abort a link
05B0 1570 .SBTTL ACT$CANLNK - Disconnect link due to user's $CANCEL
05B0 1571 :+
05B0 1572 :
05B0 1573 : The user is notified of the disconnect via the mailbox associated
05B0 1574 : with the link's UCB. All pending IRPs are completed.
05B0 1575 :
05B0 1576 :
05B0 1577 INPUTS: R8 Scratch
05B0 1578 R7 Scratch
05B0 1579 R6 CXB address
05B0 1580 R5 XWB address
05B0 1581 R4 Scratch
05B0 1582 R3 Scratch
05B0 1583 R2 Number of as yet unaccounted bytes in message
05B0 1584 R1 Pointer to first unparsed byte in message
05B0 1585 R0 Scratch
05B0 1586 :
05B0 1587 Note: R1,R2,R6 are listed above for ACT$RCV_Dx_xxx only.
05B0 1588 They carry no useful information for the other routines.
05B0 1589 :
05B0 1590 OUTPUTS: R6 Preserved
05B0 1591 R5 Preserved
05B0 1592 :
05B0 1593 R8,R7,R4,R3,R2,R1,R0 are garbage
05B0 1594 :
05B0 1595 :--
05B0 1596 ACT$CANLNK::
52 01 CE 05B0 1597 MNEGL #1,R2 ; Cancel I/O request
06 11 05B3 1598 BRB SET_X ; No disconnect mailbox message
05B5 1599 ; Continue
05B5 1600 ACT$RCV_RTS::
44 27 3C 05B5 1601 MOVZWL #NET$C_DR_NOPATH,- ; Receive "returned to sender" CI msg
05B7 1602 XWBSW_R_REASON(R5) ; Phony up a received disconnect code
05B9 1603 ; and fall thru to ACT$ABORT
05B9 1604 ACT$ABORT::
57 44 A5 D4 05B9 1605 CLRL R2 ; Abort a logical link
57 0000 8F B1 05B9 1606 SET_X: MOVZWL XWBSW_R_REASON(R5),R7 ; No disconnect data
07 12 05C4 1607 CMPW #NET$C_DR_INVALID,R7 ; Received reason already set?
57 09 3C 05C6 1608 BNEQ 10$ ; If NEQ yes
46 A5 57 B0 05C9 1609 MOVZWL #NET$C_DR_ABORT,R7 ; Else, use abort disconnect
07 11 05CD 1610 MOVW R7,XWBSW_X_REASON(R5) ; Set disconnect reason for remote
05CF 1611 10$: BRB CMPL_DISCON ;
05CF 1612 :
05CF 1613 :
05CF 1614 ACT$RCV_Dx::
57 81 3C 05CF 1615 MOVZWL (R1)+,R7 ; Get actual disconnect reason
46 2A B0 05D2 1616 MOVW #NET$C_DR_CONF,- ; Confirm DI message for remote
05D4 1617 XWBSW_X_REASON(R5) ;
05D6 1618 :
05D6 1619 CMPL_DISCON: ; Complete disconnect
05D6 1620 :
05D6 1621 :
05D6 1622 : Find disconnect reason code map table entry
05D6 1623 :
```



```
44 A5 57 B0 05D6 1624 ;
FA23' 30 05D6 1625 ; MOVW R7,XWBSW_R_REASON(R5) ; Setup reason code
05DA 1626 ; BSBW NET$MAP_R_REASON ; Find mapping table entry address
05DD 1627 ;
05DD 1628 ;
05DD 1629 ; Notify user of disconnect via mailbox, if any
05DD 1630 ;
05DD 1631 ;
50 DD 05DD 1632 ; PUSHL R0 ; Save table entry address
05DF 1633 ;
58 00'A0 3C 05DF 1634 ; MOVZWL B^REASON_W_MBX(R0),R8 ; Get mailbox MSG$_xxx code
52 B5 05E3 1635 ; TSTW R2 ; Any user data ?
OF 19 05E5 1636 ; BLSS 40$ ; If LSS then don't send a message
FA0A' 30 05E7 1637 ; UPDATE L,R2,NDC+NDC$L,BRC(R5) ; Bump 'bytes received'
FA07' 30 05F3 1638 30$: ; BSBW NET$SEND_CS_MBX ; Notify user
05F6 1639 40$: ; BSBW NET$PURG_RUN ; Cleanup if exiting RUN state
05F9 1640 ;
50 8ED0 05F9 1641 ; POPL R0 ; Restore table entry address
51 00'A0 3C 05FC 1642 ; MOVZWL B^REASON_W_DR(R0),R1 ; Setup second IOSB longword value
50 00'A0 3C 0600 1643 ; MOVZWL B^REASON_W_SS(R0),R0 ; Setup first IOSB longword value
F9F9' 31 0604 1644 ; BRW NET$CMPL_ACC ; Complete IOS_ACCESS if its still
0607 1645 ; pending and return to change state
0607 1646 ;
```

```
0607 1648 .SBTTL ACT$RCV_DTACK - DATA ACK message processing
0607 1649 .SBTTL ACT$RCV_LIACK - INT/LI ACK message processing
0607 1650 .SBTTL NET$PIG_ACK - Common piggy-backed ACK processing
0607 1651 :
0607 1652 :
0607 1653 : If the ACK value is within range, the subchannel block is updated. For valid
0607 1654 : NAK's, the value of the 'last segment xmitted' is always updated since the
0607 1655 : remote node is requesting retransmissions. If poaible, LNX can be advanced
0607 1656 : on ACKs to prevent retransmitting unnecessarily.
0607 1657 :
0607 1658 : The ACK is completely processed. A user IRP for DATA or INT message may be
0607 1659 : completed as a result. 'Piggy-backed' ACKs are considered to be independent
0607 1660 : from the remainder of the message. Any errors encountered with respect to
0607 1661 : the ACK number being out of range are not reported to the calling routine.
0607 1662 :
0607 1663 : Since 'piggy-backed' ACKS are common, The following code is optimized
0607 1664 : to exit with minimal processing in the expected case that the ACK value has
0607 1665 : already been seen. Optimization also considers NAKs to be rare events.
0607 1666 :
0607 1667 : INPUTS: R8 If NET$PIG_ACK - Ptr to LSB
0607 1668 : If ACT$RCV...ACK - Garbage
0607 1669 : R7 Scratch
0607 1670 : R6 Msg CXB address
0607 1671 : R5 XWB address
0607 1672 : R4 Scratch
0607 1673 : R3 ACK field value
0607 1674 : R2 Number of bytes in message not yet accounted for
0607 1675 : R1 If ACT$RCV_ACK then ptr to ACK field in message
0607 1676 : Else pointer to SEG field following the ACK
0607 1677 : R0 Scratch
0607 1678 : SP Caller's return address
0607 1679 : 4(SP) Caller's caller's return address
0607 1680 :
0607 1681 : OUTPUTS: R8 LSB address
0607 1682 : R7 Garbage
0607 1683 : R4 Garbage
0607 1684 : R3 If ACT$RCV_ACK then garbage
0607 1685 : Else the value of SEG field following the ACK
0607 1686 : R2 Decremented by 2 since piggy-backed ACK field is
0607 1687 : optional and therefore had not yet been accounted for
0607 1688 : R1 Advance by two bytes
0607 1689 : R0 Garbage
0607 1690 :
0607 1691 : All other registers are preserved.
0607 1692 :
0607 1693 :--
0607 1694 :
0607 1695 : .ENABL LSB
0607 1696 : NET$PIG_ACK:
0607 1697 : SUBL #2,R2 ; Piggy-backed ACK processing
0607 1698 : BLSS 10$ ; Account for ACK field
0607 1699 : BSBB PROC_ACK ; If LSS then msg is too small
0607 1700 : MOVW (R1)+,R3 ; Process the ACK
0607 1701 : BLSS NET$PIG_ACK ; Get SEGNUM field
0607 1702 : RSB ; If LSS, it's another ACK
0607 1703 : ; Done
0607 1704 :
0607 1705 : 10$: TSTL (SP)+ ; Pop caller's address
0607 1706 : MOVZBL #NETEVT$_PROERR,R7 ; Setup new event
```


	F9E3'	31	061A	1705	BRW	NET\$PRE_EMPTY	: Pre-empt with new event	
			061D	1706				
			061D	1707	ACT\$RCV_LIACK::		: INT/LI ACK message processing	
58	00D4 C5	9E	061D	1708	MOVAB	XWB\$T_LI(R5),R8	: Get LSB	
	05	11	0622	1709	BRB	15\$: Continue	
			0624	1710				
			0624	1711	ACT\$RCV_DTACK::		: DATA ACK message processing	
58	00A4 C5	9E	0624	1712	MOVAB	XWB\$T_DT(R5),R8	: Get LSB	
	53 81	B0	0629	1713	15\$: MOVW	(R1)+,R3	: Get ACK field	
	11	10	062C	1714	BSBB	PROC_ACK	: Process it	
	52 02	C2	062E	1715	SUBL	#2,R2	: Is there a 2nd ACK field	
	F6	13	0631	1716	BEQL	15\$: If EQL yes	
		05	0633	1717	RSB		: Else, done	
			0634	1718				
58	2C A8	D0	0634	1719	XCHAN: MOVL	LSB\$L_CROSS(R8),R8	: Get cross-channel LSB	
	09	10	0638	1720	BSBB	20\$: Process the ACK	
58	2C A8	D0	063A	1721	MOVL	LSB\$L_CROSS(R8),R8	: Get original LSB	
		05	063E	1722	RSB			
			063F	1723				
			063F	1724	PROC_ACK:		: Process ACK value	
57	F1 53	OD	E0	063F	1725	BBS	#NSP\$V_ACK_XCH,R3,XCHAN	: If BS, cross channel ACK
54	53 F000	8F	AB	0643	1726	20\$: BICW3	#^X<F000>,R3,R7	: Get ACK'd segment number
	57 06	A8	A3	0649	1727	SUBW3	LSB\$W_HAR(R8),R7,R4	: Get distance to high ACK rcv'd
		05	12	064E	1728	BNEQ	50\$: If EQL, we've seen it before
	01 53	OC	E0	0650	1729	BBS	#NSP\$V_ACK_NAK,R3,50\$: If BS its a NAK, process it
			05	0654	1730	40\$: RSB		: Done
				0655	1731			
				0655	1732			
54	54 OC	00	EE	0655	1733	50\$: EXTV	#0,#12,R4,R4	: MUST SIGN EXTEND
		F8	19	065A	1734	BLSS	40\$: If LSS we saw this before
50	08 A8	57	A3	065C	1735	SUBW3	R7,LSB\$W_HAA(R8),R0	: Greater than 'highest ACK acceptable'
	EF 50	OB	E0	0661	1736	BBS	#11,R0,40\$: If BS yes, we can't take it (it must
				0665	1737			: be old or a race in 'segment' flow
				0665	1738			: control which will resolve itself).
				0665	1739			: ...branch to enforce LSB Rule 7a.
				0665	1740			
				0665	1741			
				0665	1742			
				0665	1743			
				0665	1744			
50	06 A8	57	B0	0665	1745	MOVW	R7,LSB\$W_HAR(R8)	: Advance HAR
	04 A8	57	A3	0669	1746	SUBW3	R7,LSB\$W_HXS(R8),R0	: LEQ than 'highest Xmt-able seg' ?
	04 50	OB	E1	066E	1747	BBC	#11,R0,60\$: If BC yes
	04 A8	57	B0	0672	1748	MOVW	R7,LSB\$W_HXS(R8)	: Else, advance HXS
				0676	1749			: ...enforces LSB Rule 1a.
50	02 A8	57	A3	0676	1750	60\$: SUBW3	R7,LSB\$W_LNX(R8),R0	: Greater than 'last number xmt'd' ?
	04 50	OB	E0	067B	1751	BBS	#11,R0,70\$: If BS yes, advance LNX
				067F	1752			: ...enforces LSB Rule 2a.
	04 53	OC	E1	067F	1753	BBC	#NSP\$V_ACK_NAK,R3,80\$: Always update LNX if legal NAK
	02 A8	57	B0	0683	1754	70\$: MOVW	R7,LSB\$W_LNX(R8)	: Reset 'Last Number Xmtd'
				0687	1755	80\$: ASSUME	LSB\$V_LI EQ 0	
	28 2B A8	E8	0687	1756	BLBS	LSB\$B_STS(R8),PROC_LIACK;		: If LBS, LS/INT subchannel
				068B	1757			
				068B	1758	.DSABL	LSB	

```
068B 1760 .SBTTL PROC_DTACK - Process of DATA ACK
068B 1761 :++
068B 1762 :
068B 1763 : The DATA subchannel block is updated according to the ACK value received.
068B 1764 : Newly ACK'd segments are (conditionally) deallocated and as many user
068B 1765 : transmit IRPs as possible are completed.
068B 1766 :
068B 1767 :
068B 1768 : INPUTS: R8 = DATA subchannel (LSB) pointer
068B 1769 : R7 = New HAR value
068B 1770 : R5 = XWB pointer
068B 1771 : R4 = Number of 'new' ACKs received
068B 1772 : R3 = ACK field from message
068B 1773 : R0 = Scratch
068B 1774 :
068B 1775 : OUTPUTS: R7 = Garbage
068B 1776 : R4 = Garbage
068B 1777 : R3 = Garbage
068B 1778 : R0 = Garbage
068B 1779 :
068B 1780 : All other registers preserved
068B 1781 :
068B 1782 :--
068B 1783 PROC_DTACK:
068B 1784 MOVQ R1,-(SP) ; DATA subchannel ACK processing
068E 1785 ; Save regs
068E 1786
0690 1787 TSTL R4 ; Any new segment's ACK'd ?
0692 1788 BEQL 100$ ; If EQL no, must be a NAK
0692 1789
0692 1790 :
0692 1791 : See if timed segment has been ACK'd
0692 1792 :
0692 1793 : ASSUME XWB$V_STS_TID EQ 0
0692 1794 :
0692 1795 BLBC XWB$W_STS(R5),40$ ; If LBC timer is unowned
0696 1796 BBS #XWB$V_STS_TLI,XWB$W_STS(R5),40$ ; If BS, owned by LI channel
069B 1797 SUBW3 XWB$W_TIM_ID(R5),R7,R0 ; Prepare 12 bit compare
06A0 1798 BBS #11,R0,40$ ; If BS, owner seg # is larger
06A4 1799 BSBW TIMED_SEG_ACKED ; Timed segment has been ACK'd
06A7 1800 40$:
06A7 1801 :
06A7 1802 : ACK the CXB's and determine new 'HXS' value
06A7 1803 :
06A7 1804 :
06A7 1805 BSBW NET$ACK_XMT_SEGS ; Cleanup IRP's, CXB's, etc.
06A9 1806 100$: MOVL R8,R2 ; Setup LSB address
06AC 1807 BSBW CALC_HXS_LUX ; Calculate new HXS value
06AF 1808 :
06AF 1809 MOVQ (SP)+,R1 ; Restore regs
06B2 1810 RSB ; Done
06B3 1811
```

7E 51 7D
54 D5
17 13
11 0E A5 E9
OC 0E A5 01 E0
50 57 48 A5 A3
03 50 0B E0
OD19 30
3E 10
52 58 D0
0228 30
51 8E 7D
05


```
06B3 1813 .SBTTL PROC_LIACK - Process INT/LS ACK
06B3 1814 :++
06B3 1815 :
06B3 1816 : The INT/LS subchannel state is updated according to the ACK value. If an
06B3 1817 : Interrupt message which has been ACK'd then it is posted for completion.
06B3 1818 :
06B3 1819 :
06B3 1820 : INPUTS: R8 = INT/LS subchannel (LSB) pointer
06B3 1821 : R7 = New HAR value
06B3 1822 : R5 = XWB pointer
06B3 1823 : R4 = Number of 'new' ACKs received
06B3 1824 : R3 = ACK field from message
06B3 1825 : R0 = Scratch
06B3 1826 :
06B3 1827 : OUTPUTS: R7 = Garbage
06B3 1828 : R4 = Garbage
06B3 1829 : R3 = Garbage
06B3 1830 : R0 = Garbage
06B3 1831 :
06B3 1832 : All other preserved
06B3 1833 :
06B3 1834 :--
06B3 1835 PROC_LIACK:
06B3 1836 MOVQ R1,-(SP) ; Process INT/LS ACKs
06B6 1837 ; Save regs
06B6 1838 CMPL R4,#1 ; Is the next msg being ACK'd
06B9 1839 BNEQ 100$ ; If LSSU then no
06BB 1840 BICW #NSP$M_FLW_INUSE,XWB$B_X_FLW(R5) ; Free the LI message slot
06BF 1841 BICW #XWB$M_FLG_SLI,XWB$W_FLG(R5) ; Nothing left to send for now
06C3 1842 :
06C3 1843 :
06C3 1844 : See if timed segment has been ACK'd
06C3 1845 :
06C3 1846 :
06C3 1847 ASSUME XWB$V_STS_TID EQ 0
06C3 1848 :
06C3 1849 BLBC XWB$W_STS(R5),20$ ; If LBC timer is unowned
06C7 1850 BBC #XWB$V_STS_TLI,XWB$W_STS(R5),20$ ; If BC, owned by DATA channel
06CC 1851 BSBW TIMED_SEG_ACKED ; Cleanup and handoff timer
06CF 1852 BBC #NSP$V_FLW_INT,XWB$B_X_FLW(R5),90$ ; If BC, not "Interrupt" msg
06D4 1853 :
06D4 1854 :
06D4 1855 : "ACK" the Interrupt segment and complete the user Xmt IRP if
06D4 1856 : possible. If there is another interrupt message and the flow
06D4 1857 : control allows, then schedule the message for transmission
06D4 1858 :
06D4 1859 :
06D4 1860 DECB LSB$B_X_REQ(R8) ; Remote request completed
06D7 1861 MOVL LSB$L_X_PND(R8),R7 ; Get the associated IRP
06DB 1862 MOVQ #SS$ NORMAL,R0 ; I/O completion status w/o size
06DE 1863 BSBW XMT_REQ_DONE ; Complete the user I/O
06E0 1864 BSBW CHK_INT_AVL_R8 ; Try to set XWB$V_FLG_I AVL
06E3 1865 :
06E3 1866 MOVQ (SP)+,R1 ; Restore regs
06E6 1867 RSB ; Done
06E7 1868
```

7E 51 7D 01 54 D1 6C A5 10 AA 1C A5 10 AA

08 0E A5 E9 03 0E A5 01 E1 0C 6C A5 05 E1

57 0A A8 97 10 A8 D0 50 01 7D 4B 10 06DE 1863 90\$: 0189 30 51 8E 7D 05 06E6 1867 100\$: 06E7 1868

```
06E7 1870 .SBTTL NET$ACK_XMT_SEGS - ACK Xmt Segs, Complete User Xmt IRP's
06E7 1871 :++
06E7 1872 :
06E7 1873 ACK each CXB and remove if from the list. If CXBSB_CODE=0 then then
06E7 1874 deallocate it. The next newly ACK'd CXB is always the first CXB in the
06E7 1875 list.
06E7 1876 :
06E7 1877 If the byte quota and transmit-packet-window constrains allow, complete all
06E7 1878 pending user xmit IRP's.
06E7 1879 :
06E7 1880 :
06E7 1881 INPUTS: R8 DATA channel LSB pointer
06E7 1882 R5 XWB pointer
06E7 1883 R4 Number of new segments ACK'd -- must be GTR 0
06E7 1884 R3-R0 Scratch
06E7 1885 :
06E7 1886 OUTPUTS: R4-R0 Garbage
06E7 1887 :
06E7 1888 All other registers are preserved
06E7 1889 :
06E7 1890 :
06E7 1891 NET$ACK_XMT_SEGS::
1C A5 0400 8F AA 06E7 1892 BICB #XWBSM_FLG_WDAT,XWBSW_FLG(R5) ; ACK new segments
50 18 A8 DO 06ED 1893 10$: MOVL LSB$L_X_CXB(R8),R0 ; Clear flag
18 A8 10 A0 DO 06F1 1894 MOVL CXBSL_LINK(R0),LSB$L_X_CXB(R8) ; Get next CXB
OD A8 97 06F6 1895 DECB LSB$B_X_CXBACT(R8) ; Remove CXB from list
5A A5 03 B3 06F9 1896 BITW #XWBSM_PRO_SFC!XWBSM_PRO_NFC,XWBSB_PRO(R5) ; Account for it
05 12 06FD 1897 BNEQ 20$ ; Msg flow control ?
03 4E A0 06 E1 06FF 1898 BBC #NSP$V_DATA_EOM,CXBSB_X_NSPTYP(R0),30$ ; If NEQ no
OA A8 97 0704 1899 20$: DECB LSB$B_X_REQ(R8) ; If BS, end of message
0707 1900 30$: ; One more request done
0707 1901 :
0707 1902 :
0707 1903 :
0707 1904 :
0707 1905 :
0707 1906 :
0707 1907 :
0707 1908 :
0707 1909 BICB #CXBSM_CD_ACK,CXBSB_CODE(R0) ; "ACK" the segment
OB A0 02 8A 0707 1909 BNEQ 40$ ; If NEQ, still on some
OA 12 070B 1910 ; datalink's xmt queue
070D 1911 ; Within CXB quota ?
OE A8 0F A8 91 070D 1912 CMPB LSB$B_X_CXBCNT(R8),LSB$B_X_CXBQUO(R8) ; If GTRU, over quota
08 1B 0712 1913 BLEQU 50$ ; Deallocate CXB in R0
F8E9' 30 0714 1914 BSBW NET$DEALLOCATE ; CXB no longer in use
OF A8 97 0717 1915 40$: DECB LSB$B_X_CXBCNT(R8) ; Continue
05 11 071A 1916 BRB 60$ ; Queue CXB
0118 C5 60 OE 071C 1917 50$: INSQUE (R0),XWBSQ_FREE_CXB(R5) ; Loop for each new ACK
C9 54 F5 0721 1918 60$: SOBGTR R4,10$ ;
53 14 A8 DO 0724 1919 :
28 12 0728 1920 100$: MOVL LSB$L_X_IRP(R8),R3 ; Get first IRP
05 072A 1921 BNEQ CHK_XMT_DONE ; If NEQ then got one
072B 1922 RSB ; Else, done
072B 1923
```



```
072B 1925
072B 1926 XMT_REQ_DONE:
072B 1927
072B 1928
072B 1929
072B 1930
072B 1931
072B 1932
072B 1933
38 A7 50 7D 072B 1933 MOVQ R0,IRPSL_IOST1(R7) ; Set IOSB image
072F 1934 XMT_REQ_DONE_OK:
3A A7 32 A7 B0 072F 1935 MOVW IRPSW_BCNT(R7),IRPSL_IOST1+2(R7) ; Size of transfer
OE A8 04 A7 82 0734 1936 SUBB IRPSB_QUO(R7),LSBSB_X_CXBQUO(R8) ; Reclaim donated quota
50 14 A8 9E 0739 1937 MOVAB LSB$X_IRP(R8),R0 ; Perpare for scan
51 50 D0 073D 1938 30$: MOVL R0,R1 ; Make a copy
50 60 D0 0740 1939 MOVL (R0),R0 ; Get next IRP
F8 12 0743 1940 BNEQ 30$ ; If NEQ, not last
10 A8 67 D0 0745 1941 MOVL (R7),LSBSL_X_PND(R8) ; Remove IRP from 'PND'
67 D4 0749 1942 CLRL (R7) ; Zero it's linkage
61 57 D0 074B 1943 MOVL R7,(R1) ; Attach it to 'IRP'
53 14 A8 D0 074E 1944 MOVL LSB$X_IRP(R8),R3 ; Get first IRP
0752 1945
0752 1946 CHK_XMT_DONE: ; Check Xmt IRP list
0752 1947
0752 1948
0752 1949
0752 1950
0752 1951
0752 1952
0752 1953
0752 1954
0752 1955
0752 1956
0752 1957
0752 1958
0752 1959
0752 1960
OF 5A A5 04 E0 0752 1960 BBS #XWBSV_PRO_NAR,XWBSB_PRO(R5),NET$XMT_DONE ; If BS, keep pipeline
0757 1961 ; as full as possible
OC A8 OD A8 91 0757 1962 CMPB LSB$X_CXBACT(R8),LSBSB_X_PKTWND(R8) ; Within packet-window ?
07 1A 075C 1963 BGTRU 200$ ; If GTRU then no
OE A8 OD A8 91 075E 1964 110$: CMPB LSB$X_CXBACT(R8),LSBSB_X_CXBQUO(R8) ; Within CXB quota ?
01 1B 0763 1965 BLEQU NET$XMT_DONE ; If LEQU yes
05 0765 1966 200$: RSB ; Done
0766 1967
0766 1968 NET$XMT_DONE::
55 DD 0766 1969 PUSHL R5 ; Save XWB pointer
0768 1970
14 A8 63 D0 0768 1971 10$: MOVL IRPSL_IOQFL(R3),LSBSL_X_IRP(R8) ; Detach IRP
55 1C A3 D0 076C 1972 MOVL IRPSL_UCB(R3),R5 ; Get UCB address
00000000 GF 16 0770 1973 JSB G^COM$POST ; Post IRP
53 14 A8 D0 0776 1974 MOVL LSB$X_IRP(R8),R3 ; Get next IRP
EC 12 077A 1975 BNEQ 10$ ; If EQL then none left
55 8ED0 077C 1976 POPL R5 ; Recover XWB address
05 077F 1977 RSB ; Done
0780 1979
```

```
0780 1981 .SBTTL ACT$RCV_LI - Receive INT/LS message
0780 1982 :++
0780 1983 :
0780 1984 : Process a received Interrupt or Link Service message. The format of the
0780 1985 : message is given below.
0780 1986 :
0780 1987 :
0780 1988 :      15          8:7          0
0780 1989 : +-----+-----+
0780 1990 : | flw ctl value | flags |
0780 1991 : +-----+-----+
0780 1992 :
0780 1993 :      bit 0 set to turn on DATA backpressure
0780 1994 :      bit 1 set to turn off DATA
0780 1995 :      bit 2 set if 'flw ctl value' for INT/LS
0780 1996 :             clear if "value" for DATA
0780 1997 :
0780 1998 : INPUTS:  R8,R7  Scratch
0780 1999 :          R6    CXB address
0780 2000 :          R5    XWB address
0780 2001 :          R4,R3  Scratch
0780 2002 :          R2    Number of as yet unaccounted bytes in message
0780 2003 :          R1    Pointer to first unparsed byte in message
0780 2004 :          R0    Scratch
0780 2005 :
0780 2006 : OUTPUTS: R6    CXB address or '0' if CXB is consumed
0780 2007 :          R5    XWB address
0780 2008 :          R0    Standard VMS status code
0780 2009 :
0780 2010 :      R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified
0780 2011 :
0780 2012 :--
0780 2013 ACT$RCV_LI:: : Receive LINK SERVICE messages
0780 2014 :
0780 2015 : *****
0780 2016 :
0780 2017 : NOTE: Since this buffer may be owned by the remote end of the logical
0780 2018 : link if both ends of the link are on the local node, the CXB
0780 2019 : contents, starting with the NSP header, cannot be modified.
0780 2020 :
0780 2021 : *****
0780 2022 :
0780 2023 : BISW #XWBSM_FLG SIACK,XWBSW_FLG(R5) ; ALWAYS send an ACK
0780 2024 : MOVAB XWBSL_LI(R5),R8 ; Get INT/LS LSB
0780 2025 :
0780 2026 :
0780 2027 : Process optional ACK and required SEGMENT NUMBER fields
0780 2028 :
0780 2029 :
0780 2030 : MOVW (R1)+,R3 ; Get SEG field
0780 2031 : BGEQ 10$ ; If LSS then really ACK field
0780 2032 : BSBW NET$PIG_ACK ; Process the ACK field
0780 2033 : ; - returns to caller's caller
0780 2034 : ; on detected errors
0780 2035 : 10$: PUSHL R6 ; Save reg - CXB is never
0780 2036 : ; consumed here
0780 2037 : ;
```

1C A5 04 AB
58 00D4 C5 9E

53 81 B0
03 18
FE76 30

56 DD

50 50 53 26 A8 A3 0793 2038
50 50 0C 00 EE 0798 2039
50 B7 079D 2040
50 19 079F 2041
43 14 07A1 2042
4C 39 A6 05 E1 07A3 2043
07A8 2044
07A8 2045
07A8 2046
07A8 2047
07A8 2048
07A8 2049
10 52 D1 07A8 2050
39 1A 07AB 2051
29 A8 95 07AD 2052
3F 13 07B0 2053
07B2 2054
07B2 2055
07BE 2056
7E 71 90 07BE 2057
61 52 90 07C1 2058
52 96 07C4 2059
58 35 D0 07C6 2060
F834' 30 07C9 2061
61 8E 90 07CC 2062
0275 8F 50 B1 07CF 2063
0D 13 07D4 2064
07D6 2065
07D6 2066
1C A5 0D 50 E9 07D6 2067
2000 8F A8 07D9 2068
00FD C5 97 07DF 2069
006D 31 07E3 2070 20\$:
07E6 2071 30\$:
07E6 2072
07E6 2073
07E6 2074
07E6 2075
06 5A A5 02 E1 07E6 2076
0E A5 0200 8F A8 07EB 2077
0071 31 07F1 2078 40\$:
07F4 2079 50\$:
07F4 2080
07F4 2081
07F4 2082
07F4 2083
54 81 F0 8F 8B 07F4 2084
50 81 98 07F9 2085
0B 54 02 E1 07FC 2086
0800 2087
52 00D4 C5 9E 0800 2088
53 6F AF 9E 0805 2089
14 11 0809 2090
080B 2091
52 00A4 C5 9E 080B 2092 60\$:
53 08A9 CF 9E 0810 2093
13 5A A5 00 E0 0815 2094

SUBW3 LSB\$W_HAX(R8),R3,R0 ; Distance from high ACK xmt'd
EXTV #0,#12,R0,R0 ; MUST SIGN EXTEND
DECW R0 ; Is this the next seq number?
BLSS 40\$; If LSS, we've seen this before
BGTR 30\$; If GTR, seq # is too advanced
BBC #NSP\$V_MSG_INT,CXB\$B_R_NSPTYP(R6),50\$; If BC, LINK SERVICE msg
:
:
Received message is an INTERRUPT message. Validate INTERRUPT data
and move it to the user's mailbox.
:
:
CMPL R2,#16 ; Check size of interrupt data
BGTRU 30\$; If GTR then illegal
TSTB LSB\$B_R_CXBQUO(R8) ; Can we accept this?
BEQL 40\$; If EQL no, link is running
:
UPDATE L,R2,NDC+NDC\$\$_BRC(R5) ; down (don't NAK if Phase II)
Bump "bytes received"
:
MOVB -(R1),-(SP) ; Backup ptr, save its contents
MOVB R2,(R1) ; Setup count field
INCB R2 ; R2 should be total length
MOVL #MSG\$_INTMSG,R8 ; Setup mbx msg type
BSBW NET\$SEND_CS_MBX ; Build and send mbx msg
MOVB (SP)+,(RT) ; Restore clobbered cell
:
CMPW R0,#SS\$_NOMBX!1 ; If 'success' implicit due to
BEQL 20\$; no mbx, ACK INT message but
:
BLBC R0,30\$; don't flow control another
BISW #XWB\$M_FLG_SIFL,XWB\$W_FLG(R5) ; If LBC, assume mailbox is full
DECB XWB\$T_LI+LSB\$B_R_CXBQUO(R5) ; Flow control another INT msg
BRW 120\$; And use our quota for this one
ACK the INT message
:
:
Cause a NAK to be sent if partner is phase II.
:
:
BBC #XWB\$V_PRO_PH2,XWB\$B_PRO(R5),40\$; If BC, not Phase II
BISW #XWB\$M_STS_LINAK,XWB\$W_STS(R5) ; Schedule the NAK message
BRW 140\$; Continue
:
:
Process received LINK SERVICE message
:
:
BICB3 #NSP\$M_FLW_DRV,(R1)+,R4 ; Mask out driver internal bits
CVTBL (R1)+,R0 ; Get flow value
BBC #NSP\$V_FLW_LISUB,R4,60\$; If BC, for DATA subchannel
:
:
MOVAB XWB\$T_LI(R5),R2 ; Use INT/LS subchannel
MOVAB B^CHK_INT_AVL,R3 ; Setup action routine for LI
BRB 70\$; Continue
:
:
MOVAB XWB\$T_DT(R5),R2 ; Get subchannel block
MOVAB W^NEW_DATA_FLOW,R3 ; Setup action routine address
BBS #XWB\$V_PRO_NFC,XWB\$B_PRO(R5),90\$; If BS, "no flow" control

```
04 5A A5 01 E0 081A 2095 BBS #XWBSV_PRO_SFC,XWBSB_PRO(R5),80$ : If BS, "segment flow" control
                                081F 2096 : Else, "message flow" control
                                081F 2097 :
                                50 95 081F 2098 70$: TSTB R0 : Check flow control value
                                C3 19 0821 2099 : BLSS 30$ : Negative values are illegal
                                50 0A A2 80 0823 2100 80$: ADDB LSB$B_X_REQ(R2),R0 : Okay to add to current count ?
                                BD 1D 0827 2101 : BVS 30$ : If overflow -- ignore msg
                                0A A2 50 90 0829 2102 : MOVB R0,LSB$B_X_REQ(R2) : Else, setup new X_REQ
                                :
                                082D 2103 90$: :
                                082D 2104 :
                                082D 2105 : Call action routine with:
                                082D 2106 :
                                082D 2107 : R5 = XWB
                                082D 2108 : R2 = LSB
                                082D 2109 :
                                082D 2110 : On return, all but R0,R1,R2,R3 must be preserved.
                                082D 2111 :
                                082D 2112 :
                                082D 2113 : ASSUME NSP$V_FLW_XOFF EQ 0 : Make sure 'XOFF' is low bit
                                082D 2114 :
                                1C A5 10 54 E9 082D 2115 : BLBC R4,100$ : If LBC the 'XOFF' bit is clear
                                0040 8F A8 0830 2116 : BISW #XWBSM_FLG_WBP,XWBSW_FLG(R5) : Backpressure our transmitter
                                02 54 02 E1 0836 2117 : BBC #NSP$V_FLW_LISUB,R4,95$ : If BC, we're on DATA sub-chan
                                63 16 083A 2118 : JSB (R3) : Call LI action routine now
                                53 86 AF 9E 083C 2119 95$: MOVAB B^SHRINK_XPW,R3 : Setup new action routine
                                OD 54 01 E1 0840 2120 100$: BBC #NSP$V_FLW_XON,R4,110$ : If BC, 'XON' bit is clear
                                08 1C A5 06 E5 0844 2121 : BBCC #XWBSV_FLG_WBP,XWBSW_FLG(R5),110$ : Relax backpressure
                                03 0E A5 00 E0 0849 2122 : BBS #XWBSV_STS_TID,XWBSW_STS(R5),110$ : If BS timer is in use
                                OBA0 30 084E 2123 : BSBW CANCEL_TIMER : Start timer on any msg that
                                : needs it -- clobbers R0
                                63 16 0851 2124 : JSB (R3) : Update request count
                                0853 2125 110$: :
                                0853 2126 120$: :
                                0853 2127 :
                                0853 2128 : Update LSB$W_HAX on the LI channel
                                0853 2129 :
                                0853 2130 :
                                00FA C5 B6 0853 2131 : INCW XWBS$T_LI+LSB$W_HAX(R5) : Update ACK value to send
                                F000 8F AA 0857 2132 : BICW #^X<F000>,- : Mask off junk bits
                                00FA C5 0858 2133 :
                                00FA C5 B0 085E 2134 : MOVW XWBS$T_LI+LSB$W_HAX(R5),- : Also the highest msg rcv'd
                                00F8 C5 0862 2135 : XWBS$T_LI+LSB$W_HNR(R5) :
                                0865 2136 :
                                50 01 90 0865 2137 140$: MOVB #1,R0 : Set success
                                0868 2138 :
                                56 8ED0 0868 2139 : POPL R6 : Restore reg
                                05 086B 2140 : RSB : Done
                                086C 2141 :
```



```
086C 2143 .SBTTL CHK_INT_AVL - Conditionally set XWBSV_FLG_I AVL
086C 2144 .SBTTL CHK_INT_AVL_R8 - Conditionally set XWBSV_FLG_I AVL
086C 2145 :+
086C 2146 :
086C 2147 The routine is called after an Interrupt flow control message is received.
086C 2148 If the new flow control count is non-zero, and if there are Interrupt
086C 2149 messages queued for transmission but with no sequence number yet assigned,
086C 2150 then an interrupt message is scheduled for transmission.
086C 2151 :
086C 2152 :
086C 2153 INPUTS: R5 XWB address
086C 2154 R2 INT/LS subchannel LSB address
086C 2155 R0 Scratch
086C 2156 :
086C 2157 OUTPUTS: R2 Garbage
086C 2158 :
086C 2159 All registers are preserved.
086C 2160 :
086C 2161 :
086C 2162 :-
086C 2163 CHK_INT_AVL R8:
086C 2164 MOVE R8,R2 ; Try to set XWBSM_FLG_I AVL
086F 2165 CHK_INT_AVL: ; Setup LSB pointer
086F 2166 TSTB LSB$B_X_REQ(R2) ; Try to set XWBSM_FLG_I AVL
0872 2167 BEQL 10$ ; Any Interrupt msg requested ?
0874 2168 MOVL LSB$L_X_PND(R2),R0 ; If EQL then no
0878 2169 BEQL 10$ ; Get pending IRP
087A 2170 BBC #IOSV_INTERRUPT,IRPSW_FUNC(R0),10$ ; If EQL then none
087F 2171 BISW #XWBSM_FLG_I AVL,XWBSW_FLG(R5) ; If BC, already used
0885 2172 10$: RSB ; Flag need to build INT msg
0886 2173 ; Done
```

52 58 D0
0A A2 95
11 13
50 10 A2 D0
0B 13
06 20 A0 06 E1
1C A5 1000 8F A8
05

```
0886 2175 .SBTTL SHRINK_XPW - Shrink the DATA transmit-packet-window
0886 2176 .SBTTL NEW_DATA_FLOW - React to flow control msg
0886 2177 :+
0886 2178 :
0886 2179 The DATA channels Link Subchannel Block (LSB) is processed in conjunction
0886 2180 with the transmitter's flow control type and the transmitter's IRP queue to
0886 2181 determine the value of the highest transmittable segment. This value
0886 2182 replaces LSB$W_HXS.
0886 2183 :
0886 2184 :
0886 2185 INPUTS: R5 XWB address
0886 2186 R3 Scratch
0886 2187 R2 Scratch
0886 2188 R1 Scratch
0886 2189 R0 Scratch
0886 2190 :
0886 2191 OUTPUTS: R5 Preserved
0886 2192 R3 Garbage
0886 2193 R2 DATA channel LSB address
0886 2194 R1 Garbage
0886 2195 R0 Garbage
0886 2196 :
0886 2197 All other registers are preserved.
0886 2198 :
0886 2199 :
0886 2200 :-
0886 2201 :
0886 2202 :
0886 2203 The following two routines are the only routines which may result in
0886 2204 lowering the value of LSB$W_HXS.
0886 2205 :
0886 2206 :
0886 2207 SHRINK_XPW:
0886 2208 MOVAB XWB$T DT(R5),R2 ; Shrink DATA xmt-packet-window
0886 2209 DIVB #2,LSB$B X_PKTWND(R2) ; Setup R2
0886 2210 BBC #XWB$V PRO_NAR,XWB$B PRO(R5),20$ ; Cut it in half
0886 2211 DIVB3 #2,LSB$B X_PKTWND(R2),-(SP) ; If BC, almost done
0886 2212 ADDB (SP)+,LSB$B X_PKTWND(R2) ; Get 1/4 of original
0886 2213 BNEQ 30$ ; And add it in
0886 2214 20$: INCB LSB$B X_PKTWND(R2) ; If NEQ, okay
0886 2215 30$: MULB3 #3,NSP$B ADJ_XPW,- ; Add 1 to prevent zero
0886 2216 LSB$B X_ADJ(R2) ; Get adjustment threshold
0886 2217 ; Reset threshold (trebled
0886 2218 ; since we were unsuccessful)
0886 2219 NEW_DATA_FLOW: ; Fall thru
0886 2220 BSBB CALC_HXS_LUX ; Respond to new DATA_FLOW msg
0886 2221 ; Calculate new HXS value
0886 2222 :
0886 2223 :
0886 2224 :
0886 2225 :
0886 2226 :
0886 2227 :
0886 2228 :
0886 2229 :
0886 2230 :
0886 2231 SUBW3 LSB$W_LNX(R2),R1,R0 ; Prepare 12 bit compare
```

Since we may be reducing the LSB\$W_HXS value, we cannot assume the validity of LSB Rule 4a. until the next few instructions have been executed.

Enforce LSB Rule 4a. here by reducing LSB\$W_LNX if LSB\$W_HXS was reduced below the current LSB\$W_LNX value.


```
08 50 08 E1 08B0 2232 BBC #11,R0,70$ ; If BC, LNX leq HXS
08B4 2233 ; Else, HXS lss LNX (illegal)
02 A2 51 B0 08B4 2234 MOVW R1,LSBSW_LNX(R2) ; ...enforces LSB rule 4a.
1C A5 20 A8 08B8 2235 BISW #XWBSM_FLG_WHGL,XWBSW_FLG(R5) ; Set wait flag
08BC 2236 70$: ;
08BC 2237 ;
08BC 2238 ; If the timer ticking on the DATA subchannel then it needs to be
08BC 2239 ; cancelled if HXS has just shrunk below the segment currently
08BC 2240 ; being timed, or if the link is now backpressured off.
08BC 2241 ;
08BC 2242 ;
08BC 2243 ASSUME XWBSV_STS_TID EQ 0 ;
08BC 2244 ;
16 0E A5 E9 08BC 2245 BLBC XWBSW_STS(R5),100$ ; If LBC, no msg being timed
11 0E A5 01 E0 08C0 2246 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),100$ ; If BS, LI channel has timer
09 1C A5 06 E0 08C5 2247 BBS #XWBSV_FLG_WBP,XWBSW_FLG(R5),90$ ; If BS, backpressured
50 51 48 A5 A3 08CA 2248 SUBW3 XWBSW_TIM_ID(R5),R1,R0 ; Prepare for 12 bit compare
03 50 08 E1 08CF 2249 BBC #11,R0,100$ ; If BC, timed i.d. is leq HXS
0B1B 30 08D3 2250 90$: BSBW CANCEL_TIMER ; Timer is available for any
08D6 2251 ; channel which can use it
05 08D6 2252 100$: RSB ; Return
08D7 2253
```

```
08D7 2255 .SBTTL CALC_HXS... - Calc 'highest xmt seg sendable'
08D7 2256 :+
08D7 2257 :
08D7 2258 : The DATA channels Link Subchannel Block (LSB) is processed in conjunction
08D7 2259 : with the transmitter's flow control type and the transmitter's IRP queue to
08D7 2260 : determine the value of the highest transmittable segment (HXS)
08D7 2261 :
08D7 2262 :
08D7 2263 INPUTS: R5 XWB address
08D7 2264 R3 Scratch
08D7 2265 R2 DATA channel LSB address
08D7 2266 R1 Current LSB$W_LUX value
08D7 2267 R0 Scratch
08D7 2268
08D7 2269 OUTPUTS: R5 Preserved
08D7 2270 R3 Garbage
08D7 2271 R2 Preserved
08D7 2272 R1 New LSB$W_HXS value
08D7 2273 R0 Garbage
08D7 2274
08D7 2275 All other registers are preserved.
08D7 2276
08D7 2277
08D7 2278
08D7 2279 CALC_HXS_LUX: ; Calc HXS, process FLG_WHGL
03DE 30 08D7 2280 BSBW FILL_XMT_CXBS ; Try to fill some
51 62 B0 08DA 2281 CALC_HXS_XMT: ;
48 5A A5 E0 08DA 2282 MOVW LSB$W_LUX(R2),R1 ; Get LUX value
53 0A A2 9A 08DD 2283 BBS #XWB$V_PRO_NFC,- ; If BS, 'no flow' control
21 5A A5 E0 08DF 2284 XWB$B_PRO(R5),30$ ; (most commonly used)
08E2 2285 MOVZBL LSB$B_X_REQ(R2),R3 ; Get number of seg/msg requests
08E6 2286 BBS #XWB$V_PRO_SFC,- ; If BS, 'segment flow' control
08E8 2287 XWB$B_PRO(R5),20$ ; Else, 'message flow' control
08EB 2288 :
08EB 2289 :
08EB 2290 : Message flow control
08EB 2291 :
08EB 2292 : R3 contains number of 'end-of-message' segments requested but not
08EB 2293 : yet ACKed. Find the number of the highest segment queued within
08EB 2294 : this limit.
08EB 2295 :
08EB 2296 :
51 06 A2 B0 08EB 2297 MOVW LSB$W_HAR(R2),R1 ; Preset R1 assuming X_REQ was zero
08EF 2298 ; -- this gets us to 30$ with the
08EF 2299 ; correct value in R1.
50 08 A2 9E 08EF 2300 MOVAB -CXB$L_LINK -
08F3 2301 +LSB$L_X_CXB(R2),R0 ; Prepare for CXB scan
50 10 A0 D0 08F3 2302 BRB 10$ ; Go to end of loop
F000 8F AB 08F5 2303 5$: MOVL CXB$L_LINK(R0),R0 ; Get next segment
51 55 A0 E1 08F9 2304 BEQL 30$ ; If EQL then none left
EE 4E A0 F4 08FB 2305 BICW3 #^X<F000>,- ;
EB 53 11 08FF 2306 CXB$W_X_NSPSEQ(R0),R1 ; Setup 'highest seg sendable'
0902 2307 BBC #NSP$V_DATA_EOM,- ; If BC, not end of message
0904 2308 CXB$B_X_NSPTYP(R0),5$ ; Loop for each message requested
0907 2309 10$: SOBGEQ R3,5$ ;
090A 2310 BRB 30$ ;
090C 2311 20$: ;
```



```
51 53 06 A2 A0 090C 2312
50 53 51 A3 090C 2313
12 50 0B E1 0910 2320
53 F000 8F AB 0918 2322
53 08 A2 A2 091E 2323
04 53 0B E1 0922 2324
08 A2 51 B0 0926 2325
092A 2326
092A 2327
092A 2328
092A 2329 30$:
092A 2330
092A 2331
092A 2332
092A 2333
092A 2334
092A 2335
092A 2336
092A 2337
092A 2338
092A 2339
092A 2340
092A 2341
092A 2342
092A 2343
092A 2344
092A 2345
092A 2346
092A 2347
092A 2348
092A 2349
092A 2350
092A 2351
092A 2352
092A 2353
092A 2354
092A 2355
092A 2356
092A 2357
53 0C A2 9A 092A 2358
53 06 A2 A0 092E 2359
53 F000 8F AA 0932 2360
50 51 53 A3 0937 2361
19 50 0B E0 093B 2362
093F 2363
093F 2364
093F 2365
093F 2366
093F 2367
093F 2368
```

Segment flow control

R3 contains the number of segments requested but not yet ACKed.
Determine thenumber of the highest segment queued with this limit.

```
ADDW LSB$W_HAR(R2),R3 ; Calc. highest seg requested
SUBW3 R1,R3,R0 ; Prepare 12 bit compare
BBC #11,R0,30$ ; If BC, LUX leq the high seg requested
BICW3 #^X<F000>,R3,R1 ; Else use high seg requested
SUBW LSB$W_HAA(R2),R3 ; Have we already sent a larger seg?
BBC #11,R3,30$ ; If BC no
MOVW R1,LSB$W_HAA(R2) ; Else yes, we must have just received
; negative flow control credits. Reset
; HAA to make appear that we've never
; sent the excess segments.
```

Calculate the number of the highest segment we're allowed to send
based on the transmitter-packet-window. Use the minimum of this
value and the value allowed by flow control.

In order to increase pipelining to the maximum extent allowed by
the network capacity (which is always changing), everytime the
packet-window was a factor in reducing HXS we decrement a counter.
When that counter reaches zero we open up packet-window by 1. If
it is opened too far then some other event (e.g., a need to
retransmit) will cause it to close again.

NOTE: The adjustment counter is decremented whenever HXS is
greater than or EQUAL to HAR plus the currenty window
value. The EQUAL is important since HXS is also limited
(see above) by the number of available segments and the
number of available segments is limited by the rate of
I/O completion to the user which is limited by the
packet window value (refer to routine CHK_XMT_DONE).

Hence, the window value and the number of available
segments would limit each other unless pressure is
applied to open the window when the size of the window
is in equilibrium with the amount of data available.

```
ASSUME NSP$C_MAX_XPW LE 254 ; Make sure it can fit in a byte
MOVZBL LSB$B_X_PKTWND(R2),R3 ; Get transmit-packet-window value
ADDW LSB$W_HAR(R2),R3 ; Add in last ACK value received
BICW #^X<F000>,R3 ; Mask off junk bits
SUBW3 R3,R1,R0 ; Prepare for 12 bit compare
BBS #11,R0,40$ ; If BS, tentative HXS lss HAR+window
```

The packet window has restricted the amount of data which we can
send. Therefore, try to increase the packet window.

51	53	B0	093F	2369	MOVW	R3,R1	; Update HXS value
F6BB	CF	91	0942	2370	CMPB	NSP\$B_MAX_XPW,-	; Are we already at the maximum ?
0C	A2		0946	2371		LSB\$B_X_PRTWND(R2)	
	0E	1B	0948	2372	BLEQU	40\$; If LEQU then yes
0B	A2	97	094A	2373	DECB	LSB\$B_X_ADJ(R2)	; Another need to adjust window detected
	09	12	094D	2374	BNEQ	40\$; If NEQ, don't adjust it yet
F6AD	CF	90	094F	2375	MOVB	NSP\$B_ADJ_XPW,-	; Reset threshold
0B	A2		0953	2376		LSB\$B_X_ADJ(R2)	
0C	A2	96	0955	2377	INCB	LSB\$B_X_PKTWND(R2)	; Open the window by one packet
			0958	2378			
			0958	2379			
			0958	2380			
			0958	2381			
			0958	2382			
04	A2	51	B0	0958	MOVW	R1,LSB\$W_HXS(R2)	; Setup new HXS
02	A2	51	B1	095C	CMPW	R1,LSB\$W_LNX(R2)	; HXS < LNX ? (LNX never > HXS)
		05	13	0960	BEQL	200\$; If EQL no
1C	A5	20	AA	0962	BICW	#XWB\$M_FLG_WHGL,XWB\$W_FLG(R5)	; Clear wait condition
			05	0966	RSB		; Done
			0967	2388			
1C	A5	20	A8	0967	BISW	#XWB\$M_FLG_WHGL,XWB\$W_FLG(R5)	; Set 'wait for HXS gtr LNX'
			05	096B	RSB		; Done
			096C	2391			


```
096C 2393
096C 2394 .ENABL LSB
096C 2395
096C 2396 NEW_RCV_IRP:
50 OBED'CF 9F 096C 2397 PUSHAB W^RCV_COPY ; Setup intercept routine addr.
1C 1C A8 D0 0970 2398 MOVL LSB$L_R_IRP(R8),R0 ; Get first IRP
24 12 0974 2399 BNEQ 200$ ; If NEQ none
1C A8 53 D0 0976 2400 MOVL R3,LSB$L_R_IRP(R8) ; This IRP is the first one
56 20 A8 D0 097A 2401 60$: MOVL LSB$L_R_CXB(R8),R6 ; Get first CXB
19 13 097E 2402 BEQL 100$ ; If EQL, none
20 A8 10 A6 D0 0980 2403 MOVL CXB$L_LINK(R6),LSB$L_R_CXB(R8) ; Remove CXB from list
28 A8 97 0985 2404 DECB LSB$B_R_CXBCNT(R8) ; Account for it
52 0C A6 3C 0988 2405 MOVZWL CXB$W_LENGTH(R6),R2 ; Get amount of data
54 39 A6 9A 098C 2406 MOVZBL CXB$B_R_NSPTYP(R6),R4 ; Get message flags
00FC 30 0990 2407 BSBW CXB_TO_IRP ; Attach CXB to this IRP
53 1C A8 D0 0993 2408 RCV_IRP:
E1 12 0993 2409 MOVL LSB$L_R_IRP(R8),R3 ; Get IRP
05 0997 2410 BNEQ 60$ ; If NEQ, got one
0999 2411 100$: RSB ; Done
099A 2412
099A 2413
51 50 D0 099A 2414 200$: MOVL R0,R1 ; Copy IRP address
50 61 D0 099D 2415 MOVL (R1),R0 ; Get next IRP
F8 12 09A0 2416 BNEQ 200$ ; If NEQ, got one
61 53 D0 09A2 2417 MOVL R3,(R1) ; Else, attach this IRP
05 09A5 2418 RSB ; Done
09A6 2419
09A6 2420 .DSABL LSB
```

```
09A6 2422 .SBTTL ACT$RCV_DATA - Process rcv'd DATA message
09A6 2423 :++
09A6 2424 :
09A6 2425 : A received data segment is processed. If it is acceptable then the
09A6 2426 : IRP's message buffer (CXB) is moved to the LSB.
09A6 2427 :
09A6 2428 :
09A6 2429 : INPUTS: R8,R7 Scratch
09A6 2430 : R6 CXB address
09A6 2431 : R5 XWB address
09A6 2432 : R4,R3 Scratch
09A6 2433 : R2 Number of as yet unaccounted bytes in message
09A6 2434 : R1 Pointer to first unparsed byte in message
09A6 2435 : R0 Scratch
09A6 2436 :
09A6 2437 : OUTPUTS: R6 CXB address or '0' if CXB is consumed
09A6 2438 : R5 XWB address
09A6 2439 : R0 Standard VMS status code
09A6 2440 :
09A6 2441 : R8,R7,R4,R3,R2,R1 are garbage, all others are unmodified
09A6 2442 :
09A6 2443 :--
09A6 2444 :
09A6 2445 : .ENABL LSB ; Process overflow segment
09A6 2446 :
09A6 2447 :
09A6 2448 : This is the next logical segment but we cannot take it since the
09A6 2449 : receiver is in the "overflow" state. While we are in this state,
09A6 2450 : continue ACKing and discarding message segments up to and including
09A6 2451 : the next "end-of-message" segment. As soon as the next "end-of-
09A6 2452 : message" is processed, exit from the "overflow" state.
09A6 2453 :
09A6 2454 :
09A6 2455 : MOVW R3,LSB$W_HAX(R8) ; Becomes "highest ack xmitted"
09AA 2456 : MOVW R3,LSB$W_HNR(R8) ; Becomes "highest number rcvd"
09AE 2457 : BBC #NSP$V_DATA_EOM,R0,10$ ; If BC then not last message
09B2 2458 : BICW #XWB$M_STS_OVF,XWB$W_STS(R5) ; Clear overflow status
09B8 2459 : BRB 30$ ; Cause ACK to be sent
09BA 2460 :
09BA 2461 : NOT_NEXT: ; Segment arrived out of order
09BA 2462 :
09BA 2463 :
09BA 2464 : This segment was not the next one expected. If the segment number
09BA 2465 : was larger than expected, it is probably due to congestion loss in
09BA 2466 : the Routing Layer -- for that reason, don't send a NAK since we
09BA 2467 : may contribute to congestion at a time when the network needs to
09BA 2468 : slow down its traffic rate.
09BA 2469 :
09BA 2470 : If the segment number was less than expected, then it is probably
09BA 2471 : a retransmission. Send an ACK since the original one could have
09BA 2472 : gotten lost due to congestion.
09BA 2473 :
09BA 2474 :
09BA 2475 : EXTIV #0,#12,R4,R4 ; Is it already buffered ?
09BF 2476 : BLEQ NO_BUF ; If LEQ then yes
09C1 2477 : ; Put caching here
09C1 2478 : NO_BUF: ; Cannot take buffer
```

26 A8 53 B0 09A6 2455 MOVW R3,LSB\$W_HAX(R8) ; Becomes "highest ack xmitted"

24 A8 53 B0 09AA 2456 MOVW R3,LSB\$W_HNR(R8) ; Becomes "highest number rcvd"

06 50 06 E1 09AE 2457 BBC #NSP\$V_DATA_EOM,R0,10\$; If BC then not last message

OE A5 0080 8F AA 09B2 2458 BICW #XWB\$M_STS_OVF,XWB\$W_STS(R5) ; Clear overflow status

14 11 09B8 2459 BRB 30\$; Cause ACK to be sent

54 54 0C 00 EE 09BA 2461 NOT_NEXT: ; Segment arrived out of order

00 15 09BA 2475 EXTIV #0,#12,R4,R4 ; Is it already buffered ?

00 09BF 2476 BLEQ NO_BUF ; If LEQ then yes

09C1 2477 ; Put caching here

09C1 2478 NO_BUF: ; Cannot take buffer


```
09C1 2479
09C1 2480
09C1 2481
09C1 2482
09C1 2483
09C1 2484
09C1 2485
09C1 2486
09C1 2487
06 5A A5 10 10 09C1 2488 BSBB BACK PRESSURE ; Request XOFF to be sent
OE A5 0100 8F E1 09C3 2489 BBC #XWBSV_PRO_PH2,XWBSB_PRO(R5),30$ ; If BC, not Phase II
1C A5 08 A8 09C8 2490 B1SW #XWBSM_STS_DTNACK,XWBSW_STS(R5) ; Send a NAK on next ACK
A8 09CE 2491 30$: B1SW #XWBSM_FLG_SDACK,XWBSW_FLG(R5) ; Cause ACK to be sent
05 09D2 2492 40$: RSB ; Done
09D3 2493
09D3 2494
09D3 2495 BACK_PRESSURE: ; Back-pressure remote xmitter
09D3 2496
09D3 2497
09D3 2498 If the XWBSL_PID field is zero, then there is no current owner for
09D3 2499 this link. It is in the RUN state trying to transmit the data
09D3 2500 message currently committed to the pipeline. However, the fact
09D3 2501 that we've gotten a receive that we cannot buffer means that the
09D3 2502 link is about to deadlock since the absence of an owner process
09D3 2503 implies that we'll never be able to buffer it. Therefore, if the
09D3 2504 XWBSL_PID field is zero then mark the link for disconnect.
09D3 2505
09D3 2506 NOTE: This works in conjunction with the background timer no-op
09D3 2507 flow control messages in routine T_O_RUN.
09D3 2508
09D3 2509
34 A5 05 09D3 2510 TSTL XWBSL_PID(R5) ; Any owner process ?
03 12 09D6 2511 BNEQ 50$ ; If NEQ then yes
09D9 30 09D8 2512 BSBW NET$MARK_LINK ; Else cause link to disconnect
09DB 2513 50$:
09DB 2514
09DB 2515 If the remote transmitter is already back-pressured, then cancel
09DB 2516 any attempt to toggle its state. Else, toggle its state.
09DB 2517
09DB 2518 Back-pressure the remote transmitter ONLY if there are currently
09DB 2519 no receive IRP's linked to the LSB (otherwise there would be no
09DB 2520 way to know when to relax the back-pressure).
09DB 2521
09DB 2522
1C A8 05 09DB 2523 TSTL LSB$L_R_IRP(R8) ; Any IRP's ?
11 12 09DE 2524 BNEQ 60$ ; If NEQ yes, don't send XOFF
1C A5 0800 8F AA 09E0 2525 B1CW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Assume no message needed
06 OE A5 06 E0 09E6 2526 BBS #XWBSV_STS_RBP,XWBSW_STS(R5),60$ ; If BS, already back-pressured
1C A5 0800 8F A8 09EB 2527 B1SW #XWBSM_FLG_TBPR,XWBSW_FLG(R5) ; Send back-pressure message
05 09F1 2528 60$: RSB ; Done
09F2 2529
09F2 2530 .DSABL LSB
```

```

      09F2 2532
      09F2 2533 ACT$RCV_DATA::
58 00A4 C5 9E 09F2 2534 : Process rcv'd DATA msg
      09F7 2535 : Get DATA LSB
      09F7 2536
      09F7 2537
      09F7 2538
      09F7 2539
      09F7 2540
      09FA 2541
      09FC 2542
      09FF 2543 10$:
      0A03 2544 15$:
      0A08 2545
      0A0D 2546
      0A12 2547
      0A17 2548
      0A19 2549
      0A1E 2550
      0A1E 2551
      0A1E 2552
      0A1E 2553
      0A1E 2554
      0A1E 2555
      0A1E 2556
      0A1E 2557
      0A1E 2558
      0A1E 2559
      0A1E 2560
      0A1E 2561
      0A1E 2562
      0A1E 2563
      0A1E 2564
      0A23 2565
      0A25 2566
      0A25 2567
      0A25 2568
      0A25 2569
      0A25 2570
      0A25 2571
      0A25 2572
      0A25 2573
      0A25 2574
      0A25 2575
      0A25 2576
      0A25 2577
      0A25 2578
      0A25 2579
      0A25 2580
      0A25 2581
      0A25 2582
      0A25 2583
      0A25 2584
      0A25 2585
      0A2A 2586
      0A2A 2587
      0A2E 2588

      MOVW (R1)+,R3 : Get SEG field
      BGEQ 10$ : If LSS, really ACK field
      BSBW NET$PIG_ACK : Parse and process the ACK
      BBC #NSP$V_SEQ_NAR,R3,15$ : If BC, no ACK suppression
      BISB #NSP$M_DATA_NAR,CXB$B_R_NSPTYP(R6) : Else, allow ACK suppression
      BICW #^X<F000>,R3 : Mask off segment # junk bits
      SUBW3 LSB$W_HNR(R8),R3,R4 : Distance from 'high seg rcvd'
      CMPV #0,#12,R4,#1 : Is this next in sequence?
      BNEQ NOT_NEXT : If NEQ then no
      BBS #XWB$V_STS_OVF,XWB$W_STS(R5),OVF : If BS, in overflow state

      See how many CXB's NSP currently has buffered. This does not count
      the ones which have been ACK'd since the session layer owns those.
      LSB$B_R_CXBQUO goes to zero when we're running the link down.

      NOTE: It is not necessary to check if there is an IRP waiting
            for the incoming CXB since the difference between
            LSB$W_HAX and LSB$W_HNR is always zero if there is an
            IRP waiting.

      29 A8 28 A8 91 0A1E 2564 CMPB LSB$B_R_CXBCNT(R8),LSB$B_R_CXBQUO(R8) : Already at limit?
      9C 1E 0A23 2565 BGEQU NO_BUF : If GEQU yes
      0A25 2566
      0A25 2567
      0A25 2568
      0A25 2569
      0A25 2570
      0A25 2571
      0A25 2572
      0A25 2573
      0A25 2574
      0A25 2575
      0A25 2576
      0A25 2577
      0A25 2578
      0A25 2579
      0A25 2580
      0A25 2581
      0A25 2582
      0A25 2583
      0A25 2584
      0A25 2585
      0A2A 2586
      0A2A 2587
      0A2E 2588

      BBS #XWB$V_PRO_NAR,XWB$B_FRO(R5),20$ : If BS, allow queue to build
      : to CXBQUO limit.
      CMPB #2,LSB$B_R_CXBCNT(R8) : Is this the 3rd buffer?
      BNEQ 20$ : If NEQ no, continue
```



```
54 39 A1 10 0A30 2589 BSBB BACK PRESSURE ; Back-pressure and continue
11 38 A6 90 0A32 2590 20$: MOVB CXB$B_R_NSPTYP(R6),R4 ; Get message type
E9 0A36 2591 BLBC CXB$B_R_FLG(R6),40$ ; If LBC, okay to take the CXB
0A3A 2592
0A3A 2593
0A3A 2594
0A3A 2595
0A3A 2596
0A3A 2597
0A3A 2598
03EC 30 0A3A 2599 BSBB CLONE_RCV_CXB ; Clone a new one
03 50 E8 0A3D 2600 BLBS R0,30$ ; If LBS, okay
FF7E 31 0A40 2601 BRW NO_BUF ; Else, allocation failure
57 DD 0A43 2602 30$: PUSHL R7- ; Save original CXB address
0A45 2603
04 10 0A45 2604 BSBB 40$ ; Complete processing CXB
0A47 2605
56 8ED0 0A47 2606 POPL R6 ; Recover original CXB address
05 0A4A 2607 RSB ; Done
0A4B 2608
0A4B 2609 40$:
0A4B 2610
0A4B 2611
0A4B 2612
0A4B 2613
10 A6 D4 0A4B 2614 CLRL CXB$L_LINK(R6) ; Init the linked list pointer
39 A6 54 90 0A4E 2615 MOVB R4,CXB$B_R_NSPTYP(R6) ; Save msg type in the CXB
3A A6 53 B0 0A52 2616 MOVW R3,CXB$W_R_NSPSEQ(R6) ; Remember the seg #
OC A6 52 B0 0A56 2617 MOVW R2,CXB$W_LENGTH(R6) ; Enter length of data
OE A6 51 A3 0A5A 2618 SUBW3 R6,R1,CXB$W_OFFSET(R6) ; Enter offset to data
66 51 D0 0A5F 2619 MOVL R1,(R6) ; Enter pointer to data
0A62 2620
0A62 2621
0A62 2622
0A62 2623
0A62 2624
0A62 2625
0A62 2626
0A62 2627
0A62 2628
24 A8 53 B0 0A62 2629 MOVW R3,LSB$W_HNR(R8) ; Becomes new "highest # rcv'd"
51 20 A8 D0 0A66 2630 MOVL LSB$L_R_CXB(R8),R1 ; Any CXB's on LSB?
0A 12 0A6A 2631 BNEQ 90$ ; If so, put this on at the end
53 1C A8 D0 0A6C 2632 MOVL LSB$L_R_IRP(R8),R3 ; Get IRP
1D 12 0A70 2633 BNEQ CXB_TO_IRP ; If NEQ, got one
0A72 2634
0A72 2635
0A72 2636
0A72 2637
0A72 2638
0A72 2639
51 10 A8 9E 0A72 2639 MOVAB -CXB$L_LINK+LSB$L_R_CXB(R8),R1 ; Prepare for CXB scan
51 50 51 D0 0A76 2640 90$: MOVL R1,R0 ; Travel CXB list
51 10 A0 D0 0A79 2641 MOVL CXB$L_LINK(R0),R1 ; Get next CXB
F7 12 0A7D 2642 BNEQ 90$ ; If NEQ then not end of list
10 10 A6 D4 0A7F 2643 CLRL CXB$L_LINK(R6) ; Init link-list pointer
A0 56 D0 0A82 2644 MOVL R6,CXB$L_LINK(R0) ; Chain CXB to list
56 56 D4 0A86 2645 CLRL R6 ; Consume CXB
```

NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER^{G 6}
ACT\$RCV_DATA - Process rcv'd DATA messag 16-SEP-1984 01:34:22 VAX/VMS Macro V04-00 Page 57
5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1 (42)

28	A8	96	0A88	2646	INCB	LSB\$B_R_CXBCNT(R8)	: Account for new CXB
		05	0A8B	2647	RSB		: Done
			0A8C	2648			
			0A8C	2649		.DSABL LSB	
			0A8C	2650			


```

56 57 D0 0A8C 2652 R7_CXB_TO_IRP: ; Attach R7 CXB to IRP
0A8C 2653 ; Pickup original CXB
0A8F 2654 CXB_TO_IRP: ; Attach CXB to IRP
0A8F 2655
0A8F 2656
0A8F 2657
0A8F 2658
0A8F 2659
0A8F 2660
0A8F 2661
0A8F 2662
0A8F 2663
0A8F 2664
0A8F 2665
0A8F 2666
0A8F 2667
0A8F 2668
0A8F 2669
0A8F 2670
3A A3 52 B1 0A8F 2671 CMPW R2,IRPSL_IOST1+2(R3) ; Enough buffer space left ?
66 1B 0A93 2672 BLEQU 50$ ; If LEQU okay, attach to IRP
49 20 A3 08 E1 0A95 2673 BBC #IOSV_MULTIPLE,IRPSW_FUNC(R3),40$ ; If BC, data over-run
0A9A 2674
0A9A 2675
0A9A 2676
0A9A 2677
0A9A 2678
0A9A 2679
0A9A 2680
0A9A 2681
0A9A 2682
0A9A 2683
0A9A 2684
38 A3 0601 8F B0 0A9A 2685 MOVW #SS$ BUFFEROVF,IRPSL_IOST1(R3) ; Indicate 'partial message'
0383 30 0AA0 2686 BSBW CLONE_RCV_CXB_1 ; Clone a new CXB
3A A7 26 A8 B0 0AA3 2687 MOVW LSB$W_HAX(R8),CXB$W_R_NSPSEQ(R7) ; Backup sequence number
52 3A A3 3C 0AA8 2688 ; in 'first half' CXB
0C A7 52 B0 0AAC 2690 MOVZWL IRPSL_IOST1+2(R3),R2 ; Get amount 'first half' data
54 0040 8F A8 0AB0 2691 MOVW R2,CXB$W_LENGTH(R7) ; Setup 'first half' length
16 50 E9 0AB5 2692 BISW #NSP$M_DATA_EOM,R4 ; Trigger IRP I/O completion
66 52 C0 0AB8 2693 BLBC R0,20$ ; If LBC, allocation failure
0E A6 52 A0 0ABB 2694 ADDL R2,(R6) ; Update 'last half' data ptr
0C A6 52 A2 0ABF 2695 ADDW R2,CXB$W_OFFSET(R6) ; Setup 'last half' offset
10 A6 20 A8 D0 0AC3 2696 SUBW R2,CXB$W_LENGTH(R6) ; Setup 'last half' length
20 A8 56 D0 0AC8 2697 MOVL LSB$L_R_CXB(R8),CXB$L_LINK(R6) ; Move CXB to BEGINING of list
BE 11 0ACC 2698 BRB R7_CXB_TO_IRP ; Loop to process original CXB
OACE 2699 20$:
OACE 2700
OACE 2701
OACE 2702
OACE 2703
OACE 2704
OACE 2705
OACE 2706
OACE 2707
OACE 2708

Inputs
-----
R8 LSB ptr
R7 scratch
R6 CXB pointer
R5 XWB pointer
R4 Message flags
R3 IRP pointer
R2 Segment byte count
R1 scratch
R0 scratch

Outputs
-----
unchanged
garbage
0 if consumed, else unchanged
unchanged
garbage
garbage
garbage
garbage
garbage
garbage

The message overflows the user buffer, but the user has requested
that a partial message be returned without error if needed -- the
user will issue another read to continue reading the same message.

Clone the CXB and adjust each CXB such that one contains the first
portion of the segment and the other contains the final portion.
Attach the first to the IRP, and the second to the LSB.

Failed to clone a 'last half' CXB.

Routine CXB_TO_IRP is called in one of two cases: either a new
CXB has arrived, or a new IRP has arrived. In the former, the
LSB$L_R_CXB list should be empty. In the latter, the LSB$L_R_CXB
list may be non-empty, and in this case we must drain it since it
now has a missing CXB (the 'last half' CXB that we couldn't clone).
Hence, draining the CXB list is either a no-op or it is required.
```

```

OACE 2709
OACE 2710
OACE 2711
OACE 2712
OACE 2713
OACE 2714
OACE 2715
OACE 2716
OACE 2717
OACE 2718
OACE 2719
OAE1 2720
OAE1 2721
OAE3 2722
OAE3 2723
OAE3 2724
OAE3 2725
OAE3 2726
OAE3 2727
OAE9 2728
OAE9 2729
OAE9 2730
OAE9 2731
OAF3 2732
OAF7 2733
OAFB 2734
OAFB 2735
OAFB 2736
OAFB 2737
OAFB 2738
OAFB 2739
OAFB 2740
OB01 2741
OB01 2742
OB01 2743
OB01 2744
OB01 2745
OB01 2746
OB05 2747
OB0A 2748
OB0E 2749
OB0E 2750
OB13 2751
OB17 2752
OB1B 2753
OB1B 2754
OB1B 2755
OB1E 2756
OB21 2757
OB25 2758
OB29 2759
OB2D 2760
OB31 2761
OB33 2762
OB33 2763
OB33 2764
OB33 2765

24 A8 26 A8 B0
OE A5 0100 8F A8
54 0080 8F AA
039E 30
A9 11
38 A3 0838 8F B0
06 54 06 E2
OE A5 0080 8F A8
52 3A A3 3C
0C A6 52 B0
50 2C A3 D0
32 12
36 2C A3 56 D0
2A A3 05 E0
32 54 06 E0
2D 48 A3 1F E0
51 32 A3 3C
51 5B A1 9E
F4E2' 30
5D 50 E9
48 A3 52 D0
62 57 A2 9E
3C A3 62 D0
52 0C A6 3C
OD 11

NOTE: On RCV IRP draining, always drain IRP$S_SVAPTE and move
IRP$S_IOST2 to IRP$S_SVAPTE if its negative and CHAINED is
clear.

MOVW LSB$W_HAX(R8),LSB$W_HNR(R8) ; LSB's CXB list is empty
BISW #XWBSM_STS_DTNAX,XWBSW_STS(R5) ; Next Data ACK should be a NAK
BICW #NSP$M_DATA_NAR,R4 ; Trigger sending of ACK
BSBW NET$DRAIN_R_LSCXB ; Deallocate all CXB's attached
; to the LSB
BRB R7_CXB_TO_IRP ; Process original CXB

Shrink data in CXB down to what we can handle

MOVW #SS$ DATAOVERUN,IRP$S_IOST1(R3) ; Report data over-run
BBSS #NSP$V_DATA_EOM,R4,45$ ; If BS, last seg in message
; (set bit to trigger IRP I/O
; completion)
BISW #XWBSM_STS_OVF,XWBSW_STS(R5) ; Else, set "overflow flag"
MOVZWL IRP$S_IOSTT+2(R3),R2 ; Take as much as we can
MOVW R2,CXB$W_LENGTH(R6) ; Adjust length of data

Move CXB to IRP

MOVL IRP$S_SVAPTE(R3),R0 ; Get attached CXB ?
BNEQ 60$ ; If NEQ, there was one there

This is the first CXB to be attached to this IRP.

MOVL R6,IRP$S_SVAPTE(R3) ; Attach this one
BBS #IRP$V_CHAINED,IRP$W_STS(R3),70$ ; If BS, chaining allowed
BBS #NSP$V_DATA_EOM,R4,70$ ; If BS, this is the first and
; last CXB for this IRP
BBS #31,IRP$S_SES_BUF(R3),70$ ; If BS, session buffer present
MOVZWL IRP$W_BCNT(R3),R1 ; Get size of buffer area needed
MOVAB NSP$C_HSZ_DATA - ; Add in overhead
+TR3$C_HSZ_DATA -
+CXB$C_OVERHEAD(R1),R1
BSBW NET$ALONONPAGED ; Allocate buffer
BLBC R0,200$ ; If LBC, failed
MOVL R2,IRP$S_SES_BUF(R3) ; Save buffer address
MOVAB CXB$T_X_DATA(R2),(R2) ; Stuff address of the data area
MOVL (R2),IRP$S_IOST2(R3) ; in both the CXB and the IRP
MOVZWL CXB$W_LENGTH(R6),R2 ; Recover amount of data in CXB
BRB 70$ ; Continue

Attach new CXB to end of IRP's CXB chain
```


				D0	OB33	2766	: MOVL	R0,R1	:	Copy CXB address
				D0	OB33	2767			:	Get next CXB
50	51	10	A0	F7	12	OB3A	2768	BNEQ	60\$: If NEQ, contine
10	A1		56	D0	OB3C	2770	MOVL	R6,CXB\$L_LINK(R1)	:	Attach CXB
		10	A6	D4	OB40	2771	CLRL	CXB\$L_LINK(R6)	:	Terminate linked list
			03	10	OB43	2772	BSBB	150\$:	Update state variables,etc.
			56	D4	OB45	2773	CLRL	R6	:	Indicate "CXB consumed"
				O5	OB47	2774	RSB		:	Done
					OB48	2775				
					OB48	2776				
					OB48	2777				
					OB48	2778				
					OB48	2779				
					OB48	2780				
					OB48	2781				
					OB48	2782				
26	A8	3A	A6	B0	OB54	2783	UPDATE	L,R2,NDC+NDC\$L_BRC(R5)	:	Add to total for remote node
	04	54	07	E0	OB59	2784	MOVW	CXB\$W_R_NSPSEQ(R6),LSB\$W_HAX(R8)	:	Update "highest ack to xmit"
	1C	A5	08	A8	OB5D	2785	BBS	#NSP\$V_DATA NAR,R4,160\$:	If BS, no need to send ACK yet
			05	A3	96	OB61	BISW	#XWB\$M_FLG SDACK,XWB\$W_FLG(R5)	:	Cause ACK to be sent
							INCB	IRP\$B_CXBCNT(R3)	:	Bump CXB count
04	A6	3C	A3	D0	OB64	2787	MOVL	IRP\$L_IOST2(R3),4(R6)	:	Save user VA
	3C	A3	52	C0	OB69	2788	ADDL	R2,IRP\$L_IOST2(R3)	:	Update user VA pointer
	3A	A3	52	A2	OB6D	2789	SUBW	R2,IRP\$L_IOST1+2(R3)	:	Consume bytes
					OB71	2790				
					OB71	2791				
					OB71	2792				
					OB71	2793				
					OB71	2794				
					OB71	2795				
					OB71	2796				
					OB71	2797				
					OB71	2798				
F488	14	54	06	E0	OB71	2798	BBS	#NSP\$V_DATA EOM,R4,RCV_DONE	:	If BS, last CXB for this IRP
	CF		05	A3	91	OB75	CMPB	IRP\$B_CXBCNT(R3),NSP\$B_R_CXBTHR	:	Too many CXB accumulating?
				70	1E	OB7B	BGEQU	RCV_COPY	:	If GEQU yes, copy to them
						OB7D			:	to the user's buffer
				05	OB7D	2801			:	Done
					OB7E	2802	RSB		:	
					OB7E	2803				
					OB7E	2804				
	2C	A3		D4	OB7E	2804	CLRL	IRP\$L_SVAPTE(R3)	:	Detach CXB
				05	OB81	2805	RSB		:	Done
					OB82	2806				

```
03 38 A3 02E2 E8 30 OB82 2808 NET$RCV_DONE::
OB82 2809 BLBS IRP$L_IOST1(R3),RCV_DONE ; Branch if successful
OB82 2810 BSBW NET$DRAIN_R_IRP_CXB ; Drain all attached CXB's
OB86 2811
OB89 2812 RCV_DONE:
OB89 2813
OB89 2814 Detach IRP from LSB. If there is a Session layer buffer attached
OB89 2815 to the IRP (this only happens on non-chained buffer ALTSTART
OB89 2816 requests), then the CXB data must first be moved into it.
OB89 2817
OB89 2818
OB89 2819 BBC #31,IRP$L_SES_BUF(R3),30$ ; If BC, no attached buffer
37 0C A3 1F E1 OB8E 2820 BBC #31,IRP$L_PID(R3),300$ ; If BC, it's a bug
15 48 A3 1F E1 OB93 2821 BSBW RCV_COPY ; Move CXB data to buffer
53 1C A8 D0 OB95 2822 MOVL LSB$L_R_IRP(R8),R3 ; Recover IRP
2C 2C A3 1F E0 OB99 2823 BBS #31,IRP$L_SVAPTE(R3),300$ ; If BS bug, CXB's not copied
2C A3 48 A3 D0 OB9E 2824 MOVL IRP$L_SES_BUF(R3),IRP$L_SVAPTE(R3) ; Move attached buffer
1C A8 63 D0 OBA3 2825 30$: MOVL (R3),LSB$L_R_IRP(R8) ; Detach IRP
FDE6 CF 9F OBA7 2826 BEQL 50$ ; If EQL, this is the last IRP
OBA9 2827 PUSHAB RCV_IRP ; Cause return to intercept
; routine
OBAD 2828
OBAD 2829 50$:
OBAD 2830
OBAD 2831 Send IRP to I/O completion
OBAD 2832
OBAD 2833
OBAD 2834 SUBW IRP$L_IOST1+2(R3),IRP$W_BCNT(R3); Calc xfer size for IOPOST
32 A3 3A A3 A2 OBAD 2835 MOVW IRP$W_BCNT(R3),IRP$L_IOST1+2(R3); Store xfer size for IOSB
3A A3 32 A3 B0 OBB2 2836 CLRL IRP$L_IOST2(R3) ; Zero second IOSB longword
55 1C A3 D0 OBBA 2837 MOVL IRP$L_UCB(R3),R5 ; Get UCB address
00000000 GF 16 OBBE 2838 JSB G^COM$POST ; Another packet for the heap
55 FF5C C8 9E OBC4 2839 MOVAB -XWB$T_DT(R8),R5 ; Recover XWB
OBC9 2840 RSB ; Done
OB82 2841
OB82 2842 300$: BUG_CHECK NETNOSTATE,FATAL
OBCE 2843
```



```

OBCE 2845
OBCE 2846
OBCE 2847
OBCE 2848 RCV_COPY2:
41 5B E9 OBCE 2849 BLBC R11,NET$QAST ; If LBC, can't go to IPL 2
OBD1 2850 RCV_COPY1:
OBD1 2851
OBD1 2852
OBD1 2853
OBD1 2854
OBD1 2855
OBD1 2856
OBD1 2857
2C A7 10 A6 D0 OBD1 2858 MOVL CXB$L_LINK(R6),IRP$L_SVAPTE(R7) ; Detach it
05 A7 97 OBD6 2859 DECB IRP$B_CXBCNT(R7) ; Account for it
OBD9 2860
OBD9 2861
OBD9 2862
OBD9 2863
OBD9 2864
52 0C A6 3C OBD9 2865 MOVZWL CXB$W_LENGTH(R6),R2 ; Get number of bytes
51 04 A6 D0 OBD9 2866 MOVL 4(R6),R1 ; Get user address
01D2 30 OBE1 2867 BSBW COPY_DATA ; Update desc., copy data
1D 50 E9 OBE4 2868 BLBC R0,200$ ; If LBC, error
50 56 D0 OBE7 2869 MOVL R6,R0 ; Prepare for deallocation
F413' 30 OBEA 2870 BSBW NET$DEALLOCATE ; Deallocate the block
OBED 2871 RCV_COPY:
OBED 2872
OBED 2873
OBED 2874
OBED 2875
OBED 2876
OBED 2877
OBED 2878
OBED 2879
OBED 2880
OBED 2881
57 1C A8 D0 OBED 2882 MOVL LSB$L_R_IRP(R8),R7 ; Get first IRP
10 13 OBF1 2883 BEQL 100$ ; If EQL, none
56 2C A7 D0 OBF3 2884 MOVL IRP$L_SVAPTE(R7),R6 ; Get next CXB
0A 13 OBF7 2885 BEQL 100$ ; If EQL, none
DO 0C A7 1F E1 OBF9 2886 BBC #31,IRP$L_PID(R7),RCV_COPY2 ; If BC, must go to IPL 2
CE 48 A7 1F E0 OBF9 2887 BBS #31,IRP$L_SES_BUF(R7),RCV_COPY1 ; If BS, there's a buffer to
; copy CXB's into
05 0C03 2888 RSB ; Else, ignore request
OC04 2889
OC04 2890
OC04 2891
57 1C A8 D1 OC04 2892 100$: CMPL LSB$L_R_IRP(R8),R7 ; Same IRP still there ?
07 12 OC08 2893 BNEQ 210$ ; If NEQ, we're done
38 A7 50 3C OC0A 2894 MOVZWL R0,IRP$L_IOST1(R7) ; Setup status
32 A7 B4 OC0E 2895 CLRW IRP$W_BCNT(R7) ; Must zero byte-count
05 OC11 2896 210$: RSB ; Done
OC12 2897
OC12 2898
OC12 2899
.DSABL LSB
```

```

      34 A5 D5 OC12 2901
      14 13 OC12 2902
OE A5 0800 8F A8 OC12 2903 NET$QAST::
09 OE A5 0A E2 OC15 2904 TSTL XWB$$_PID(R5) ; Schedule Special Kernel AST
      3F BB OC17 2905 BEQL 100$ ; XWB still assigned to process?
      01 D0 OC17 2906 B1SW #XWB$$_STS_ASTREQ,XWB$$_STS(R5) ; If EQL, no
      03 10 OC1D 2907 BBSS #XWB$$_STS_ASTPND,XWB$$_STS(R5) ; Indicate AST request
      3F BA OC22 2908 #^M<R0,R1,R2,R3,R4,R5> ; Request use of AST block
      54 01 D0 OC22 2909 PUSH R #^M<R0,R1,R2,R3,R4,R5> ; Save regs
      03 10 OC24 2910 MOVL #1,R4 ; Use I/O completion priority
      3F BA OC27 2911 BSBB 200$ ; Fork to get below IPL$_SYNC
      05 OC29 2912 POPR #^M<R0,R1,R2,R3,R4,R5> ; Recover XWB address
      05 OC2B 2913 100$: RSB ; Done
      9E OC2C 2914 200$: MOVAB XWB$$_(R5),R5 ; Goto AST block context
      90 OC31 2915 MOVAB #IPL$_QUEUEAST,11(R5) ; Setup fork level
      16 OC35 2916 JSB G^EXE$FORK ; Fork
      52 54 D0 OC3B 2917 MOVL R4,R2 ; Get priority boost class
      80 8F 90 OC3E 2918 MOVAB #^X<80>,ACB$$_RMOD(R5) ; Setup Special Kernel mode
      56 AF 9E OC43 2919 MOVAB B^NET$KAST,ACB$$_KAST(R5) ; Setup AST address
OC A5 0034 C5 D0 OC48 2920 MOVL -XWB$$_+XWB$$_PID(R5),ACB$$_PID(R5) ; Setup PID
      06 13 OC4E 2921 BEQL NET$KAST ; If EQL, link is not accessed
      00000000 GF 17 OC50 2922 JMP G^SCH$QAST ; Queue the Kernel AST
      056 2923
      056 2924 NET$KAST::
      056 2925 PUSH R #^M<R6,R7,R8,R9,R10,R11> ; Special Kernel AST service
      05A 2926 DSBINT #NET$$_IPL ; Save regs
      060 2927 ; Go to synchronizing IPL
      9E OC60 2928 MOVAB -XWB$$_(R5),R5 ; Got XWB context
      9E OC65 2929 MOVAB XWB$$_DT(R5),R8 ; Get LSB
      5B D4 OC6A 2930 CLRL R11 ; Say "can't go to IPL 2"
      000C C5 34 A5 D0 OC6C 2931 MOVL XWB$$_PID(R5),XWB$$_+ACB$$_PID(R5) ; Setup PID, again
      02 13 OC72 2932 BEQL 5$ ; If EQL, no longer accessed
      5B D6 OC74 2933 INCL R11 ; Say "okay to go to IPL 2"
      68 DD OC76 2934 5$: PUSH L LSB$$_LUX(R8) ; Save current "last used xmt #"
      0C78 2935
      1C A5 0400 8F AA OC78 2936 BICW #XWB$$_FLG_WDAT,XWB$$_FLG(R5) ; Init wait for buffer flag
      OE A5 0800 8F AA OC7E 2937 BICW #XWB$$_STS_ASTREQ,XWB$$_STS(R5) ; Clear request flag
      06 1C A5 07 E1 OC84 2938 BBC #XWB$$_FLG_SDT,XWB$$_FLG(R5),20$ ; If BC, not in RUN state
      00AA 30 OC89 2939 BSBW XMT_COPY ; Process transmitter needs
      FF5E 30 OC8C 2940 BSBW RCV_COPY ; Process receiver needs
      0B E4 OC8F 2941 BBSC #XWB$$_STS_ASTREQ,- ; If BS, new AST request came in
      FO OE A5 OC91 2942 20$: XWB$$_STS(R5),10$ ; while we we're at IPL 2
      OE A5 0400 8F AA OC94 2943 BICW #XWB$$_STS_ASTPND,XWB$$_STS(R5) ; Release AST block
      0C9A 2944
      0B 1C A5 50 8ED0 OC9A 2945 POPL R0 ; Get former LUX value
      07 E1 OC9D 2946 BBC #XWB$$_FLG_SDT,XWB$$_FLG(R5),30$ ; If BC, not in RUN state
      68 50 B1 OCA2 2947 CMPW R0,LSB$$_LUX(R8) ; Has it changed?
      06 13 OCA5 2948 BEQL 30$ ; If EQL, no
      52 58 D0 OCA7 2949 MOVL R8,R2 ; Copy LSB address
      FC2D 30 OCAA 2950 BSBW CALC HXS_XMT ; Calc new HXS value
      F350 30 OCAD 2951 BSBW NET$$_SCH_MSG ; Schedule new work
      0CB0 2952
      0CB0 2953 30$: ENBINT
      0CB3 2954 POPR #^M<R6,R7,R8,R9,R10,R11> ; Restore IPL
      0CB7 2955 POPR ; Restore regs
      0CB8 2956 RSB ; Done
      0CB8 2957
```



```

50 10 A2 D0 OCB8 2959
      19 13 OCB8 2960 FILL_XMT CXBS:
      OD A2 91 OCB8 2961      MOVL  LSB$L_X_PND(R2),R0      ; Get pending IRP
      OC A2 12 OCC1 2962      BEQL  30$                      ; If EQL none
      OE A2 91 OCC3 2963      CMPB  LSB$B_X_CXBACT(R2),-      ; Active CXB count within packet window?
      08 5B 1E OCCA 2964      LSB$B_X_PKTWND(R2)
      04 OC A0 1F EO OCCF 2965      30$                      ; If GTRU, no
      FF3B 30 OCD4 2966 10$:      CMPB  LSB$B_X_CXBACT(R2),-      ; Active CXB count within quota ?
      05 05 OCD7 2967      30$                      ; If GEQU, can't allocate any more CXB's
      01DE 8F BB OCD8 2968      BGEQU 30$                    ; If LBS, okay to go to IPL 2
      58 52 D0 OCD8 2969      BLBS  R11,30$                  ; If BS then ALTSTART, don't need IPL 2
      55 10 OCDF 2970      BBS    #31,IRP$L_PID(R0),50$
      01DE 8F BA OCE1 2971      OCD4 2971
      05 05 OCE5 2972      30$:      BSBW  NET$QAST          ; Startup AST
      OCE6 2981      RSB          ; Done
      50$:      PUSHR  #^M<R1,R2,R3,R4,R6,R7,R8>          ; Save regs
      50$:      MOVL  R2,R8          ; Setup LSB pointer
      50$:      BSBB  XMT_COPY        ; Build xmt segments
      50$:      POPR   #^M<R1,R2,R3,R4,R6,R7,R8>          ; Any trouble resetting HGL ?
      50$:      RSB          ; Save regs
      50$:      ; Done
```

```

OCE6 2983      .ENABL  LSB
OCE6 2984
OCE6 2985      ASSUME  IRP$$_IOQFL  EQ  0      ; IRP queue linkage is offset 0
OCE6 2986
OCE6 2987 300$:  ;
OCE6 2988      ;
OCE6 2989      Copy failed.  The CXB has been deallocated.
OCE6 2990
OCE6 2991
OCE6 2992      DECB    LSB$$_X_CXBCNT(R8)      ; Account for lost CXB
10 A8 0F A8 97 D1 OCE9 2993      CMPL    R7,LSB$$_X_PND(R8)      ; IRP still there ?
      06 12 OCED 2994      BNEQ    100$      ; If NEQ, no
      32 A7 B4 OCEF 2995      CLRW    IRP$$_BCNT(R7)      ; Zero eventual transfer size
      FA36 30 OCF2 2996      BSBW    XMT_REQ_DONE      ; Move to completion queue
      ; with status in R0
      05 OCF5 2997      ; Done
      OCF5 2998 100$:  RSB
      OCF6 2999
      FF19 31 OCF6 3000 400$:  BRW    NET$QAST      ; Startup kernel mode ast
1C A5 0400 8F A8 OCF9 3001      ;
      05 OCF9 3002 200$:  BISW    #XWBSM_FLG_WDAT,XWBSW_FLG(R5) ; Flag need to get try again
      OCF9 3003      RSB      ; Return with LBC in R0
      OD00 3004
      E3 50 E9 OD00 3005 XMT_COPY1:  BLBC    R0,300$      ; If LBC, then error
      OD00 3006
      OD03 3007
      OD03 3008
      OD03 3009      Enter sequence number.
      OD03 3010
      OD03 3011
      51 68 01 A1 OD03 3012      ADDW3   #1,LSB$$_LUX(R8),R1      ; Get new 'last used seq #'
      51 F000 8F AA OD07 3013      BICW    #^X<F0005,R1      ; Trim to 12 bits
      55 A6 51 B0 OD0C 3014      MOVW    R1,CXB$$_X_NSPSEQ(R6) ; Enter it into message
      68 51 B0 OD10 3015      MOVW    R1,LSB$$_LOX(R8)      ; Store new LUX
      OD13 3016
      OD13 3017
      OD13 3018      Attach CXB and request permission to transmit it.
      OD13 3019
      OD13 3020
      0B A6 02 90 OD13 3021      MOVB    #CXB$$_CD_ACK,CXB$$_CODE(R6) ; Say 'not yet ACK'ed'
      50 08 A8 9E OD17 3022      MOVAB   -CXB$$_LINK+LSB$$_X_CXB(R8),R0 ; Prepare for scan
      51 50 D0 OD1B 3023 10$:  MOVL    R0,R1      ; Save last pointer value
      50 10 A1 D0 OD1E 3024      MOVL    CXB$$_LINK(R1),R0      ; Get next CXB
      F7 12 OD22 3025      BNEQ    10$      ; If NEQ, not last
      10 A6 D4 OD24 3026      CLRL    CXB$$_LINK(R6)      ; Zero this CXB's link
      10 A1 56 D0 OD27 3027      MOVL    R6,CXB$$_LINK(R1)      ; Link it into end of chain
      OD A8 96 OD2B 3028      INCB    LSB$$_X_CXBACT(R8)      ; Account for it
      3A A7 B5 OD2E 3029
      03 12 OD31 3030      TSTW    IRP$$_IOST1+2(R7)      ; Any data left ?
      F9F9 30      OD31 3031      BNEQ    XMT_COPY      ; If NEQ, yes
      57 10 A8 D0 OD33 3032      BSBW    XMT_REQ_DONE_OK      ; Move request for completion
      05 5B E8 OD33 3033 XMT_COPY:  ;
      B2 0C A7 1F E1 OD36 3034      MOVL    LSB$$_X_PND(R8),R7      ; Get next IRP
      OD36 3035      BEQL    100$      ; If EQL, none left
      OD3C 3036      BLBS    R11,30$      ; If LBS, okay to goto IPL 2
      OD3F 3037      BBC     #31,IRP$$_PID(R7),400$      ; If BC not ALTSTART, must
      OD44 3038 30$:  ;
      OD44 3039      ;
```



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      56 0118 D5 0F 0D44 3040      : Get a free CXB. Expand CXB list if needed and if possible.
      28 1C 0D44 3041      :
      56 D4 0D44 3042      :
      OF A8 91 0D44 3043      REMQUE @XWBSQ_FREE_CXB(R5),R6      : Get next CXB
      OE A8 0D49 3044      BVC 50$      : If VC, got one
      A1 1E 0D4B 3045      CLRL R6      : Init pointer
      51 42 A5 3C 0D4D 3046      CMPB LSB$B_X_CXBCNT(R8),-      : Can we allocate another CXB ?
      51 5B A1 9E 0D50 3047      LSB$B_X_CXBQUO(R8)      :
      00000000 GF 16 0D52 3048      BGEQU 100$      : If GEQ, no
      94 50 E9 0D54 3049      MOVZWL XWBSW_REMSIZ(R5),R1      : Get remote size
      56 52 D0 0D58 3050      MOVAB NSP$C_HSZ_DATA -      : trim upon ENT_RUN if needed
      0A A6 1B 90 0D58 3051      +TR3$C_HSZ_DATA -      : Add in overhead
      0B A6 51 B0 0D5C 3052      +CXB$C_OVERHEAD(R1),R1      :
      OF A8 96 0D5C 3053      JSB G^EXE$ALONONPAGED      : Allocate the buffer
      50$: 0D5C 3054      BLBC R0,200$      : If LBC then allocation failure
      0D62 3055      MOVL R2,R6      : Setup CXB pointer
      0D65 3056      MOVW #DYN$C_CXB,CXB$B_TYPE(R6)      : Setup block type
      0D68 3057      MOVW R1,CXB$W_SIZE(R6)      : Setup the size
      0D6C 3058      INCB LSB$B_X_CXBCNT(R8)      : Account for CXB
      0D70 3059
      0D73 3060
      0D73 3061      :
      0D73 3062      : Enter message type code. Process 'bom' and 'eom' flags.
      0D73 3063      :
      0D73 3064      :
      0D73 3065      ASSUME NSP$C_MSG_DATA EQ 0      : 'Data' message type code for
      0D73 3066      ASSUME NSP$V_DATA_BOM EQ LSB$V_BOM
      0D73 3067      ASSUME NSP$V_DATA_EOM EQ LSB$V_EOM
      0D73 3068
      2B A8 DF 8F 8B 0D73 3069      BICB3 #^C<LSB$M_BOM>,LSB$B_STS(R8),-      : Enter message type code
      4E A6 0D78 3070      CXB$B_X_NSPTYP(R6)      :
      2B A8 20 8A 0D7A 3071      BICB #LSB$M_BOM,LSB$B_STS(R8)      : Preset next type code
      52 42 A5 3C 0D7E 3072      MOVZWL XWBSW_REMSIZ(R5),R2      : Get segment size
      3A A7 52 B1 0D82 3073      CMPW R2,IRP$L_IOST1+2(R7)      : More data left after this ?
      12 1F 0D86 3074      BLSSU 70$      : If LSSU, more data left
      52 3A A7 3C 0D88 3075      MOVZWL IRP$L_IOST1+2(R7),R2      : Else, take it all
      09 20 A7 08 E0 0D8C 3076      BBS #IOSV_MULTIPLE,IRP$W_FUNC(R7),70$      : If BS, not 'end of msg'
      4E A6 40 8F 88 0D91 3077      BISB #NSP$M_DATA_EOM,CXB$B_X_NSPTYP(R6)      : Set 'end of message flag'
      2B A8 20 88 0D96 3078      BISB #LSB$M_BOM,LSB$B_STS(R8)      : Preset next type code
      70$: 0D9A 3079
      0D9A 3080
      0D9A 3081
      0D9A 3082
      0D9A 3083
      04 A6 57 A6 9E 0D9A 3084      MOVAB CXB$T_X_DATA(R6),4(R6)      : Setup destination pointer
      51 3C A7 D0 0D9F 3085      MOVL IRP$L_IOST2(R7),R1      : Get address of user data
      66 51 D0 0DA3 3086      MOVL R1,(R6)      : Save user VA
      0C A6 52 B0 0DA6 3087      MOVW R2,CXB$W_LENGTH(R6)      : Save # user bytes in CXB
      3C A7 52 C0 0DAA 3088      ADDL R2,IRP$L_IOST2(R7)      : Update address
      3A A7 52 A2 0DAE 3089      SUBW R2,IRP$L_IOST1+2(R7)      : Consume bytes
      FF4A CF 9F 0DB2 3090      PUSHAB XMT_COPYT      : Setup return address
      0DB6 3091      : fall thru to COPY_DATA
      0DB6 3092      .DSABL LSB

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36 0C A7 1F E0 ODB6 3094 COPY_DATA:
                   ODB6 3095 BBS #31,IRP$L_PID(R7),70$ ; If BS, then 'ALTSTART'
                   ODB6 3096
                   ODBB 3097
                   ODBB 3098
                   ODBB 3099
                   ODBB 3100
                   ODBB 3101
                   ODBB 3102
                   ODBB 3103
                   ODBB 3104
                   ODBB 3105
                   ODBB 3106
                   ODBB 3107
                   ODBB 3108
54 0B A7 02 00 EF ODBB 3109 EXTZV #0,#2,IRP$B_RMOD(R7),R4 ; Get request access mode
    53 FE00 8F 32 ODC1 3110 CVTWL #-512,R3 ; Set addition constant
    50 51 52 C1 ODC6 3111 ADDL3 R2,R1,R0 ; Calc end of buffer
    51 01FF 8F AA ODCA 3112 BICW #VASM_BYTE,R1 ; Must go to begining of page
                   ODCF 3113 ; (since two pages worth of data
                   ODCF 3114 ; could otherwise span 3 frames)
                   50 51 C2 ODCF 3115 SUBL R1,R0 ; Calc # of bytes to probe
                   ODD2 3116 SETIPL #IPL$_ASTDEL ; Allow paging
                   ODD5 3117
08 2A A7 01 E1 ODD5 3118 30$: BBC #IRP$V_FUNC,IRP$W_STS(R7),50$ ; If BC, IO$_WRITEBLK
                   ODDA 3119 ; (IRP$W_STS is remains valid
                   ODDA 3120 ; even if IRP has been sent to
                   ODDA 3121 ; IOPOST).
    61 50 54 0D ODDA 3122 PROBEW R4,R0,(R1) ; Can user VA be written ?
    08 12 ODDE 3123 BNEQ 60$ ; If NEQ, yes
    26 11 ODE0 3124 BRB 200$ ; Report access violation
                   ODE2 3125
    61 50 54 0C ODE2 3126 50$: PROBER R4,R0,(R1) ; Can user VA be read ?
    20 13 ODE6 3127 BEQL 200$ ; If EQL no, report error
    51 53 C2 ODE8 3128 60$: SUBL R3,R1 ; Update address of buffer
    50 6043 3E ODEB 3129 MOVAV (R0)[R3],R0 ; Shrink total by 2 pages
    E4 14 ODEF 3130 BGTR 30$ ; If GTR, more to probe
04 B6 00 B6 52 28 ODF1 3131
                   ODF1 3132 70$: MOVC3 R2,@(R6),@4(R6) ; Enter data
                   ODF7 3133
                   ODF7 3134 100$: SETIPL #NET$_IPL ; Go back to synchronizing IPL
    55 FF5C C8 9E ODFA 3135 MOVAB -XWB$_DT(R8),R5 ; Recover XWB address
    14 1C A5 07 E1 ODFF 3136 BBC #XWB$_V_FLG_SDT,XWB$_V_FLG(R5),210$ ; If BC, not in RUN state
    50 01 90 OE04 3137 MOVAB #1,R0 ; Say "success"
    05 OE07 3138 RSB ; Done
                   OE08 3139
                   OE08 3140
                   OE08 3141
                   OE08 3142 200$: ;
                   OE08 3143 ;
                   OE08 3144 ; Access violations are fatal. We have no choice but to break the
                   OE08 3145 ; link since a portion of the user's buffer may have already been
                   OE08 3146 ; transmitted.
                   OE08 3147
                   OE08 3148
                   OE08 3149
                   OE08 3150
    55 FF5C C8 9E OE0B 3150 SETIPL #NET$_IPL ; Go back to synchronizing IPL
                   MOVAB -XWB$_DT(R8),R5 ; Recover XWB address
```


1C A5	01	A8	OE10	3151	BISW	#XWBSM.FLG.BREAK,XWBSW.FLG(R5)	; Cause link to break	
	0C	DD	OE14	3152	PUSHL	#SS\$_ACCVIO	; Store error status	
	02	11	OE16	3153	BRB	220\$; Continue	
			OE18	3154			;	
	2C	DD	OE18	3155	210\$:	PUSHL	#SS\$_ABORT	; Store error state
50	56	D0	OE1A	3156	220\$:	MOVL	R6,R0	; Prepare for deallocation
	56	D4	OE1D	3157		CLRL	R6	; Clear former CXB pointer
F1DE'	30		OE1F	3158		BSBW	NET\$DEALLOCATE	; Deallocate the block
50	8ED0		OE22	3159		POPL	R0	; Pickup error status
	05		OE25	3160		RSB		; Done
			OE26	3161				

```
.SBTTL CLONE_RCV_CXB - Clone a copy of a rcv'd CXB
OE26 3163
OE26 3164 :+
OE26 3165
OE26 3166 INPUTS: R7 Scratch
OE26 3167 R6 Current CXB address
OE26 3168 R2 Bytes left in message
OE26 3169 R1 Current message pointer
OE26 3170 R0 Scratch
OE26 3171
OE26 3172 OUTPUTS: R7 Old CXB address
OE26 3173 R6 New CXB address if successful
OE26 3174 otherwise unchanged
OE26 3175 R1 Updated message pointer if successful
OE26 3176 garbage otherwise
OE26 3177 R0 Low bit set if successful
OE26 3178 Low bit cleared otherwise
OE26 3179
OE26 3180 All other registers are preserved
OE26 3181
OE26 3182
OE26 3183 CLONE_RCV_CXB_1:
51 66 D0 OE26 3184 MOVL (R6),R1 ; Get pointer to data
OE29 3185 CLONE_RCV_CXB:
OE29 3186
OE29 3187
OE29 3188 If we cannot take the buffer, then we can only write in the
OE29 3189 CXB's R xxx fields since that is the "datalink" area and the rest
OE29 3190 of the CXB is off limits to us.
OE29 3191
OE29 3192 NOTE: If this is a local-local link then this is the same CXB as
OE29 3193 on some LSB CXB list and modifying anything before CXBST_DLL
OE29 3194 or after CXBSC HEADER could be dangerous. Remember that for
OE29 3195 local-local links the flag is set in the CXB which prohibits
OE29 3196 its being consumed here.
OE29 3197
OE29 3198
OE29 3199 PUSHR #^M<R2,R3,R4,R5,R8> ; Save regs
OE2D 3200
OE2D 3201 MOVL R6,R7 ; Copy CXB address
OE30 3202 MOVL R1,(R7) ; Enter pointer to data
OE33 3203 MOVZWL R2,R2 ; Clear out high order bits
OE36 3204 ADDL #CXBSC_TRAILER,R2 ; Add in required trailer
OE39 3205 ADDL R2,R1 ; Calculate end address
OE3C 3206 SUBL R7,R1 ; Get total used buffer size
OE3F 3207 MOVL R1,R8 ; Save a copy
OE42 3208 JSB G^EXESALONONPAGED ; Allocate buffer
OE48 3209 BLBC R0,10$ ; If LBC then error
OE4B 3210 MOVL R2,R6 ; Setup new CXB address
OE4E 3211 MOVC3 R8,(R7),(R6) ; Copy relevant data
OE52 3212 MOVW R8,CXB$W_SIZE(R6) ; Reset size -- corrupted by MOVC
OE56 3213 SUBL3 R7,(R7),R1 ; Get offset to data
OE5A 3214 ADDL R6,R1 ; Make it a pointer in new CXB
OE5D 3215 MOVL R1,(R6) ; Store it
OE60 3216 CLRB CXB$B_R_FLG(R6) ; Clear all flags
OE63 3217 MOVL #1,R0 ; Success
OE66 3218
OE66 3219 10$: POPR #^M<R2,R3,R4,R5,R8> ; Restore regs
```

013C 8F BB
57 56 D0
67 51 D0
52 52 3C
52 04 C0
51 52 C0
51 57 C2
58 51 D0
00000000 GF 16
1B 50 E9
56 52 D0
66 67 58 28
08 A6 58 B0
51 67 57 C3
51 56 C0
66 51 D0
38 A6 94
50 01 D0
013C 8F BA

NETDRVNSP
V04-000

- DECnet NSP module for NETDRIVER^{G 7}
CLONE_RCV_CXB - Clone a copy of a rcv'd
05 0E6A 3220 RSB ; Done
0E6B 3221
0E6B 3222

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```

      0E6B 3224
      0E6B 3225 NETSDRAIN_R_IRPCXB::
50    2C A3 D0 0E6B 3226 10$: MOVL IRP$L_SVAPTE(R3),R0      ; Get attached CXB, if any
      OD 13 0E6F 3227      BEQL 100$                      ; If EQL, done
2C   A3 10 A0 D0 0E71 3228      MOVL CXB$L_LINK(R0),IRP$L_SVAPTE(R3) ; Remove CXB from list
      05 A3 97 0E76 3229      DECB IRP$B_CXBCNT(R3)          ; Account for its loss
      F184' 30 0E79 3230      BSBW NET$DEALLOCATE            ; Deallocate the block
      ED 11 0E7C 3231      BRB 10$                          ; Loop
      05 0E7E 3232 100$: RSB                                ; Done
      0E7F 3233
      0E7F 3234
      0E7F 3235 NETSDRAIN_R_LSBCXB:
      0E7F 3236
50    20 A8 D0 0E7F 3237 10$: MOVL LSB$L_R_CXB(R8),R0      ; Get attached CXB, if any
      OD 13 0E83 3238      BEQL 100$                      ; If EQL, done
20   A8 10 A0 D0 0E85 3239      MOVL CXB$L_LINK(R0),LSB$L_R_CXB(R8) ; Remove CXB from list
      28 A8 97 0E8A 3240      DECB LSB$B_R_CXBCNT(R8)        ; Account for its loss
      F170' 30 0E8D 3241      BSBW NET$DEALLOCATE            ; Deallocate the block
      ED 11 0E90 3242      BRB 10$                          ; Loop
      05 0E92 3243 100$: RSB                                ; Done
      0E93 3244
```



```
OE93 3246 .SBTTL NSP$SOLICIT - Solicit permission to transmit
OE93 3247 :+
OE93 3248 :
OE93 3249 It is assumed that XWB$V_STS_SOL has just be set prior to the call to this
OE93 3250 routine.
OE93 3251 :
OE93 3252 :
OE93 3253 INPUTS: R5 XWB address
OE93 3254 R4-R0 Scratch
OE93 3255 :
OE93 3256 R5-R0 Garbage
OE93 3257 :
OE93 3258 All other registers are preserved.
OE93 3259 :
OE93 3260 :
OE93 3261 -
OE93 3262 NSP$SOLICIT:: ; Solicit xmit permission from Trasnport
OE93 3263 :
OE93 3264 :
OE93 3265 Solicit permission from Transport to transmit a message. Note that
OE93 3266 the request could suspend us indefinitely. The call is made with:
OE93 3267 :
OE93 3268 :
OE93 3269 R5 Fork block address.
OE93 3270 The FPC,FR3,FR4 fields are all scratch and must not
OE93 3271 be modified by while Transport owns the fork block.
OE93 3272 :
OE93 3273 R4 Destination node address
OE93 3274 R3 I.d. of LPD to xmit over
OE93 3275 Zero if Transport is to choose the LPD
OE93 3276 R2 RCB address
OE93 3277 R1,R0 Scratch
OE93 3278 (SP) Return address of caller
OE93 3279 4(SP) Return address of caller's caller
OE93 3280 :
OE93 3281 :
52 30 A5 D0 OE93 3282 20$: MOVL XWB$L_VCB(R5),R2 ; Get RCB address
53 38 A5 3C OE97 3283 MOVZWL XWB$W_PATH(R5),R3 ; Get path i.d. for xmt
55 14 A5 9E OE9B 3284 MOVAB XWB$Q_FORK(R5),R5 ; Switch to fork block context
AE'AF 9F OE9F 3285 PUSHAB B^QUICK_SOL ; Setup return address
54 FFEC'C5 9A OEA2 3286 MOVZBL W^XWB$B_ADJ_INX-XWB$Q_FORK(R5),R4 ; Setup adjacency index
OEA7 3287 : BEQL 30$ ; If EQL, none
OEA7 3288 : BRW QRL$SOLICIT ; Call quick routing layer
54 26 A5 3C OEA7 3289 30$: MOVZWL XWB$W_REMNOD-XWB$Q_FORK(R5),R4 ; Setup remote node address
F152' 31 OEAB 3290 BRW TR$SOLICIT ; Call Transport
OEAE 3291 :
OEAE 3292 QUICK_SOL:
OEAE 3293 :
OEAE 3294 :
OEAE 3295 :
OEAE 3296 :
OEAE 3297 :
OEAE 3298 :
OEAE 3299 :
OEAE 3300 :
OEAE 3301 :
OEAE 3302 :

Return (or called) from Transport with:

R7,R6 Scratch
R5 Fork block address
R4 Scratch
R3 Not available -- must be saved/restored
R2 RCB address
R1 Scratch
```

```

      54 1C A5 59 55 OE A5 10 1263 7B 5E 50 5B D4 9E AA EA 9E 10 E9
      OF08 8F BB OEB2 OEB2 OEB4 OEB8 OEC2 OEC7 OEC9 OEC9 OEC9 OEC9
      52 51 51 57 61 62 52 61 OF08 8F BA
      0000 C5 D0 0000 C5 D0 0000 C5 D0 0000 C5 D0 0000 C5 D0
      4E A6 9E 4E A6 9E 4E A6 9E 4E A6 9E 4E A6 9E 4E A6 9E
      FC A2 C2 FC A2 C2 FC A2 C2 FC A2 C2 FC A2 C2 FC A2 C2
      23 BB 28 BB 23 BB 23 BB 23 BB 23 BB 23 BB 23 BB 23 BB
      52 59 D0 52 59 D0 52 59 D0 52 59 D0 52 59 D0 52 59 D0
      08 12 OF00 08 12 OF00 08 12 OF00 08 12 OF00 08 12 OF00
      1263 CF 9E 1263 CF 9E 1263 CF 9E 1263 CF 9E 1263 CF 9E
      61 08 88 61 08 88 61 08 88 61 08 88 61 08 88 61 08 88
      OF0A 3337 120$: OF0A 3338 OF0E 3339 OF0E 3340 OF0E 3341
      OF0E 3342 OF0E 3343 OF0E 3344 OF0E 3345 OF0E 3346 OF0E 3347
      OF0E 3348 OF0E 3349 OF0E 3350 OF0E 3351 OF0E 3352 OF0E 3353
      OF0E 3354 OF0E 3355 OF0E 3356 OF0E 3357 OF0E 3358 OF0E 3359

      R0 Low bit set if permission granted
      Low bit clear if permission denied

      PUSHR #^M<R3,R8,R9,R10,R11> ; Save regs
      CLRL R11 ; Say "can't go to IPL 2"
      MOVAB -XWBSQ_FORK(R5),R5 ; Switch to XWB context
      BICW #XWBSM_STS_SOL,XWBSW_STS(R5) ; Mark fork block idle
      FFS #0,#16,XWBSW_FLG(R5),R4 ; Find something to do
      MOVAB W^NET$IO_STATUS,R9 ; Default I/O end-action routine
      BSBB BLD_DISPATCH ; Dispatch to build message
      BLBC R0,200$ ; If LBC then no msg was built
      BUMP L,NDC+NDC$$_PSN(R5) ; Update "packets sent"
      UPDATE L,R1,NDC+NDC$$_BSN(R5) ; Update "user bytes sent"

      Build the route header

      MOVL XWBSL_PTR_RTHD(R5),R2 ; Get route-header pointer
      MOVAB CXBSB_X_NSPTYP(R6),R1 ; Setup pointer to msg NSP header
      SUBL -4(R2),R1 ;
      SUBL3 R1,R3,R7 ; Setup total message size

      PUSHR #^M<R0,R1,R5> ; Save regs
      MOVC3 -4(R2),(R2),(R1) ; Move in the route-header
      POPR #^M<R0,R1,R5> ; Save regs

      MOVL R9,R2 ; Setup 'end-action' routine
      BNEQ 120$ ; If NEQ then okay
      MOVAB W^NET$IO_STATUS,R2 ; Use standard status routine
      BISB #TR3$M_RTFLG_RQR,(R1) ;

      POPR #^M<R3,R8,R9,R10,R11> ; Restore status and saved regs

      On return, the CXB and registers are setup as follows:

      +-----+
      | standard |
      | VMS      |
      | buffer header |
      +-----+
      | ECL      |
      | pure area |
      +-----+
      | Datalink |
      | Layer    |
      | impure area |
      +-----+

      11 bytes long. CXBSL_FLINK and CXBSL_BLINK may
      be used by the Transport layer. CXBSQ_SIZE
      must be correct. CXBSB_TYPE must be DYN$C_CXB.

      Starts with CXBSB_CODE (byte 11) and continues
      to CXB$C_LENGTH. This area is read-only to
      Transport and below. It cannot even be
      saved/restored.

      Starts at CXB$C_LENGTH and is at least
      CXB$C_DLL bytes long. Used by the datalink for
      protocol header or state information.
```



```

OF0E 3360      . body of message . Must be quadword aligned and starting no sooner
OF0E 3361      . message          than CXB$C_LENGTH + CXB$C_DLL (= CXB$C_HEADER)
OF0E 3362      .
OF0E 3363      .
OF0E 3364      .
OF0E 3365      .
OF0E 3366      .
OF0E 3367      .
OF0E 3368      .
OF0E 3369      .
OF0E 3370      .
OF0E 3371      .
OF0E 3372      .
OF0E 3373      .
OF0E 3374      .
OF0E 3375      .
OF0E 3376      .
OF0E 3377      .
OF0E 3378      .
OF0E 3379      .
OF0E 3380      .
OF0E 3381      .
OF0E 3382      .
OF0E 3383      .
OF0E 3384      .
OF0E 3385      .
OF14 3386      .
OF1A 3387      .
OF1F 3388      .
OF25 3389      .
OF29 3390      .
OF2A 3391      .
OF2A 3392      .
OF2A 3393      .
OF2E 3394      .
OF33 3395      .
OF33 3396      .
OF35 3397      .
OF38 3398      .
OF3B 3399      .
OF3E 3400      .
OF3E 3401      .
OF41 3402      .
OF41 3403      .
OF43 3404      .
OF44 3405      .

R7      Size of message
R6      CXB address
R5      Garbage
R4      0 if "quick solicit" not requested
        Else, pointer to request block (XWB fork block) with
        FRK$FPC pointing to the "quick solicit" routine
R3      IRP address -- unmodified from call
R2      Address of End-action routine to call on I/O completion
R1      Ptr to 1st byte in standard Phase III route-header
R0      Low bit set - if message is to be xmitted
        Low bit clear - if no message to xmit. In this case
        R7-R4,R2,R1 contain garbage.

54 1C A5 0A 00 EA OF0E 3385 FFS #0,XWB$V_FLG_CLO+1,XWB$V_FLG(R5),R4 ; Get next work bit
    14 0000 CF 54 E1 OF14 3386 BBC R4,W^NET$GL_WORKBITS,300$ ; If BC, no work needed
    22 0E A5 02 E2 OF1A 3387 BBSS #XWB$V_STS_SOL,XWB$V_STS(R5),310$ ; If BS, fork block in-use
    20 A5 FF8B CF 9E OF1F 3388 MOVAB W^QUICK_SOL,XWB$FPC(R5) ; Setup "quick solicit" return
    54 14 A5 9E OF25 3389 MOVAB XWB$Q_FORK(R5),R4 ; Say "quick solicit requested"
    05 05 OF29 3390 RSB ; Return to Transport

    OF2A 3391
    OF2A 3392
    OF2A 3393 200$: POPR #^M<R3,R8,R9,R10,R11> ; Restore status and saved regs
    OE OE A5 03 E1 OF2E 3394 300$: BBC #XWB$V_STS_DIS,XWB$V_STS(R5),310$ ; If BC, disconnect not pending
    50 DD OF33 3395 ;
    FOC8 30 OF33 3396 PUSHL R0 ; Save R0
    03 50 E9 OF35 3397 BSBW NET$CHK_X_IDLE ; Ok to restart disc. sequence?
    FOC2 30 OF38 3398 BLBC R0,305$ ; If LBC no, XWB is not idle
    50 8ED0 OF3B 3399 BSBW NET$FORK ; Fork to resume disconnect
    54 D4 OF3E 3400 ; (return with LBS in R0)
    05 OF3E 3401 305$: POPL R0 ; Restore R0
    OF41 3402
    OF41 3403 310$: CLRL R4 ; Say "quick solicit not wanted"
    OF43 3404 RSB ; Return to Transport
    OF44 3405
```

```
OF44 3407 .SBTTL BLD_DISPATCH - Dispatch to build message
OF44 3408 :+
OF44 3409 :
OF44 3410 Dispatch with:
OF44 3411 :
OF44 3412 R9 Default end-action routine (NET$IO_STATUS) address
OF44 3413 R8-R6 Scratch
OF44 3414 R5 XWB address
OF44 3415 R4 XWBSW_FLG work bit
OF44 3416 R3-R1 Scratch
OF44 3417 R0 LBS if permission granted to transmit
OF44 3418 LBC if permission denied
OF44 3419 :
OF44 3420 On return:
OF44 3421 :
OF44 3422 R9 Address of NET$IO_STATUS or some other end-action routine
OF44 3423 R6 Address of CXB containing message to be transmitted
OF44 3424 R3 Address of first byte beyond the message text
OF44 3425 R1 User bytes entered into message
OF44 3426 R0 1 if message is to be xmitted,
OF44 3427 0 otherwise
OF44 3428 :
OF44 3429 R8,R7,R4,R2 are clobbered, all others are unmodified.
OF44 3430 :
OF44 3431 :-
OF44 3432 BLD_DISPATCH:
1A 50 E9 OF44 3433 BLBC R0,DENIED ; If LBC then we were denied
OF47 3434 ; permission to transmit
OF47 3435 :
OF47 3436 :
OF47 3437 We have been given permission to transmit.
OF47 3438 :
OF47 3439 :
OF47 3440 $DISPATCH R4,- ; Case on work bit
OF47 3441 <-
OF47 3442 <XWBSV_FLG_CLO, NET$RET_SLOT>,-
OF47 3443 <XWBSV_FLG_BREAK, BREAK>,-
OF47 3444 <XWBSV_FLG_SCD, BLD_CD>,-
OF47 3445 <XWBSV_FLG_SIAČK, BLD_LIACK>,-
OF47 3446 <XWBSV_FLG_SDACK, BLD_DTACK>,-
OF47 3447 <XWBSV_FLG_SLI, BLD_LI>,-
OF47 3448 <XWBSV_FLG_SDT, BLD_DAT>,-
OF47 3449 >
41 11 OF5F 3450 BRB NONE ; Continue
OF61 3451 :
OF61 3452 DENIED: :
OF61 3453 :
OF61 3454 Permission to Xmit has been denied
OF61 3455 :
OF61 3456 :
OF61 3457 $DISPATCH R4,- ; Case on work bit
OF61 3458 <-
OF61 3459 <XWBSV_FLG_CLO, NET$RET_SLOT>,-
OF61 3460 >
OF67 3461 : For all other bits, come here
OF67 3462 :
OF67 3463 : If this is the first transmission of a CI then assume the node
```



```

                                OF67 3464      : is unreachable
                                OF67 3465      :
                                OF67 3466      :
1E A5 01 91 OF67 3467 CMPB #XWBS$C_STA_CIS,XWBS$B_STA(R5) ; Is a CI being sent ?
                                OF6B 3468 BNEQ 50$ ; If NEQ no
                                OF6D 3469 TSTW XWBS$W_PROGRESS(R5) ; Is this the 1st transmission ?
                                OF70 3470 BNEQ 50$ ; If NEQ no
                                OF72 3471 MOVW #NET$C_DR_NOPATH,XWBS$W_R_REASON(R5) ; Set up disconnect reason
                                OF76 3472 MOVW #1,XWBS$W_RETRAN(R5) ; Reduce msg retransmissions
                                OF7A 3473 MOVW #1,XWBS$W_PROGRESS(R5) ; Cause link to break
                                OF7E 3474 50$: BSBW UPD_PROGRESS ; Update the progress counter
04 0E A5 00 E0 OF81 3475 BBS #XWBS$V_STS_TID,XWBS$W_STS(R5),140$ ; If BS then timer is owned
50 A5 05 B0 OF86 3476 MOVW #5,XWBS$W_TIMER(R5) ; Try again in 5 seconds
13 1C A5 00 E1 OF8A 3477 140$: BBC #XWBS$V_FLG_BREAK,XWBS$W_FLG(R5),NONE ; If BS, link is to be broken
                                OF8F 3478
                                OF8F 3479 BREAK:
                                OF8F 3480
                                OF8F 3481      : Generate an event to break the link
                                OF8F 3482
                                OF8F 3483
                                OF8F 3484
03C2 8F BB OF8F 3485 PUSHR #^M<R1,R6,R7,R8,R9> ; Save regs
                                OF93 3486
1C A5 01 AA OF93 3486 BICW #XWBS$M_FLG_BREAK,XWBS$W_FLG(R5) ; Prevent infinite looping
57 00'8F' 9A OF97 3487 MOVZBL #NETEVT$_D$CLNK,R7 ; Setup event code
F062' 30 OF9B 3488 BSBW NET$EVENT ; Process event
                                OF9E 3489
                                OF9E 3490
03C2 8F BA OF9E 3490 POPR #^M<R1,R6,R7,R8,R9> ; Restore regs
50 7C 7C OFA2 3491 CLRW R0 ; Say "nothing to send" and
                                OFA4 3492 ; "no user bytes in msg"
                                OFA4 3493
                                OFA5 3494 RSB ; Done
                                OFA5 3494
```

```

OFA5 3496      .SBTTL BLD_CD      - Build Connect/Disconnect messages
OFA5 3497      .SBTTL BLD_CI      - Build a CI msg from XWB contents
OFA5 3498      .SBTTL BLD_CA      - Build a CA msg from XWB contents
OFA5 3499      .SBTTL BLD_CC      - Build a CC msg from XWB contents
OFA5 3500      .SBTTL BLD_DI      - Build a DI msg from XWB contents
OFA5 3501      .SBTTL BLD_DC      - Build A DC msg from XWB contents
OFA5 3502      :++
OFA5 3503      :
OFA5 3504      : The appropriate control message is constructed from the information
OFA5 3505      : in the XWB.
OFA5 3506      :
OFA5 3507      :
OFA5 3508      : INPUTS:      R9      Default end-action routine (NET$IO_STATUS) address
OFA5 3509      :             R8-R6  Scratch
OFA5 3510      :             R5      XWB address
OFA5 3511      :             R4      XWB$M_FLG work bit
OFA5 3512      :             R3-R0  Scratch
OFA5 3513      :
OFA5 3514      : OUTPUTS:     R10     Preserved
OFA5 3515      :             R9      Address of NET$IO_STATUS or NET$CSS_IOSTAT
OFA5 3516      :             Zero implies NET$IO_STATUS and also requests that
OFA5 3517      :             the "return to send bit" be set in the route-header
OFA5 3518      :             R6      Address of CXB containing the message
OFA5 3519      :             R5      Preserved
OFA5 3520      :             R3      Pointer to first byte beyond the message
OFA5 3521      :             R1      Number of user bytes entered into message
OFA5 3522      :             R0      LBS if a message was constructed
OFA5 3523      :             LBC otherwise
OFA5 3524      :
OFA5 3525      :             R8,R7,R4,R2 are garbage
OFA5 3526      :
OFA5 3527      :
OFA5 3528      : -
OFA5 3529      : BLD_CD:
51  FO 8F  9A  OFA5 3530      MOVZBL #NSP$C_HSZ_CD,R1      ; Build Connect or Disconnect message
      0268  30  OFA9 3531      BSBW  GET_XMT_BUF          ; Setup maximum buffer size needed
      0100 8F  AA  OFAC 3532      BICW  #XWB$M_FLG_SCD,-    ; Get buffer
      1C A5      OFB0 3533      $DISPATCH XWB$B_STA(R5),TYPE=B,- ; - no return on error
      OFB2 3534      <-      <XWB$C_STA_CIS, BLD_CI>,-      ; Clear the bit which brought us here
      OFB2 3535      <-      <XWB$C_STA_CIR, BLD_CA>,-      ; Dispatch according to state
      OFB2 3536      <-      <XWB$C_STA_CCS, BLD_CC>,-      ;
      OFB2 3537      <-      <XWB$C_STA_DIS, BLD_DI>,-      ; Build Connect Initiate msg
      OFB2 3538      <-      <XWB$C_STA_DIR, BLD_DC>,-      ; Build Connect Ack msg
      OFB2 3539      <-      <XWB$C_STA_CIS, BLD_CI>,-      ; Build Connect Confirm msg
      OFB2 3540      <-      <XWB$C_STA_CIR, BLD_CA>,-      ; Build Disconnect Initiate msg
      OFB2 3541      <-      <XWB$C_STA_CCS, BLD_CC>,-      ; Build Disconnect Confirm msg
      OFB2 3542      <-      <XWB$C_STA_DIS, BLD_DI>,-      ;
      OFC5 3543      >      MOVL  R6,R0                  ; Else, setup for deallocation
50  F035'  30  OFC8 3544      BSBW  NET$DEALLOCATE        ; Deallocate the block
      50      D4  OFCB 3545      CLRL  R0                  ; Indicate nothing to send
      05      OFCD 3546      10$: RSB
      OFCE 3547
      OFCE 3548
      OFCE 3549      .ENABL  LSB
      OFCE 3550
      OFCE 3551      BLD_CI:
      59  D4  OFCE 3552      CLRL  R9                  ; Build CI from XWB
      ; Request "return to sender"
```



```
83 68 8F 90 0FD0 3553      MOVB    #NSP$C_MSG_CR,(R3)+      ; Enter msg type - CI 'retransmit'
      52 A5 B5 0FD4 3554      TSTW    XWB$W_PROGESS(R5)      ; Is this the first transmission ?
      04 12 0FD7 3555      BNEQ    5$                      ; If NEQ then no
FF A3 18 90 0FD9 3556      MOVB    #NSP$C_MSG_CI,-1(R3)      ; Else setup for initial CI
      0FDD 3557
      0FDD 3558 5$:      ASSUME    XWB$W_LOCLNK    EQ    2+XWB$W_REMLNK
      0FDD 3559      ASSUME    NSP$C_SRV_NFC    EQ    0
      0FDD 3560      ASSUME    NSP$V_INF_VER    EQ    0
      0FDD 3561
83 3C A5 D0 0FDD 3562      MOVL     XWB$W_REMLNK(R5),(R3)+      ; Enter dst,src link addresses
83 0201 8F B0 0FE1 3563      MOVW    #NSP$C_SRV_REQ!-      ; Enter required SERVICE bits and
      0FE6 3564      -                      ; say 'no flow control'
      0FE6 3565      <NSP$C_INF V40a8>,(R3)+      ; and indicate Version 3.2
83 40 A5 B0 0FE6 3566      MOVW    XWB$W_LOCSIZ(R5),(R3)+      ; Enter rcv segment size
54 010C C5 D0 0FEA 3567      MOVL     XWB$L_ICB(R5),R4      ; Get ICB
51 28 A4 9E 0FEF 3568      MOVAB    ICB$B_RPRNAM(R4),R1      ; Get dst process name address
      F00A' 30 0FF3 3569      BSBW    NET$MOV_USTR      ; Move string without the count field
51 14 A4 9E 0FF6 3570      MOVAB    ICB$B_LPRNAM(R4),R1      ; Get src process name address
      F003' 30 0FFA 3571      BSBW    NET$MOV_USTR      ; Move string without the count field
      53 DD 0FFD 3572      PUSHL    R3      ; Save current output ptr
      83 94 0FFF 3573      CLRB     (R3)+      ; Assume no data or access info
51 3C A4 9E 1001 3574      MOVAB    ICB$B_ACCESS(R4),R1      ; Point to access info strings
      61 95 1005 3575      TSTB     (R1)      ; Are access strings null ?
      07 13 1007 3576      BEQL     10$      ; If EQL then null
00 BE 01 90 1009 3577      MOVB     #1,a(SP)      ; Flag 'access info present'
      EFF0' 30 100D 3578      BSBW    NET$MOV_USTR      ; Move string without the count field
      9E 02 88 1010 3579 10$:      BISB     #2,a(SP)+      ; Flag 'data present' - it may be null
      3A 11 101E 3581      BUMP     W,NDC+NDC$W_CSN(R5)      ; Update 'connects sent'
      1020 3582      BRB     30$      ; Continue in common
      1020 3583 BLD_CC:      ; Build the Connect Confirm message
      1020 3584      BBC     #XWB$V_PRO_PH2,-      ; If BC, not Phase II
      1022 3585      XWB$B_PRO(R5),15$
59 05 5A A5 1025 3586      MOVAB    W*NET$CCS_IOSIAT,R9      ; Setup I/O status return address
      123A' CF 9E 102A 3587 15$:      MOVB     #NSP$C_MSG_CC,(R3)+      ; Setup message type
      83 28 90 102D 3588
      102D 3589      ASSUME    XWB$W_LOCLNK    EQ    2+XWB$W_REMLNK
      102D 3590      ASSUME    NSP$C_SRV_NFC    EQ    0
      102D 3591      ASSUME    NSP$V_INF_VER    EQ    0
      102D 3592
83 3C A5 D0 102D 3593      MOVL     XWB$W_REMLNK(R5),(R3)+      ; Enter dst,src link addresses
83 0201 8F B0 1031 3594      MOVW    #NSP$C_SRV_REQ!-      ; Enter required SERVICE bits and
      1036 3595      -                      ; say 'no flow control'
      1036 3596      <NSP$C_INF V40a8>,(R3)+      ; and indicate Version 3.2
83 40 A5 B0 1036 3597      MOVW    XWB$W_LOCSIZ(R5),(R3)+      ; Enter rcv segment size
      1E 11 103A 3598      BRB     30$      ; Move user data
      103C 3599
      103C 3600 BLD_CA:      ; Build CA from XWB contents
      103C 3601      MOVB     #NSP$C_MSG_CA,(R3)+      ; Enter msg typ
83 83 24 90 103C 3602      MOVW    XWB$W_REMLNK(R5),(R3)+      ; Enter dst link address
      3C A5 B0 103F 3603      BRB     25$      ; Take 'no data' exit
      06 11 1043 3604
      1045 3605
      1045 3606 BLD_DC:      ; Build DC msg
83 48 8F 90 1045 3607      MOVB     #NSP$C_MSG_DC,(R3)+      ; Enter msg type
      24 10 1049 3608 25$:      BSBW    BLD_DX_COMMON      ; Setup msg header
      51 D4 104B 3609      CLRL     R1      ; No user data
      16 11 104D 3609      BRB     50$      ; Exit in common
```



```

      104F 3610
      104F 3611 BLD_DI:
83 38 90 104F 3612      MOVW  #NSP$C_MSG_DI,(R3)+      ; Build DI from XWB
      1B 10 1052 3613      BSBB  BLD_DX_COMMON      ; Enter msg type
57 01 AE 1054 3614      MNEGW  #1,R7      ; Setup msg header
      03D9 30 1057 3615      BSBW  RESET_TIMER      ; Set timer i.d. (-1 => connect/discon)
      105A 3616      ; Set the retransmission timer
      105A 3617      ; -- don't zero XWB$W_PROGRESS (it was
      105A 3618      ; zeroed as this state was entered)
51 5B A5 9E 105A 3618 30$: MOVAB  XWB$B_DATA(R5),R1      ; Get address of optional data
      EF9F' 30 105E 3619      BSBB  NET$MOV_CSTR      ; Move data as a counted string
51 5B A5 9A 1061 3620      MOVZBL XWB$B_DATA(R5),R1      ; Setup number of data bytes in message
      0100 8F AA 1065 3621 50$: BICW  #XWB$M_FLG_SCD,-      ; Clear flag which got us here
      1C A5 1069 3622      XWB$W_FLG(R5)
50 01 D0 106B 3623      MOVL  #1,R0      ; Indicate that msg was built
      05 106E 3624      RSB      ; R1 has # of optional data bytes
      106E 3625      ; Done
      106F 3626      .DSABL  LSB
      106F 3627
      106F 3628
      106F 3629
      106F 3630 BLD_DX_COMMON:      ; Common disconnect msg building
      106F 3631      ;
      106F 3632      ; If the partner is Phase II (V3.1) convert it to V3.2 so that
      106F 3633      ; we get the benefit of timer support. This ensures that broken
      106F 3634      ; Phase II logical-links will always cleanup.
      106F 3635
      106F 3636
      106F 3637
5A A5 04 8A 106F 3638 10$: BICB  #XWB$M_PRO_PH2,XWB$B_PRO(R5) ; Enable timer support
      1073 3639
      1073 3640      ;
      1073 3641      ; Insert logical link address and disconnect reason code
      1073 3642
      1073 3643
      1073 3644      ASSUME  XWB$W_LOCLNK EQ 2+XWB$W_REMLNK
      1073 3645
83 3C A5 D0 1073 3646      MOVL  XWB$W_REMLNK(R5),(R3)+      ; Enter dst,src link addresses
63 46 A5 B0 1077 3647      MOVW  XWB$W_X_REASON(R5),(R3)      ; Enter disconnect reason
0000'8F 83 B1 107B 3648      CMPW  (R3)+,#NET$C_DR_INVALID      ; Valid reason code ?
      04 1F 1080 3649      BLSSU  20$      ; If LSSU, okay
FE A3 09 B0 1082 3650      MOVW  #NET$C_DR_ABORT,-2(R3)      ; Else, jam in a default
      05 1086 3651 20$: RSB      ; Done
      1087 3652
```



```
1087 3654 .SBTTL BLD_LIACK - Build a INT/LS ACK message
1087 3655 .SBTTL BLD_DTACK - Build a DATA ACK message
1087 3656 .SBTTL BLD_LI - Build INT/LS message
1087 3657 .SBTTL BLD_DAT - Build DATA message
1087 3658 :+
1087 3659 :
1087 3660 The appropriate message is built. If the message to be built is an ACK and
1087 3661 XWBSW_FLG indicates that there is a message which may be sent on the sub-
1087 3662 channel then the ACK is sent 'piggy-backed' within that message - otherwise,
1087 3663 an ACK message is built and sent. Messages sent on either subchannel will
1087 3664 always 'piggy-back' and ACK to help reduce retransmissions by the remote
1087 3665 node in the lost message environment offered by Transport.
1087 3666
1087 3667 INPUTS: R9 Not used
1087 3668 R8-R6 Scratch
1087 3669 R5 XWB address
1087 3670 R4 XWBSM_FLG work bit
1087 3671 R3-R0 Scratch
1087 3672
1087 3673 OUTPUTS: R6 Address of CXB containing the message
1087 3674 R3 Pointer to first byte beyond the message
1087 3675 R1 Number of user bytes entered into message
1087 3676 R0 LBS if a message was constructed
1087 3677 LBC otherwise
1087 3678
1087 3679 R8,R7,R4,R2 are garbage. All others are preserved.
1087 3680
1087 3681
1087 3682 -
1087 3683 BLD_LIACK:
1087 3684 BBS #XWBSV_FLG_SLI,XWBSW_FLG(R5),BLD_LI ; Build INT/LS ACK
1087 3685 BRW BLD_ACK_LI ; Piggy-back ACK if possible
1087 3686 ; Build header
1087 3687 BLD_LI:
1087 3688 BSBW BLD_ACK_LI ; Build INT or LS message
1087 3689 BLBC R0,50$ ; Build header
1087 3690 MOVW R7,(R3)+ ; Failed if LBC
1087 3691 BBC #NSP$V_FLW_INT,XWBSB_X_FLW(R5),10$ ; Enter segment number
1087 3692 ; If BC then 'Link Service'
1087 3693
1087 3694 Xmit an INTERRUPT message
1087 3695
1087 3696
1087 3697 MOVW #NSP$C_MSG_INT,CXB$B_X_NSPTYP(R6); Enter message type code
1087 3698 MOVL LSB$L_X_PND(R8),R0 ; Get associated IRP
1087 3699 MOVZWL IRP$W_BCNT(R0),R1 ; Setup number of user bytes
1087 3700
1087 3701 PUSHF #^M<R1,R4,R5> ; Save regs
1087 3702 MOVCL R1,IRP$L_IOST1(R0),(R3) ; Move data
1087 3703 POPR #^M<R1,R4,R5> ; Restore regs
1087 3704
1087 3705 BRB 30$ ; Finish in common
1087 3706
1087 3707 10$:
1087 3708
1087 3709 Xmit LINK SERVICE (flow control/back-pressure) message
1087 3710
```

03 1C A5 04 E0
00DF 31
00DC 30
41 50 E9
83 57 B0
17 6C A5 05 E1
4E A6 30 90
50 10 A8 D0
51 32 A0 3C
63 38 A0 32 BB
51 28 10AB 3702
32 BA 10B0 3703
10 11 10B2 3705

```
83  6C  4E A6 10 90 10B4 3711  MOVB  #NSP$C_MSG_LS,CXB$B_X_NSPTYP(R6) ; Enter message type code
      A5  F0 8F 8B 10B8 3712  BICB3  #NSP$M_FLW_DRV,XWB$B_X_FLW(R5),(R3)+ ; Enter flow control mode
      83  6D A5 90 10BE 3713  MOVB  XWB$B_X_FLWCNT(R5),(R3)+ ; Enter flow control value
      51  D4 10C2 3714  CLRL  R1 ; Setup # of user bytes
      10C4 3715 30$:
      10C4 3716
      10C4 3717
      10C4 3718
      10C4 3719
      10C4 3720
      1C A5 10 AA 10C4 3720  BICW  #XWB$M_FLG_SLI,XWB$W_FLG(R5) ; Clear work bit
      10C8 3721
      10C8 3722  ASSUME  XWB$V_STS_TID EQ 0
      10C8 3723
      03 0E A5 E9 10C8 3724  BLBC  XWB$W_STS(R5),40$ ; If LBC, timer is unowned
      008A 31 10CC 3725  BRW  EX ; Else, take common exit
      OE A5 02 AB 10CF 3726 40$: BISW  #XWB$M_STS_TLI,XWB$W_STS(R5) ; Mark INT/LI channel as owner
      007C 31 10D3 3727  BRW  EX_T ; Set the timer
      05 10D6 3728 50$: RSB ; Done
      10D7 3729
      10D7 3730
      10D7 3731 BLD_DTACK:
      1C A5 0060 8F B3 10D7 3732  BITW  #XWB$M_FLG_WHGL!- ; Build DATA ACK
      10DD 3733  XWB$M_FLG_WBP,XWB$W_FLG(R5) ; Any wait conditions preventing
      51 11 13 10DD 3734  BEQL  BLD_DAT ; DATA message xmission?
      07 9A 10DF 3735  MOVZBL #NSP$C_HSZ_ACK,R1 ; If not, piggy-back this ACK
      012F 30 10E2 3736  BSBW  GET_XMT_BUF ; Setup size of NSP message
      58 00A4 C5 9E 10E5 3737 ; Get buffer for ACK
      83 04 90 10EA 3738  MOVAB  XWB$T_DT(R5),R8 ; - no return on error
      00AE 31 10ED 3739  MOVB  #NSP$C_MSG_DTACK,(R3)+ ; Get subchannel block
      10F0 3740  BRW  BLD_ACK_DAT ; Enter message type
      10F0 3741 ; Build common header
      58 00A4 C5 9E 10F0 3742 BLD_DAT:
      00C9 30 10F5 3743  MOVAB  XWB$T_DT(R5),R8 ; Build a DATA message
      10F8 3744  BSBW  GET_XMT_CXB ; Get subchannel pointer
      00A3 30 10F8 3745 ; Get next CXB for transmission
      04 A8 57 B1 10FB 3746  BSBW  BLD_ACK_DAT ; No return on error
      1D 12 10FF 3747  CMPW  R7,LSB$W_HXS(R8) ; Build header past ACK field
      1C A5 20 AB 1101 3748  BNEQ  70$ ; Highest sendable segment?
      68 57 B1 1105 3749  BISW  #XWB$M_FLG_WHGL,XWB$W_FLG(R5) ; If NEQ no, there's more
      34 12 1108 3750  CMPW  R7,LSB$W_LOX(R8) ; Set wait condition
      OE A8 OD A8 91 110A 3751  BNEQ  80$ ; Is this the last seq queued?
      2D 1E 110F 3752 ; If NEQ no, there's more
      OC A8 OD A8 91 1111 3753  CMPB  LSB$B_X_CXBACT(R8),LSB$B_X_CXBQUO(R8) ; At our limit?
      26 1E 1116 3754  BGEQU  80$ ; If GEQU, yes
      52 58 D0 1118 3755  CMPB  LSB$B_X_CXBACT(R8),LSB$B_X_PKTWND(R8) ; Could we send more?
      FB9A 30 111B 3756  BGEQU  80$ ; If GEQU, no
      1B 5A A5 04 E1 111E 3757  MOVL  R8,R2 ; Setup LSB for call
      1123 3758  BSBW  FILL_XMT_CXBS ; Try to get more data
      1123 3759
      1123 3760 70$: BBC  #XWB$V_PRO_NAR,XWB$B_PRO(R5),80$ ; If BC, NAR option not allowed
      1123 3761
      1123 3762
      1123 3763
      1123 3764
      1123 3765
      1123 3766
      1123 3767
```

We may request that the ACK be delayed in order to reduce the number of messages being processed. In order to get an overlap between the the pipelined data stream and the returning ACK stream, we must ask for an ACK half way (arbitrarily chosen) between into the maximum pipeline currently allowed.


```

1123 3768
1123 3769
1123 3770 : SUBW3 LSB$W_HAR(R8),LSB$W_HXS(R8),R0 ; Get # of packets in the pipe
50 57 06 A8 A3 1123 3771 : SUBW3 LSB$W_HAR(R8),R7,R0 ; Get # of packets in the pipe
      50 50 A0 1128 3772 : ADDW R0,R0 ; Double it
      02 0C A8 E9 112B 3773 : BLBC LSB$B_X_PKTWND(R8),75$ ; If even okay
      50 96 112F 3774 : INCB R0 ; Else adjust the threshold
      0C A8 50 91 1131 3775 75$: CMPB R0,LSB$B_X_PKTWND(R8) ; Half that allowed?
      07 13 1135 3776 : BEQL 80$ ; If so, ask for an ACK
83 4000 8F A8 1137 3777 : BISW #NSP$M_SEQ_NAR,(R3)+ ; Suppress ACK for effeciency
      05 11 113C 3778 : BRB 90$ ; Continue
      113E 3779
      113E 3780
83 4000 8F AA 113E 3781 80$: BICW #NSP$M_SEQ_NAR,(R3)+ ; Make sure ACK is sent
      51 0C A6 3C 1143 3782
      53 51 C0 1147 3783 90$: MOVZWL CXB$W_LENGTH(R6),R1 ; Setup number of user bytes
      0B 0E A5 E8 114A 3785 : ASSUME XWB$V_STS_TID EQ 0 ; Advance R3 to end of message
      0E A5 02 AA 114A 3786
      114A 3787 : BLBS XWB$W_STS(R5),EX ; If LBS, timer already owned
      114E 3788 : BICW #XWB$M_STS_TLI,XWB$W_STS(R5) ; Mark DATA channel as owner
      1152 3789 EX_T:
      1152 3790
      1152 3791
      1152 3792
      1152 3793
      1152 3794 : MOVW R7,XWB$W_TIM_ID(R5) ; Setup timed segment's number
      1156 3795 : BSBW SET_TIMER_RUN ; Set the timer in RUN state
50 02 A8 57 B0 1159 3796 EX: MOVW R7,LSB$W_LNX(R8) ; This will be 'last no. sent'
      08 A8 57 A3 115D 3797 : SUBW3 R7,LSB$W_HAA(R8),R0 ; Gtr than 'high ACK acceptable'
      04 50 0B E1 1162 3798 : BBC #11,R0,100$ ; If BC then LNX leq HAA
      08 A8 57 B0 1166 3799 : MOVW R7,LSB$W_HAA(R8) ; Else update HAA as well
      50 50 01 D0 116A 3800 100$: MOVL #1,R0 ; Indicate message was built
      116D 3801 : RSB ; Done
      116E 3802
      116E 3803
      116E 3804 BLD_ACK_LI: ; Build LS/INT common header
      116E 3805 : MOVAB XWB$T_LI(R5),R8 ; Get subchannel block
      1173 3806
      1173 3807 : ASSUME NSP$C_HSZ_ACK+2+16 LE IRP$C_LENGTH ; Use lookaside list
      1173 3808
      1173 3809 : MOVZBL #IRP$C_LENGTH,R1
      1177 3810
      1177 3811 : BSBW GET_XMT_BUF ; Setup size of NSP message
      117A 3812 : ; large enough for Interrupt msg
      117A 3813 : ADDW3 #1,LSB$W_LNX(R8),R7 ; Get buffer for message
      117F 3814 : BICW #^X<F000>,R7 ; - no return on error
      1184 3815 : ; Get next segment number
      1184 3816 : MOVB #NSP$C_MSG_LIACK,(R3)+ ; Mask off junk bits
      1187 3817 : BICW #XWB$M_FLG_SIACK,XWB$W_FLG(R5) ; Set message type
      1188 3818 : BBCC R4,XWB$W_FLG(R5),10$ ; Need to send ACK is satisfied
      1190 3819 10$: BICW3 #^X<F000>,LSB$W_HAX(R8),R0 ; Clear flag that got us here
      1197 3820 : BBCC #XWB$V_STS_LINAR,XWB$W_STS(R5),ACK ; Get ACK value
      119C 3821 : BRB NAK ; Br unless NAK is to be sent
      119E 3822 : ; Send as a NAK
      119E 3823
      119E 3824 BLD_ACK_DAT: ; Build DATA ACK header
```

```
50      26 1C A5 08 AA 119E 3825
        05 0E A5 08 AB 11A2 3826
        50 1000 8F E5 11A9 3827
        50 1000 8F AB 11AE 3828 NAK:
                                ACK:
                                11B3 3829
                                11B3 3830
                                11B3 3831
                                11B3 3832
83      83 3C A5 D0 11B3 3832
        50 8000 8F A9 11B7 3833
        50 01 7D 11BD 3834
                                11C0 3835
                                05 11C0 3836
                                11C1 3837
```

```
BICW    #XWBSM_FLG_SACK,XWBSW_FLG(R5) ; Clear the work bit
BICW3   #^X<F000>,[SB$W_HAX(R8),R0    ; Get ACK value
BBCC    #XWBSV_STS_DTNAK,XWBSW_STS(R5),ACK ; Br unless NAK is to be sent
BISW    #NSP$M_ACK_NAK,R0              ; Set the NAK flag
ASSUME   XWBSW_LOCLNK EQ 2+XWBSW_REMLNK;
MOVLE    XWBSW_REMLNK(R5),(R3)+          ; Enter link addresses
BISW3   #NSP$M_ACK_VALID,R0,(R3)+      ; Enter ACK field
MOVQ     #1,R0                          ; R1=0 => no user bytes in msg
                                                ; R0=1 => success, xmt message
RSB                                           ; Done
```



```
11C1 3839 .SBTTL GET_XMT_CXB - Get xmt CXB while in FDT context
11C1 3840 ;+
11C1 3841
11C1 3842 INPUTS: R8 LSB address
11C1 3843 R7,R6 Scratch
11C1 3844 R5 XWB address
11C1 3845 R3-R0 Scratch
11C1 3846
11C1 3847 OUTPUTS: R8 Preserved
11C1 3848 R7 Segment number
11C1 3849 R6 CXB address if LBS in R0
11C1 3850 R5,R4 Preserved
11C1 3851 R3 Pointer to CXBSB_X_NSPTYP+1(R6)
11C1 3852 R2,R1 Garbage
11C1 3853 R0 Low bit set if return to caller's caller
11C1 3854 Else, garbage
11C1 3855
11C1 3856 -
11C1 3857 GET_XMT_CXB:
57 57 02 A8 01 A1 11C1 3858 ADDW3 #1,LSBSW_LNX(R8),R7 ; Get next sequence number
57 57 0C 00 EF 11C6 3859 EXTZV #0,#12,R7,R7 ; Strip off the junk
56 08 A8 9E 11CB 3860 MOVAB LSB$_X_CXB-CXBS$_LINK(R8),R6 ; Init for CXB scan
56 10 A6 D0 11CF 3861 10$: MOVL CXBS$_LINK(R6),R6 ; Get next CXB
19 11D3 3862 BLSS 20$ ; If LSS then got one
11D5 3863
11D5 3864 BUG_CHECK NETNOSTATE,FATAL ; CXB list was empty
11D9 3865
57 55 A6 0C 00 ED 11D9 3866 20$: CMPZV #0,#12,CXBSW_X_NSPSEQ(R6),R7 ; This it?
EE 12 11DF 3867 BNEQ 10$ ; If NEQ no, loop
11E1 3868
11E1 3869
11E1 3870 ; If CXBSV_CD_XMT is currently set in CXBSB_CODE then it is already
11E1 3871 ; queued to some datalink output queue -- since the datalink driver
11E1 3872 ; may be using the datalink-header portion of the buffer, we must
11E1 3873 ; clone a new CXB for transmission.
11E1 3874
11E1 3875
1F 0B A6 00 E3 11E1 3876 BBBS #CXBSV_CD_XMT,CXBSB_CODE(R6),80$ ; If BC then buffer is free
51 08 A6 3C 11E6 3877 MOVZWL CXBSW_SIZE(R6),R1 ; Get size of buffer
00000000 GF 16 11EA 3878 JSB G^EXE$ALONONPAGED ; Allocate the buffer
1A 50 E9 11F0 3879 BLBC R0,200$ ; If LBC then allocation failure
11F3 3880
11F3 3881 PUSHF #^M<R4,R5> ; Save regs
11F5 3882 MOVL R6,R5 ; Copy old CXB pointer
11F8 3883 MOVL R2,R6 ; Setup new CXB pointer
66 65 51 28 11FB 3884 MOVC3 R1,(R5),(R6) ; Clone the original message
0B A6 01 90 11FF 3885 MOVAB #CXBSM_CD_XMT,CXBSB_CODE(R6) ; Say "xmt in progress"
30 BA 1203 3886 POPR #^M<R4,R5> ; Recover XWB address
1205 3887
53 4F A6 9E 1205 3888 80$: MOVAB CXBSB_X_NSPTYP+1(R6),R3 ; Setup output pointer
50 01 D0 1209 3889 MOVL #1,R0 ; Indicate success
05 120C 3890 RSB ; Done
120D 3891
1C A5 02 A8 120D 3892 200$: BISW #XWSM_FLG_WBUF,XWSW_FLG(R5) ; Set wait flag
8E D5 1211 3893 TSTL (SP)+ ; Pop caller's address
05 1213 3894 RSB ; Return R0 to caller's caller
```

			1214	3896	.SBTTL	GET_XMT_BUF	- Get xmt buffer while in fork context	
			1214	3897	:	+		
			1214	3898	:			
			1214	3899	:	INPUTS:	R6	Scratch
			1214	3900	:		R3,R2	Scratch
			1214	3901	:		R1	Size of NSP portion of message
			1214	3902	:		R0	Scratch
			1214	3903	:			
			1214	3904	:	OUTPUTS:	R6	Buffer (CXB) address
			1214	3905	:		R3	Pointer to message NSP area within buffer
			1214	3906	:		R2,R1	Garbage
			1214	3907	:		R0	Status
			1214	3908	:			
			1214	3909	:			All other registers are unchanged
			1214	3910	:			
			1214	3911	:		CXB\$W_SIZE	Actual CXB block size
			1214	3912	:		CXB\$B_TYPE	DYN\$C_CXB
			1214	3913	:		CXB\$B_CODE	CXB\$M_CD_XMT
			1214	3914	:			
			1214	3915	:			
			1214	3916	:			If allocation failure, return is to caller's caller.
			1214	3917	:			
			1214	3918	:			
			1214	3919	:			
			1214	3920	:	GET_XMT_BUF:		
51	52	A1	9E	1214	3921	MOVAB	CXB\$C_OVERHEAD -	; Get xmt buffer
				1218	3922		+TR3\$C_HSZ_DATA(R1),R1	; Add in CXB
00000000	'GF	16	1218	3923	3923	JSB	G^EXE\$ALONONPAGED	; + Transport msg overhead
	12	50	E9	121E	3924	BLBC	R0,200\$; Allocate the buffer
56	52	D0	1221	3925	3925	MOVL	R2,R6	; If LBC then allocation failure
			1224	3926	3926	:		; Setup CXB pointer
			1224	3927	3927	:		
			1224	3928	3928	:		
			1224	3929	3929	:		
			1224	3930	3930	:		
			1224	3931	3931	ASSUME	CXB\$B_CODE EQ 1+CXB\$B_TYPE	
			1224	3932	3932	:		
011B	8F	B0	1224	3933	3933	MOVW	#DYN\$C_CXB+<1@<CXB\$V_CD_XMT+8>>,-	; Setup block type
	0A	A6	1228	3934	3934		CXB\$B_TYPE(R6)	; ...and setup CXB\$B_CODE
08	A6	51	B0	122A	3935	MOVW	R1,CXB\$W_SIZE(R6)	; Setup the size
53	4E	A6	9E	122E	3936	MOVAB	CXB\$B_X_NSPTYP(R6),R3	; Point to message area in buffer
			05	1232	3937	RSB		; Return status in R0
			1233	3938	3938	:		
			1233	3939	3939	200\$:	BISW	#XWBSM_FLG_WBUF,XWBSW_FLG(R5)
1C	A5	02	A8	1237	3940	TSTL	(SP)+	; Set wait flag
	8E		D5	1239	3941	RSB		; Pop caller's address
			05	123A	3942			; Return to caller's caller
			123A	3943	3943			; with LBC in R0


```
123A 3945 .SBTTL NET$IO_STATUS - Receive xmit status from Transport layer
123A 3946 .SBTTL NET$CCS_IOSTAT - Receive xmit status for Phase II CC message
123A 3947 :++
123A 3948
123A 3949 This routine is called by Transport to return transmit status to NSP. The
123A 3950 action is to deallocate the CXB if it is no longer in use.
123A 3951
123A 3952 INPUTS: R5 IRP address
123A 3953 R4,R3 Scratch
123A 3954 R2 RCB pointer
123A 3955 R1 Scratch
123A 3956 R0 CXB address (no longer attached to IRP)
123A 3957
123A 3958
123A 3959 OUTPUTS: R4,R3,R1,R0 are garbage. All others are unchanged.
123A 3960
123A 3961
123A 3962 :--
123A 3963 NET$CCS_IOSTAT::
123A 3964 ; Receive status after sending a
123A 3965 ; Connect Confirm to a Phase II node
123A 3966
123A 3967 PUSH R0,R2,R5,R6,R7,R8,R9,R10,R11 ; Save regs
123E 3968
123E 3969 MOV R0,R8 ; Save temp copy of CXB address
1241 3970 MOV R5,R6 ; Save temp copy of IRP address
1244 3971 MOVZWL CXB$W_X_NSPLOC(R8),R3 ; Get local link number
1248 3972 BSBW NET$XQB_LOCLNK ; Find the XWB
124B 3973 BLBS R5,20$ ; If LBS not found
124E 3974 MOVZBL #NETEVTS_PH2CCS,R7 ; Setup event
1252 3975 BLBS IRP$L_IOST1(R6),10$ ; If LBS then no I/O error
1256 3976 MOVZBL #NETEVTS_DSCLNK,R7 ; Else indicate link failure
125A 3977 10$: CLRL R11 ; Say "can't go to IPL 2"
125C 3978 BSBW NET$EVENT ; Report the event
125F 3979
125F 3980 20$: POP R0,R2,R5,R6,R7,R8,R9,R10,R11 ; Restore all regs
1263 3981
1263 3982 ; Fall thru to NET$IO_STATUS
1263 3983
1263 3984 NET$IO_STATUS::
1263 3985 BICB #CXB$M_CD_XMT,- ; Receive xmit status
1265 3986 CXB$B_CODE(R0) ; I/O no longer pending
1267 3987 BNEQ 10$ ; If NEQ then don't deallocate
1269 3988 BSBW NET$DEALLOCATE ; Deallocate the block
126C 3989 10$: RSB
126D 3990
126D 3991
```

OF E5 8F BB 123A 3967
58 50 D0 123E 3969
56 55 D0 1241 3970
53 51 A8 3C 1244 3971
EDB5' 30 1248 3972
11 55 E8 124B 3973
57 00'8F 9A 124E 3974
04 38 A6 E8 1252 3975
57 00'8F 9A 1256 3976
5B D4 125A 3977
EDA1' 30 125C 3978
OF E5 8F BA 125F 3979
1263 3981
1263 3982
1263 3983
01 8A 1263 3985
0B A0 1265 3986
03 12 1267 3987
ED94' 30 1269 3988
05 126C 3989
126D 3990
126D 3991

```
126D 3993 .SBTTL NET$TIMER - Process NETDRIVER clock tick
126D 3994 :+
126D 3995 *** t.b.s.***
126D 3996
126D 3997
126D 3998
126D 3999
126D 4000
126D 4001 NET$TIMER::
126D 4002 PUSHF #M<R4,R5,R10,R11> ; ...tick...
1271 4003 DSBINT UCB$B_FIPL(R4) ; Save regs
1278 4004 CLRL R11 ; Raise to driver IPL
127A 4005 ; Say "can't go to IPL 2"
127A 4006
127A 4007
127A 4008 If mount count = 0 then we're shutting down the network -- stop
127A 4009 the clock and signal NETACP by deactivating the local LPD.
127A 4010
127A 4011 MOVL UCB$L_VCB(R4),R2 ; Get RCB
127E 4012 TSTW RCB$W_MCOUNT(R2) ; Still active
1281 4013 BNEQ 5$ ; If NEQ then yes
1283 4014 BSBW TR$KILL_LOC_LPD ; Kill the local LPD
1286 4015 BLBC R0,20$ ; Br on error
1289 4016 BICB #TQ$M_REPEAT,TQ$B_RQTYPE(R5) ; Stop the clock
128D 4017 MOVAB W$NET$GL_OFF_DPTFLG,R0 ; Get address of offset
1292 4018 ADDL W$NET$GL_OFF_DPTFLG,R0 ; Point to DPT$B_FLAG
1297 4019 BICB #DPT$M_NOUNLOAD,(R0) ; Allow driver to be reloaded
129A 4020 BRB 20$ ; Done
129C 4021 5$:
129C 4022
129C 4023 Call the Transport layer timer service routine
129C 4024
129C 4025
129C 4026 BSBW TR$TIMER ; Call Transport layer timer
129F 4027
129F 4028
129F 4029 Process all NSP level clocks
129F 4030
129F 4031
129F 4032 MOVL RCB$L_PTR_LTB(R2),R4 ; Get LTB
12A3 4033 BEQL 20$ ; If EQL then none
12A5 4034 MOVAB -XWB$L_LINK+LTB$L_XWB(R4),R5 ; Prepare for scan
12A9 4035 MOVL XWB$L_LINK(R5),R5 ; Get next XWB
12AD 4036 BEQL 20$ ; If EQL then none left
12AF 4037 BITW #XWB$M_FLG_WBUF!- ; Waiting for buffer
12B5 4038 XWB$M_FLG_WDAT,XWB$W_FLG(R5) ; or need to try for more data?
12B5 4039 BEQL 12$ ; If EQL no
12B7 4040 BSBW NET$FORK ; Service WBUF
12BA 4041 BSBW NET$QAST ; Service WDAT
12BD 4042 REMQUE @XWB$Q_FREE_CXB(R5),R0 ; Get next idle buffer
12C2 4043 BVS 13$ ; If BS, none
12C4 4044 BSBW NET$DEALLOCATE ; Deallocate the block
12C7 4045 DECB XWB$T_DT+LSB$B_X_CXBCNT(R5) ; Account for it
12CB 4046 INCW XWB$W_ELAPSE(R5) ; Track elapsed time
12CE 4047 DECB XWB$W_TIMER(R5) ; Update time left
12D1 4048 BGTRU 10$ ; Br unless timeout
12D3 4049 BBC #XWB$V_STS_SOL,XWB$W_STS(R5),15$ ; If BC, not on solicit queue
```



```
50 A5 B6 12D8 4050 INCW XWBSW_TIMER(R5) ; Come back in another second
CC 11 12DB 4051 BRB 10$ ; Done for now
52 30 A5 D0 12DD 4052 15$: MOVL XWBSL_VCB(R5),R2 ; Setup RCB pointer
OA 10 12E1 4053 BSBB TIMEOUT ; Process timeout
C4 11 12E3 4054 BRB 10$ ; Loop
12E5 4055 20$:
12E5 4056
12E5 4057 Return to the Exec
12E5 4058
12E5 4059
12E5 4060 ENBINT ; Restore IPL
OC30 8F BA 12E8 4061 POPR #^M<R4,R5,R10,R11> ; Restore context
05 12EC 4062 RSB
12ED 4063
12ED 4064
12ED 4065 .ENABL LSB
12ED 4066
12ED 4067 TIMEOUT:
12ED 4068 $DISPATCH TYPE=B,XWBSB_STA(R5),- ; Dispatch on link state
12ED 4069 <- ;
12ED 4070 <XWBS_C_STA_RUN, T_O_RUN>,- ; RUN state
12ED 4071 <XWBS_C_STA_CIS, T_O_CI>,- ; Connect Initiate Sending state
12ED 4072 <XWBS_C_STA_CCS, T_O_CC>,- ; Connect Confirm Sending state
12ED 4073 <XWBS_C_STA_DIS, T_O_DI>,- ; Disconnect Init Sending state
12ED 4074 > ; else, fall thru
64 11 1300 4075 BRB 70$ ; Continue
1302 4076
1302 4077 T_O_CI: ; Timeout xmtng CI msg
1302 4078 T_O_CC: ; Timeout xmtng CC msg
1302 4079 T_O_DI: ; Timeout xmtng DI msg
1C A5 0100 8F A8 1302 4080 BISW #XWBSM_FLG_SCD,XWBSW_FLG(R5) ; Set 'send Connect/disconnect
5C 11 1308 4081 BRB 70$ ; Continue
130A 4082
130A 4083 T_O_RUN:
130A 4084 ;
130A 4085 ; Force a retransmission of all unACKed messages. If the inactivity
130A 4086 ; timer has expired but there are no outstanding ACKs, then send a
130A 4087 ; harmless flow control message, which requires an ACK, to test the
130A 4088 ; viability of the link.
130A 4089 ;
130A 4090 ; Phase II logical-link do not timeout waiting for an ACK, but a
130A 4091 ; message should still be send every "inactivity timer" interval in
130A 4092 ; order to make sure the other side is still up. If the other side
130A 4093 ; is not up then the "progress" count on the XWB will reach its limit
130A 4094 ; and the link will break. If the the other end of the logical-link
130A 4095 ; is gone but its node is up (e.g., other node crashes and reboots)
130A 4096 ; then when it receives this message it will send a Disconnect
130A 4097 ; Confirm as a response -- thus also breaking the link.
130A 4098 ;
130A 4099 ;
31 5A A5 02 E0 130A 4100 BBS #XWBSV_PRO_PH2,XWBSB_PRO(R5),60$ ; If BS, Phase II
130F 4101
130F 4102 ASSUME XWBSV_STS_TID EQ 0 ;
18 2D 0E A5 E9 130F 4103 BLBC XWBSW_STS(R5),60$ ; If LBC then inactivity timer
0E A5 01 E0 1313 4104 BBS #XWBSV_STS_TLI,XWBSW_STS(R5),50$ ; If BS, LI subchannel owns timer
1318 4105 ;
1318 4106 ;
```

```

1318 4107 ; Timeout on DATA subchannel. Reset LNX and shrink the transmit-
1318 4108 ; packet-window.
1318 4109 ;
1318 4110 ;
52 00A4 C5 9E 1318 4111 MOVAB XWB$T_DT(R5),R2 ; Setup LSB pointer
02 A2 06 A2 B0 131D 4112 MOVW LSB$W_HAR(R2),LSB$W_LNX(R2) ; Rexmt all unACKed segs
; ...and enforce LSB Rule 2b.
F561 30 1322 4113 BSBW SHRINK_XPW ; Shrink the xmt-packet-window
; - clobbers R0-R4. May pass
; off timer to a different
; message
17 0E A5 E9 1325 4116 BLBC XWB$W_STS(R5),60$ ; If LBC, timer is now unowned
01 E0 1329 4119 BBS #XWB$V_STS_TLI,- ; If BS, timer given to LI
45 0E A5 11 132B 4120 BRB XWB$W_STS(R5),80$ ; subchannel
36 132E 4121 ; Else, update PROGRESS even if
1330 4122 ; new XWB$W_TIM_ID value
1330 4123 50$:
1330 4124 ;
1330 4125 ; Timeout on LI subchannel
1330 4126 ;
1330 4127 ;
52 00D4 C5 9E 1330 4128 MOVAB XWB$T_LI(R5),R2 ; Get LI LSB
02 A2 06 A2 B0 1335 4129 MOVW LSB$W_HAR(R2),LSB$W_LNX(R2) ; Rexmt all unACKed segs
; ...and enforce LSB Rule 2b.
1C A5 10 A8 133A 4130 BISW #XWB$M_FLG_SLI,XWB$W_FLG(R5) ; Set 'send LI' flag
26 11 133E 4132 BRB 70$ ; Continue
1340 4133 60$:
1340 4134 ;
1340 4135 ; Cause (possibly null) flow control message to be sent in order to
1340 4136 ; cause the partner node to send and ACK. This is done to make sure
1340 4137 ; that the partner node is still there.
1340 4138 ;
1340 4139 ;
50 A5 4C A5 B0 1340 4140 MOVW XWB$W_TIM_INACT(R5),XWB$W_TIMER(R5) ; Reset timer
1C A5 4000 8F A8 1345 4141 BISW #XWB$M_FLG_SDFL,XWB$W_FLG(R5) ; Schedule flow ctl msg
134B 4142 ;
134B 4143 ;
134B 4144 ; If the XWB$SL_PID field is zero, then there is no current owner of
134B 4145 ; this link and we are in the RUN state waiting to transmit the
134B 4146 ; message currently committed to the pipeline. Hence, make sure that
134B 4147 ; backpressure relaxed in order to avoid deadlock -- e.g., if both
134B 4148 ; ends of the link were in this state we would have deadlock.
134B 4149 ;
134B 4150 ; The reason both relaxing backpressure avoids the deadlock is that
134B 4151 ; receiving a message that we cannot buffer while in the RUN state
134B 4152 ; with XWB$SL_PID equal to zero will cause the link to be marked for
134B 4153 ; disconnect (see routine BACK_PRESSURE).
134B 4154 ;
134B 4155 ;
34 A5 D5 134B 4156 TSTL XWB$SL_PID(R5) ; Any owner process
23 12 134E 4157 BNEQ 80$ ; If NEQ yes
00C4 C5 D5 1350 4158 TSTL XWB$T_DT+LSB$SL_R_CXB(R5) ; Any data currently
03 13 1354 4159 BEQL 65$ ; If EQL then none
005B 30 1356 4160 BSBW NET$MARK LINK ; Cause link to break
15 0E A5 06 E1 1359 4161 BBC #XWB$V_STS_RBP,XWB$W_STS(R5),80$ ; If BC then no backpressure
1C A5 0800 8F A8 135E 4162 BISW #XWB$M_FLG_TBPR,XWB$W_FLG(R5) ; Relax (toggle) backpressure
0D 11 1364 4163 BRB 80$ ; Continue
65$:

```



```
1366 4164 70$: ;
1366 4165 ;
1366 4166 ;
1366 4167 ;
1366 4168 ;
1366 4169 ;
1371 4170 ;
1373 4171 80$: ;
1376 4172 100$: ;
1377 4173 ;
1377 4174 ;
1377 4175 ;
1377 4176 ;
1377 4177 ;
02 A0 06 A0 B1 1377 4178 RESET: CMPW LSB$W_HAR(R0),LSB$W_LNX(R0) ; Anything to rexmt ?
02 A0 06 A0 B1 137C 4179 BEQL 10$ ; If EQL no
02 A0 06 A0 B0 137E 4180 MOVW LSB$W_HAR(R0),LSB$W_LNX(R0) ; Rexmt all unACKed segs
51 50 96 1383 4181 INCB R0 ; ...and enforce LSB Rule 2b.
51 01 90 1385 4183 MOVW #1,R1 ; Indicate this LSB was reset
05 1388 4184 10$: RSB ; Set retransmit flag
1389 4185 ; Done
1389 4186 ;
1389 4187 UPD_PROGRESS: ; Decrement progress count
52 A5 B6 1389 4188 INCW XWB$W_PROGRESS(R5) ; Account for lack of progress
52 A5 B1 138C 4189 CMPW XWB$W_PROGRESS(R5),- ; Has it grown too large ?
54 A5 138F 4190 XWB$W_RETRAN(R5) ;
1E 1F 1391 4191 BLSSU 20$ ; If LSSU then okay
1F 10 1393 4192 BSBB NET$MARK LINK ; Mark link for break
OE A5 20 A8 1395 4193 BISW #XWB$M_STS_TMO,XWB$W_STS(R5) ; Indicate timeout
0000'8F B1 1399 4194 CMPW #NET$C_DR_INVALID,- ;
44 A5 139D 4195 XWB$W_R_REASON(R5) ; Reason code set yet?
04 12 139F 4196 BNEQ 10$ ; If NEQ then yes
27 B0 13A1 4197 MOVW #NET$C_DR_NOPATH,- ; Setup local reason code
44 A5 13A3 4198 XWB$W_R_REASON(R5) ;
0000'8F B1 13A5 4199 10$: CMPW #NET$C_DR_INVALID,- ;
46 A5 13A9 4200 XWB$W_X_REASON(R5) ; Remote reason be set yet?
04 12 13AB 4201 BNEQ 20$ ; If NEQ then yes
26 B0 13AD 4202 MOVW #NET$C_DR_EXIT,- ; Setup code to send to partner
46 A5 13AF 4203 XWB$W_X_REASON(R5) ;
007F 31 13B1 4204 20$: BRW RESET_TIMER ; Set NSP timer
13B4 4205 ;
13B4 4206 ;
13B4 4207 NET$MARK LINK:: ; Mark the link for break
OE A5 01 AA 13B4 4208 BICW #XWB$M_STS_TID,XWB$W_STS(R5) ; Free-up the timer
1C A5 01 A8 13B8 4209 BISW #XWB$M_FLG_BREAK,XWB$W_FLG(R5) ; Mark link for abort
EC41' 30 13BC 4210 BSBB NET$FORK ; Fork to do new work
05 13BF 4211 RSB ; Done
13C0 4212 ;
```

```
13C0 4214 .SBTTL TIMED_SEG_ACKED - Timed segment has been ACK'd
13C0 4215
13C0 4216 .ENABL LSB
13C0 4217
13C0 4218 TIMED_SEG_ACKED: ; Timed segment has been ACK'd
13C0 4219
13C0 4220
13C0 4221 INPUTS: R5 XWB pointer
13C0 4222 R0 Scratch
13C0 4223
13C0 4224 OUTPUTS: R0 Garbage
13C0 4225
13C0 4226 All other regs are unchanged
13C0 4227
13C0 4228
13C0 4229 Update delay estimate as a function of the former delay, the new
13C0 4230 round trip time (delta) and the 'weight' parameter (this value is
13C0 4231 store after being incremented by one). The following shows the
13C0 4232 derivation of the formula used to compute 'delay'.
13C0 4233
13C0 4234 delay = ((delay*weight)+delta)/(weight+1)
13C0 4235 delay = delay + ((delta-delay)/(weight+1))
13C0 4236
13C0 4237 elapse = delta - delay ('elapse' is biased to minus 'delay'
13C0 4238 (when the msg was first sent and
13C0 4239 incremented each clock tick - it may
13C0 4240 be negative)
13C0 4241
13C0 4242 delay = delay + elapse/(weight+1)
13C0 4243
13C0 4244
13C0 4245 MOVW XWBSW_ELAPSE(R5),R0 ; Get elapsed time
13C0 4246 BGEQ 5$ ; If GEQ then arrived late
13C0 4247 MNEGW R0,R0 ; Convert to positive number
13C0 4248 DIVW XWBSW_DLY_WGHT(R5),R0 ; Get weighted adjustment
13C0 4249 INCW R0 ; Ensure minimum of 1 sec change
13CF 4250 ; to allow for loss of fractional part
13CF 4251 SUBW R0,XWBSW_DELAY(R5) ; Get new delay value
13D3 4252 BRB 25$
13D5 4253 5$: DIVW XWBSW_DLY_WGHT(R5),R0 ; Get weighted adjustment
13D9 4254 INCW R0 ; Ensure minimum of 1 sec change
13DB 4255 ; to allow for loss of fractional part
13DB 4256 ADDW XWBSW_DELAY(R5),R0 ; Get new delay value
13DF 4257 CMPW R0,#NSPSC_MAX_DELAY ; Compare against max delay allowed
13E2 4258 BLEQU 20$ ; If LEQ (unsigned) then okay
13E4 4259 MOVZWL #NSPSC_MAX_DELAY,R0 ; Else use the max delay allowed
13E7 4260 20$: MOVW R0,XWBSW_DELAY(R5) ; Update the delay
13EB 4261 25$: BGTR 30$ ; If GTR (signed) then okay
13ED 4262 30$: MOVW #1,XWBSW_DELAY(R5) ; Use 1 sec as minimum delay
13F1 4263 CANCEL_TIMER: ; Fall thru
13F1 4264
13F1 4265
13F1 4266
13F1 4267 See if an already xmitted segment is waiting to be ACK'd.
13F1 4268
13F1 4269 On the LI sub-channel, since neither negative flow control or
13F1 4270 backpressure are allowed, this is merely a matter of checking
```



```
13F1 4271 : for HAR < LNX.
13F1 4272 :
13F1 4273 : On the DATA sub-channel, since negative flow control and back-
13F1 4274 : pressure are allowed, it is necessary to check for HAR < LNX,
13F1 4275 : and that the link is not backpressured off.
13F1 4276 :
13F1 4277 :
13F1 4278 : NOTE: LSB Rule 2a + 2b imply that HAR is always leq LNX. This
13F1 4279 : fact is used below to avoid messy 12 bit comparisons
13F1 4280 :
13F1 4281 :
13F1 4282 :
OE A5 03 AA 13F1 4283 BICW #XWBSM_STS_TID!- : Timer is unowned and init
13F5 4284 XWBSM_STS_TLI,XWBSW_STS(R5) : subchannel flag to known value
50 00A4 C5 9E 13F5 4285 MOVAB XWBSM_STS_TLI,XWBSW_STS(R5) : Get DATA sub-channel LSB
02 A0 06 A0 B1 13FA 4286 CMPW LSBW_HAR(R0),LSBW_LNX(R0) : Anything sent but unACK'd
13 13FF 4287 BEQL 40$ : If EQL then no
15 1C A5 06 E1 1401 4288 BBC #XWBSV_FLG_WBP,XWBSW_FLG(R5),60$ : If BC then no backpressure
50 00D4 C5 9E 1406 4289 40$: MOVAB XWBSM_STS_TLI,XWBSW_STS(R5) : Get LI sub-channel LSB
4C A5 B0 140B 4290 MOVW XWBSW_TIM_INACT(R5),- : Setup inactivity timer
50 50 A5 140E 4291 XWBSW_TIMER(R5) : assuming nothing to send
02 A0 06 A0 B1 1410 4292 CMPW LSBW_HAR(R0),LSBW_LNX(R0) : Anything sent but unACK'd
13 1415 4293 BEQL 100$ : If EQL, no
OE A5 02 A8 1417 4294 BICW #XWBSM_STS_TLI,XWBSW_STS(R5) : Timer owner is LI subchannel
141B 4295 :
141B 4296 :
141B 4297 : Hand off the timer to the next un-ACKed segment
141B 4298 :
141B 4299 :
50 06 A0 01 A1 141B 4300 60$: ADDW3 #1,LSBW_HAR(R0),R0 : Get next unACKed seg number
48 A5 50 F000 8F AB 1420 4301 BICW3 #^X<F000>,R0,XWBSW_TIM_ID(R5) : Setup timed segment number
1427 4302 :
1427 4303 SET_TIMER_RUN: : Set timer while in RUN state
OE A5 01 A8 1427 4304 BICW #XWBSM_STS_TID,XWBSW_STS(R5) : Claim ownership of timer
4A A5 4E A5 AE 142B 4305 MNEGW XWBSW_DELAY(R5),XWBSW_ELAPSE(R5) : Bias the elapsed time timer
52 A5 B4 1430 4306 CLRW XWBSW_PROGRESS(R5) : Init PROGRESS
1433 4307 :
1433 4308 :
1433 4309 NET$RESET_TIMER:: : Reset logical-link timer
1433 4310 RESET_TIMER: : Reset logical-link timer
1433 4311 ASSUME NSP$C_MAX_DELAY LT <^X7FFF> :
1433 4312 :
1433 4313 MULW3 XWBSW_DLY_FACT(R5),- :
50 4E A5 A5 1436 4314 XWBSW_DELAY(R5),R0 : Get timer value
1D 1439 4315 BVS 80$ : If BS then overflow
14 50 B1 143B 4316 CMPW R0,#NSP$C_MAX_DELAY : Greater than max ?
1B 143E 4317 BLEQU 90$ : If LEQU no, its okay
50 50 14 B0 1440 4318 80$: MOVW #NSP$C_MAX_DELAY,R0 : Use max delay
50 A5 50 01 A1 1443 4319 90$: ADDW3 #1,R0,XWBSW_TIMER(R5) : Set timer (+1 for clock skew)
F6 15 1448 4320 BLEQ 80$ : If LEQ (signed) then overflow
05 144A 4321 100$: RSB : Done
144B 4322 :
144B 4323 :
144B 4324 : .DSABL LSB
144B 4325 :
144B 4326 .END
```

NETDRVNSP
Symbol table

- DECnet NSP module for NETDRIVER

D 9

16-SEP-1984 01:34:22 VAX/VMS Macro V04-00
5-SEP-1984 02:20:04 [NETACP.SRC]NETDRVNSP.MAR;1

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```

$$_NSPMSG          = 00000000
$$_TR3MSG          = 00000000
$$_TR4MSG          = 00000000
ACBSB_RMOD         = 0000000B
ACBSL_KAST         = 00000018
ACBSL_PID          = 0000000C
ACK                = 000011B3 R      02
ACPSC_STA_F        = 00000004
ACPSC_STA_H        = 00000005
ACPSC_STA_I        = 00000000
ACPSC_STA_N        = 00000001
ACPSC_STA_R        = 00000002
ACPSC_STA_S        = 00000003
ACT$ABORT          = 000005B9 RG     02
ACT$CANLNK         = 000005B0 RG     02
ACT$RCV_CA         = 000003F4 RG     02
ACT$RCV_CC         = 000003BB RG     02
ACT$RCV_CI         = 0000042A RG     02
ACT$RCV_CR         = 00000423 RG     02
ACT$RCV_DATA       = 000009F2 RG     02
ACT$RCV_DTACK      = 00000624 RG     02
ACT$RCV_DX         = 000005CF RG     02
ACT$RCV_LI         = 00000780 RG     02
ACT$RCV_LIACK      = 0000061D RG     02
ACT$RCV_RTS        = 000005B5 RG     02
ACT$RTS_NLT        = 00000325 RG     02
ALT_ENTRY          = 00000158 R      02
ALT_RCV            = 0000015D R      02
ALT_XMT            = 00000192 R      02
BACK_PRESSURE      = 000009D3 R      02
BLD_ACK_DAT        = 0000119E R      02
BLD_ACK_LI         = 0000116E R      02
BLD_CA             = 0000103C R      02
BLD_CC             = 00001020 R      02
BLD_CD             = 00000FA5 R      02
BLD_CI             = 00000FCE R      02
BLD_DAT            = 000010F0 R      02
BLD_DC             = 00001045 R      02
BLD_DI             = 0000104F R      02
BLD_DISPATCH       = 00000F44 R      02
BLD_DTACK          = 000010D7 R      02
BLD_DX_COMMON      = 0000106F R      02
BLD_LI             = 0000108F R      02
BLD_LIACK          = 00001087 R      02
BREAK              = 00000F8F R      02
BUG$_NETNOSTATE    = ***** X    02
CALC_HXS_LUX       = 000008D7 R      02
CALC_HXS_XMT       = 000008DA R      02
CANCEL_TIMER       = 000013F1 R      02
CHK_INT_AVL        = 0000086F R      02
CHK_INT_AVL_R8     = 0000086C R      02
CHK_XMT_DONE       = 00000752 R      02
CLONE_RCV_CXB      = 00000E29 R      02
CLONE_RCV_CXB_1    = 00000E26 R      02
CMPL_DISCON        = 000005D6 R      02
CNFS$ADVANCE       = 00000000
CNFS$QUIT          = 00000002

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CNFS$TAKE_CURR     = 00000003
CNFS$TAKE_PREV     = 00000001
COM$DRVDEALMEM     = ***** X    02
COM$POST           = ***** X    02
COPY_DATA          = 00000DB6 R      02
COPY_INT_DATA      = 00000217 R      02
CXB$B_CODE         = 0000000B
CXB$B_R_AREA       = 00000039
CXB$B_R_FLG        = 00000038
CXB$B_R_NSPTYP     = 00000039
CXB$B_TYPE         = 0000000A
CXB$B_X_NSPTYP     = 0000004E
CXB$C_DCL          = 00000020
CXB$C_HEADER       = 00000048
CXB$C_OVERHEAD     = 0000004C
CXB$C_R_LENGTH     = 0000003C
CXB$C_TRAILER      = 00000004
CXB$S_LINK         = 00000010
CXB$S_R_MSG        = 0000002C
CXB$S_R_RCB        = 00000028
CXB$M_CD_ACK       = 00000002
CXB$M_CD_XMT       = 00000001
CXB$T_DLC          = 00000028
CXB$T_X_DATA       = 00000057
CXB$T_X_XPORT      = 00000048
CXB$V_CD_XMT       = 00000000
CXB$W_LENGTH       = 0000000C
CXB$W_OFFSET       = 0000000E
CXB$W_R_ADJ        = 0000003A
CXB$W_R_BCNT       = 00000030
CXB$W_R_DSTNOD     = 00000034
CXB$W_R_NSPPSEQ    = 0000003A
CXB$W_R_PATH       = 00000032
CXB$W_R_SRCNOD     = 00000036
CXB$W_SIZE         = 00000008
CXB$W_X_NSPPACK    = 00000053
CXB$W_X_NSPPLOC    = 00000051
CXB$W_X_NSPPREM    = 0000004F
CXB$W_X_NSPPSEQ    = 00000055
CXB_TO_IRP         = 00000A8F R      02
DENIED              = 00000F61 R      02
DISCARD            = 00000324 R      02
DPT$M_NOUNLOAD     = 00000004
DYN$C_CXB          = 0000001B
EX                  = 00001159 R      02
EX$ABORTIO         = ***** X    02
EX$ALONONPAGED     = ***** X    02
EX$FINISHIOC       = ***** X    02
EX$FORK            = ***** X    02
EX$QIORETURN       = ***** X    02
EX_T                = 00001152 R      02
FICL_XMT_CXB       = 00000CB8 R      02
FMT_ERROR          = 00000324 R      02
GETCTL             = 000004B3 R      02
GET_XMT_BUF        = 00001214 R      02
GET_XMT_CXB        = 000011C1 R      02
ICB$B_ACCESS       = 0000003C

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NETDRVNSP
Symbol table

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ICBSB_LPRNAM	= 00000014	LSBSV_LI	= 00000000		
ICBSB_RPRNAM	= 00000028	LSBSV_SPARE	= 00000001		
ICBSW_TIM_OCON	= 00000004	LSBSW_HAA	= 00000008		
IOSV_INTERRUPT	= 00000006	LSBSW_HAR	= 00000006		
IOSV_MULTIPLE	= 00000008	LSBSW_HAX	= 00000026		
IPLS_ASTDEL	= 00000002	LSBSW_HNR	= 00000024		
IPLS_QUEUEAST	= 00000006	LSBSW_HXS	= 00000004		
IRPSB_CXBCNT	= 00000005	LSBSW_LNX	= 00000002		
IRPSB_QUO	= 00000004	LSBSW_LUX	= 00000000		
IRPSB_RMOD	= 0000000B	LTBSL_XWB	= 0000000C		
IRPSC_LENGTH	= 000000C4	MOVCSFX	0000058C	R	02
IRPSL_BCNT	= 00000032	MOVCSFX 17	00000589	R R	02
IRPSL_IOQFL	= 00000000	MOVCS 39	0000053D	R R	02
IRPSL_IOST1	= 00000038	MOVPRNAM	00000553	R	02
IRPSL_IOST2	= 0000003C	MSG\$ CONFIRM	= 00000031		
IRPSL_MEDIA	= 00000038	MSG\$ INTMSG	= 00000035		
IRPSL_PID	= 0000000C	NAK	000011AE	R	02
IRPSL_SEGVBN	= 00000048	NDC	= 00000084		
IRPSL_SES_BUF	= 00000048	NDCSL_BRC	= 0000000C		
IRPSL_SVAPTE	= 0000002C	NDCSL_BSN	= 00000010		
IRPSL_UCB	= 0000001C	NDCSL_PRC	= 00000014		
IRPSL_WIND	= 00000018	NDCSL_PSN	= 00000018		
IRPSM_CHAINED	= 00000020	NDCSW_CRC	= 00000008		
IRPSM_COMPLX	= 00000008	NDCSW_CSN	= 0000000A		
IRPSM_FUNC	= 00000002	NDCSW_RTO	= 00000006		
IRPSQ_STATION	= 00000040	NET\$ACK_XMT_SEGS	000006E7	RG	02
IRPSV_CHAINED	= 00000005	NET\$ALONONPAGED	*****	X	02
IRPSV_FUNC	= 00000001	NET\$ALTENTRY	000000EB	RG	02
IRPSW_BCNT	= 00000032	NET\$AT_RCVMSG	00000004	R	02
IRPSW_BOFF	= 00000030	NET\$CCS_IOSTAT	0000123A	RG	02
IRPSW_FUNC	= 00000020	NET\$CHK_X_IDLE	*****	X	02
IRPSW_STS	= 0000002A	NET\$CMPC_ACC	*****	X	02
LSB	= 00000000	NET\$COMPLEX_EV	*****	X	02
LSBSB_R_CXBCNT	= 00000028	NET\$CREATE_XWB	*****	X	02
LSBSB_R_CXBQUO	= 00000029	NET\$C_ACT_TIMER	= 0000001E		
LSBSB_SPARE	= 0000002A	NET\$C_DR_ABORT	= 00000009		
LSBSB_STS	= 0000002B	NET\$C_DR_ACCESS	= 00000022		
LSBSB_X_ADJ	= 0000000B	NET\$C_DR_CONF	= 0000002A		
LSBSB_X_CXBACT	= 0000000D	NET\$C_DR_EXIT	= 00000026		
LSBSB_X_CXBCNT	= 0000000F	NET\$C_DR_FMT	= 00000005		
LSBSB_X_CXBQUO	= 0000000E	NET\$C_DR_INVALID	*****	X	02
LSBSB_X_PKTWND	= 0000000C	NET\$C_DR_NOLINK	= 00000029		
LSBSB_X_REQ	= 0000000A	NET\$C_DR_NOPATH	= 00000027		
LSBSL_CROSS	= 0000002C	NET\$C_DR_PROTCL	= 00000007		
LSBSL_R_CXB	= 00000020	NET\$C_DR_RSU	= 00000001		
LSBSL_R_IRP	= 0000001C	NET\$C_DR_SEGSIZ	= 00000025		
LSBSL_X_CXB	= 00000018	NET\$C_DR_ZERO	= 00000017		
LSBSL_X_IRP	= 00000014	NET\$C_EFN_ASYN	= 00000002		
LSBSL_X_PND	= 00000010	NET\$C_EFN_WAIT	= 00000001		
LSBSM_BOM	= 00000020	NET\$C_IPL	= 00000008		
LSBSM_EOM	= 00000040	NET\$C_MAXACFLD	= 00000027		
LSBSM_LI	= 00000001	NET\$C_MAXLINNAM	= 0000000F		
LSBS\$ LSB	= 00000030	NET\$C_MAXLNK	= 000003FF		
LSBS\$ SPARE	= 00000004	NET\$C_MAXNODNAM	= 00000006		
LSBS\$ STS	= 00000001	NET\$C_MAXOBJNAM	= 0000000C		
LSBSV_BOM	= 00000005	NET\$C_MAX_AREAS	= 0000003F		
LSBSV_EOM	= 00000006	NET\$C_MAX_LINES	= 00000040		

NETDRVNSP
Symbol table

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NET\$C_MAX_NCB	= 0000006E		
NET\$C_MAX_NODES	= 000003FF		
NET\$C_MAX_OBJ	= 000000FF		
NET\$C_MAX_WQE	= 00000014		
NET\$C_MINBUFSIZ	= 000000C0		
NET\$C_TID_ACT	= 00000003		
NET\$C_TID_RUS	= 00000001		
NET\$C_TID_XRT	= 00000002		
NET\$C_TRCTL_CEL	= 00000002		
NET\$C_TRCTL_OVR	= 00000005		
NET\$C_UTLBUFSIZ	= 00001000		
NET\$DEALLOCATE	*****	X	02
NET\$DRAIN_R_IRPCXB	00000E6B	RG	02
NET\$DRAIN_R_LSBCXB	00000E7F	R	02
NET\$EVENT	*****	X	02
NET\$FDT_RCV	00000111	RG	02
NET\$FDT_XMT	0000011E	RG	02
NET\$FORK	*****	X	02
NET\$GL_OFF_DPTFLG	*****	X	02
NET\$GL_WORKBITS	*****	X	02
NET\$IO_STATUS	00001263	RG	02
NET\$KAST	00000C56	RG	02
NET\$MAP_R_REASON	*****	X	02
NET\$MARK_LINK	000013B4	RG	02
NET\$MOV_CSTR	*****	X	02
NET\$MOV_USTR	*****	X	02
NET\$M_MAXLNKMSK	= 000003FF		
NET\$PIG_ACK	00000607	R	02
NET\$PRE_EMPT	*****	X	02
NET\$PURG_RUN	*****	X	02
NET\$QAST	00000C12	RG	02
NET\$QUE_XWB	*****	X	02
NET\$RCV_DONE	00000B82	RG	02
NET\$RESET_TIMER	00001433	RG	02
NET\$RET_SCOT	*****	X	02
NET\$SCH_MSG	*****	X	02
NET\$SEND_CS_MBX	*****	X	02
NET\$SETUP_RUN	00000028	RG	02
NET\$TIMER	0000126D	RG	02
NET\$UNSOL_INTR	00000242	RG	02
NET\$XMT_DONE	00000766	RG	02
NET\$XWB_LOCLNK	*****	X	02
NETEVT\$_CA	*****	X	02
NETEVT\$_CC	*****	X	02
NETEVT\$_CI	*****	X	02
NETEVT\$_DATA	*****	X	02
NETEVT\$_DC	*****	X	02
NETEVT\$_DI	*****	X	02
NETEVT\$_DSCLNK	*****	X	02
NETEVT\$_DTACK	*****	X	02
NETEVT\$_INT	*****	X	02
NETEVT\$_LIACK	*****	X	02
NETEVT\$_LS	*****	X	02
NETEVT\$_MBXERR	*****	X	02
NETEVT\$_PH2CCS	*****	X	02
NETEVT\$_PROERR	*****	X	02
NETEVT\$_RTS	*****	X	02

NEW_DATA_FLOW	000008A9	R	02
NEW_RCV_IRP	0000096C	R	02
NONE	00000FA2	R	02
NOT_NEXT	000009BA	R	02
NO_BUF	000009C1	R	02
NO_RSRC	00000325	R	02
NSP\$\$\$_QUAL_ACK	= 00000000		
NSP\$\$\$_QUAL_ALTFLW	= 00000000		
NSP\$\$\$_QUAL_DATA	= 00000000		
NSP\$\$\$_QUAL_FLW	= 00000000		
NSP\$\$\$_QUAL_INF	= 00000000		
NSP\$\$\$_QUAL_MSG	= 00000000		
NSP\$\$\$_QUAL_SRV	= 00000000		
NSP\$B_ADJ_XPW	00000000	RG	02
NSP\$B_MAX_RBF	00000002	RG	02
NSP\$B_MAX_XPW	00000001	RG	02
NSP\$B_R_CXBTHR	00000003	RG	02
NSP\$C_ADJ_XPW	= 00000020		
NSP\$C_EXT_LNK	= 0000001E		
NSP\$C_FLW_DATA	= 00000000		
NSP\$C_FLW_INT	= 00000001		
NSP\$C_FLW_NOP	= 00000000		
NSP\$C_FLW_XOFF	= 00000001		
NSP\$C_FLW_XON	= 00000002		
NSP\$C_HSZ_ACK	= 00000007		
NSP\$C_HSZ_CA	= 00000003		
NSP\$C_HSZ_CC	= 00000064		
NSP\$C_HSZ_CD	= 000000F0		
NSP\$C_HSZ_CI	= 000000F0		
NSP\$C_HSZ_DATA	= 00000009		
NSP\$C_HSZ_DC	= 00000016		
NSP\$C_HSZ_DI	= 00000016		
NSP\$C_HSZ_INT	= 00000009		
NSP\$C_HSZ_LS	= 00000009		
NSP\$C_INF_V31	= 00000001		
NSP\$C_INF_V32	= 00000000		
NSP\$C_INF_V33	= 00000002		
NSP\$C_INF_V40	= 00000002		
NSP\$C_MAXHDR	= 00000009		
NSP\$C_MAX_DELAY	= 00000014		
NSP\$C_MAX_RBF	= 00000007		
NSP\$C_MAX_R_CXB	= 00000007		
NSP\$C_MAX_XPW	= 00000028		
NSP\$C_MSG_CA	= 00000024		
NSP\$C_MSG_CC	= 00000028		
NSP\$C_MSG_CI	= 00000018		
NSP\$C_MSG_CR	= 00000068		
NSP\$C_MSG_DATA	= 00000000		
NSP\$C_MSG_DC	= 00000048		
NSP\$C_MSG_DI	= 00000038		
NSP\$C_MSG_DTACK	= 00000004		
NSP\$C_MSG_INT	= 00000030		
NSP\$C_MSG_LIACK	= 00000014		
NSP\$C_MSG_LS	= 00000010		
NSP\$C_R_CXBTHR	= 00000005		
NSP\$C_SRV_MFC	= 00000002		
NSP\$C_SRV_NFC	= 00000000		

NETDRVNSP
Symbol table

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NSP\$C_SRV_REQ = 00000001
NSP\$C_SRV_SFC = 00000001
NSP\$M_ACK_NAK = 00001000
NSP\$M_ACK_NUM = 00000FFF
NSP\$M_ACK_VALID = 00008000
NSP\$M_DATA_BOM = 00000020
NSP\$M_DATA_EOM = 00000040
NSP\$M_DATA_NAR = 00000080
NSP\$M_DATA_OVFW = 00000080
NSP\$M_FLW_CHAN = 0000000C
NSP\$M_FLW_DRV = 000000F0
NSP\$M_FLW_INT = 00000020
NSP\$M_FLW_INUSE = 00000010
NSP\$M_FLW_LISUB = 00000004
NSP\$M_FLW_MODE = 00000003
NSP\$M_FLW_SP1 = 00000008
NSP\$M_FLW_SP2 = 00000040
NSP\$M_FLW_SP3 = 00000080
NSP\$M_FLW_XOFF = 00000001
NSP\$M_FLW_XON = 00000002
NSP\$M_INF_VER = 00000003
NSP\$M_MSG_INT = 00000020
NSP\$M_MSG_LI = 00000010
NSP\$M_SEQ_NAR = 00004000
NSP\$M_SRV_01 = 00000003
NSP\$M_SRV_EXT = 00000080
NSP\$M_SRV_FLW = 0000000C
NSP\$M_SRV_REQ = 000000F3
NSP\$M_SRV_SP1 = 00000070
NSP\$R_QUAL = 00000000
NSP\$SOLICIT = 00000E93 RG 02
NSP\$S_ACK_NUM = 0000000C
NSP\$S_ACK_SP2 = 00000002
NSP\$S_DATA_SP = 00000005
NSP\$S_FLW_CHAN = 00000002
NSP\$S_FLW_DRV = 00000004
NSP\$S_FLW_MODE = 00000002
NSP\$S_INF_VER = 00000002
NSP\$S_MSG_SP1 = 00000004
NSP\$S_NSPMSG = 00000005
NSP\$S_QUAL = 00000005
NSP\$S_QUAL_ACK = 00000002
NSP\$S_QUAL_ALTFLW = 00000001
NSP\$S_QUAL_DATA = 00000001
NSP\$S_QUAL_FLW = 00000001
NSP\$S_QUAL_INF = 00000001
NSP\$S_QUAL_MSG = 00000005
NSP\$S_QUAL_SRV = 00000001
NSP\$S_SRV_01 = 00000002
NSP\$S_SRV_FLW = 00000002
NSP\$S_SRV_SP1 = 00000003
NSP\$V_ACK_NAK = 0000000C
NSP\$V_ACK_NUM = 00000000
NSP\$V_ACK_SP2 = 0000000D
NSP\$V_ACK_VALID = 0000000F
NSP\$V_ACK_XCH = 0000000D
NSP\$V_DATA_BOM = 00000005

NSP\$V_DATA_EOM = 00000006
NSP\$V_DATA_NAR = 00000007
NSP\$V_DATA_OVFW = 00000007
NSP\$V_DATA_SP = 00000000
NSP\$V_FLW_CHAN = 00000002
NSP\$V_FLW_DRV = 00000004
NSP\$V_FLW_INT = 00000005
NSP\$V_FLW_INUSE = 00000004
NSP\$V_FLW_LISUB = 00000002
NSP\$V_FLW_MODE = 00000000
NSP\$V_FLW_SP1 = 00000003
NSP\$V_FLW_SP2 = 00000006
NSP\$V_FLW_SP3 = 00000007
NSP\$V_FLW_XOFF = 00000000
NSP\$V_FLW_XON = 00000001
NSP\$V_INF_VER = 00000000
NSP\$V_MSG_INT = 00000005
NSP\$V_MSG_LI = 00000004
NSP\$V_MSG_SP1 = 00000000
NSP\$V_SEQ_NAR = 0000000E
NSP\$V_SRV_01 = 00000000
NSP\$V_SRV_EXT = 00000007
NSP\$V_SRV_FLW = 00000002
NSP\$V_SRV_SP1 = 00000004
NSP\$W_DSTCNK = 00000001
NSP\$W_SRCLNK = 00000003
OVF = 000009A6 R 02
P1 = 00000000
P2 = 00000004
PR\$ IPL = 00000012
PROC_ACK = 0000063F R 02
PROC_DTACK = 0000068B R R 02
PROC_LIACK = 000006B3 R R 02
PR\$ CHR = 00000453 R 02
QRL\$SETUP_CHAN = ***** X 02
QUICK SOL = 00000EAE R 02
R7 CXB TO IRP = 00000A8C R 02
RCB\$B_ECL_RFLW = 00000062
RCB\$B_ACP_UCB = 00000014
RCB\$B_PTR_LTB = 00000024
RCB\$W_MCOINT = 00000054
RCVMAP_B EVT = 00000002
RCVMAP_B MSG = 00000000
RCVMAP_B SIZ = 00000001
RCVMAP_C END = 0000FFFF
RCV_COMMON = 00000172 R 02
RCV_COPY = 00000BED R 02
RCV_COPY1 = 00000BD1 R 02
RCV_COPY2 = 00000BCE R 02
RCV_DONE = 00000B89 R 02
RCV_IRP = 00000993 R 02
RCV_MSG = 0000024F R 02
REASON_W_DR = ***** X 02
REASON_W_MBX = ***** X X 02
REASON_W_SS = ***** X 02
RESET = 00001377 R 02
RESET_TIMER = 00001433 R 02

NETDRVNSP
Symbol table

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RTS_NLT	00000325	R	02	TR3\$V_RTFLG_012	= 00000000
RW_FDT	00000122	R	02	TR3\$V_RTFLG_5	= 00000005
SCRSQAST	*****	X	02	TR3\$V_RTFLG_7	= 00000007
SETUP_LSB	000000E0	R	02	TR3\$V_RTFLG_PH2	= 00000006
SET_TIMER_RUN	00001427	R	02	TR3\$V_RTFLG_RQR	= 00000003
SET_X	00000588	R	02	TR3\$V_RTFLG_RTS	= 00000004
SHRINK_XPW	00000886	R	02	TR4\$\$\$_QUAL_ADDR	= 00000000
SIZ...	= 00000001			TR4\$\$\$_QUAL_RTFLG	= 00000000
SS\$ABORT	= 0000002C			TR4\$\$\$_QUAL_SCLASS	= 00000000
SS\$ACCVIO	= 0000000C			TR4\$C_BCE_MID1	= 040000AB
SS\$BUFFEROVF	= 00000601			TR4\$C_BCE_MID2	= 00000000
SS\$DATAOVERUN	= 00000838			TR4\$C_BCR_MID1	= 030000AB
SS\$FILNOTACC	= 000000AC			TR4\$C_BCR_MID2	= 00000000
SS\$LINKABORT	= 000020E4			TR4\$C_BCT3MULT	= 00000008
SS\$NOMBX	= 00000274			TR4\$C_END_NODE	= 00000003
SS\$NORMAL	= 00000001			TR4\$C_HIORD	= 000400AA
SS\$TOOMUCHDATA	= 0000029C			TR4\$C_HSZ_DATA	= 00000015
TIMED_SEG_ACKED	000013C0	R	02	TR4\$C_MSG_BCEHEL	= 0000000D
TIMEOUT	000012ED	R	02	TR4\$C_MSG_BCRHEL	= 0000000B
TQESB_RQTYPE	= 0000000B			TR4\$C_MSG_LDATA	= 00000006
TQESM_REPEAT	= 00000004			TR4\$C_MSG_RDATA	= 00000002
TR\$C_MAXHDR	= 0000001C			TR4\$C_PRO_TYPE	= 00000360
TR\$C_NI_ALLEND1	= 040000AB			TR4\$C_RTR_LVL1	= 00000002
TR\$C_NI_ALLEND2	= 00000000			TR4\$C_RTR_LVL2	= 00000001
TR\$C_NI_ALLROU1	= 030000AB			TR4\$C_T3MULT	= 00000002
TR\$C_NI_ALLROU2	= 00000000			TR4\$C_VER_HIB	= 00000000
TR\$C_NI_PREFIX	= 000400AA			TR4\$C_VER_LOWW	= 00000002
TR\$C_NI_PROT	= 00000360			TR4\$M_ADDR_AREA	= 0000FC00
TR\$C_PRI_ECL	= 0000001F			TR4\$M_ADDR_DEST	= 000003FF
TR\$C_PRI_RTHRU	= 0000001F			TR4\$M_RTFLG_INI	= 00000020
TR\$KILL_LOC_LPD	*****	X	02	TR4\$M_RTFLG_LNG	= 00000004
TR\$SOLICIT	*****	X	02	TR4\$M_RTFLG_RQR	= 00000008
TR\$TEST_REACH	*****	X	02	TR4\$M_RTFLG_RTS	= 00000010
TR\$TIMER	*****	X	02	TR4\$R_QUAL	= 00000000
TR3\$\$\$_QUAL_MSG	= 00000000			TR4\$S_ADDR_AREA	= 00000006
TR3\$\$\$_QUAL_RTFLG	= 00000000			TR4\$S_ADDR_DEST	= 0000000A
TR3\$C_HSZ_DATA	= 00000006			TR4\$S_QUAL	= 00000002
TR3\$C_MSG_DATA	= 00000002			TR4\$S_QUAL_ADDR	= 00000002
TR3\$C_MSG_HELLO	= 00000005			TR4\$S_QUAL_RTFLG	= 00000001
TR3\$C_MSG_INIT	= 00000001			TR4\$S_QUAL_SCLASS	= 00000001
TR3\$C_MSG_NOP2	= 00000008			TR4\$S_RTFLG_01	= 00000002
TR3\$C_MSG_ROUT	= 00000007			TR4\$S_RTFLG_VER	= 00000002
TR3\$C_MSG_STR2	= 00000058			TR4\$S_SCLASS_57	= 00000003
TR3\$C_MSG_VERF	= 00000003			TR4\$S_TR4MSG	= 00000002
TR3\$M_MSG_CTL	= 00000001			TR4\$V_ADDR_AREA	= 0000000A
TR3\$M_MSG_RTH	= 00000002			TR4\$V_ADDR_DEST	= 00000000
TR3\$M_RTFLG_PH2	= 00000040			TR4\$V_RTFLG_01	= 00000000
TR3\$M_RTFLG_RQR	= 00000008			TR4\$V_RTFLG_INI	= 00000005
TR3\$M_RTFLG_RTS	= 00000010			TR4\$V_RTFLG_LNG	= 00000002
TR3\$R_QUAL	= 00000000			TR4\$V_RTFLG_RQR	= 00000003
TR3\$S_QUAL	= 00000001			TR4\$V_RTFLG_RTS	= 00000004
TR3\$S_QUAL_MSG	= 00000001			TR4\$V_RTFLG_VER	= 00000006
TR3\$S_QUAL_RTFLG	= 00000001			TR4\$V_SCLASS_1	= 00000001
TR3\$S_RTFLG_012	= 00000003			TR4\$V_SCLASS_57	= 00000005
TR3\$S_TR3MSG	= 00000001			TR4\$V_SCLASS_BC	= 00000004
TR3\$V_MSG_CTL	= 00000000			TR4\$V_SCLASS_LS	= 00000002
TR3\$V_MSG_RTH	= 00000001			TR4\$V_SCLASS_METR	= 00000000

NETDRVNSP
Symbol table

- DECnet NSP module for NETDRIVER I 9

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TR4\$V_SCLASS_SUBA	= 00000003			XWBSL_LINK	= 0000002C		
T_O_CC	= 00001302	R	02	XWBSL_ORGUCB	= 00000010		
T_O_CI	= 00001302	R	02	XWBSL_PID	= 00000034		
T_O_DI	= 00001302	R	02	XWBSL_PTR_RTHD	*****	X	02
T_O_RUN	= 0000130A	R	02	XWBSL_VCB	= 00000030		
UCBSB_FIPL	= 0000000B			XWBSL_WLBL	= 00000004		
UCBSL_VCB	= 00000034			XWBSL_WLFL	= 00000000		
UNK_MSG	= 00000324	R	02	XWBSM_FLG_BREAK	= 00000001		
UPD_PROGRESS	= 00001389	R	02	XWBSM_FLG_CLO	= 00000200		
VASM_BYTE	= 000001FF			XWBSM_FLG_I AVL	= 00001000		
XCHAN	= 00000634	R	02	XWBSM_FLG_SCD	= 00000100		
XMT_COMMON	= 00000196	R	02	XWBSM_FLG_SDACK	= 00000008		
XMT_COPY	= 00000D36	R	02	XWBSM_FLG_SDFL	= 00004000		
XMT_COPY1	= 00000D00	R	02	XWBSM_FLG_SDT	= 00000080		
XMT_INT_CO	= 000001CB	R	02	XWBSM_FLG_SIACK	= 00000004		
XMT_RCV_CO	= 000001D2	R	02	XWBSM_FLG_SIFL	= 00002000		
XMT_REQ_DONE	= 0000072B	R	02	XWBSM_FLG_SLI	= 00000010		
XMT_REQ_DONE_OK	= 0000072F	R	02	XWBSM_FLG_TBPR	= 00000800		
XWB	= 00000000			XWBSM_FLG_WBP	= 00000040		
XWBS\$	*****	X	02	XWBSM_FLG_WBUF	= 00000002		
XWBSB_ACCESS	= 0000000B			XWBSM_FLG_WDAT	= 00000400		
XWBSB_ADJ_INX	*****	X	02	XWBSM_FLG_WHGL	= 00000020		
XWBSB_DATA	= 0000005B			XWBSM_PRO_CCA	= 00000008		
XWBSB_FIPL	= 0000001F			XWBSM_PRO_NAR	= 00000010		
XWBSB_LOGIN	= 000000CC			XWBSM_PRO_NFC	= 00000001		
XWBSB_LPRNAM	= 000000A4			XWBSM_PRO_PH2	= 00000004		
XWBSB_PRO	= 0000005A			XWBSM_PRO_SFC	= 00000002		
XWBSB_RID	= 0000006F			XWBSM_STS_ASTPND	= 00000400		
XWBSB_RPRNAM	= 000000B8			XWBSM_STS_ASTREQ	= 00000800		
XWBSB_SP3	= 0000006E			XWBSM_STS_CON	= 00000010		
XWBSB_STA	= 0000001E			XWBSM_STS_DIS	= 00000008		
XWBSB_TYPE	= 0000000A			XWBSM_STS_DTNAK	= 00000100		
XWBSB_X_FLW	= 0000006C			XWBSM_STS_LINAK	= 00000200		
XWBSB_X_FLWCNT	= 0000006D			XWBSM_STS_NDC	= 00001000		
XWBSB_COMLNG	= 000000A4			XWBSM_STS_OVF	= 00000080		
XWBSB_CONLNG	= 00000112			XWBSM_STS_RBP	= 00000040		
XWBSB_DATA	= 00000010			XWBSM_STS_SOL	= 00000004		
XWBSB_LOGIN	= 00000040			XWBSM_STS_TID	= 00000001		
XWBSB_LPRNAM	= 00000014			XWBSM_STS_TLI	= 00000002		
XWBSB_NDC_LNG	= 00000020			XWBSM_STS_TMO	= 00000020		
XWBSB_NUMSTA	= 00000008			XWBSQ_FORK	= 00000014		
XWBSB_RID	= 00000010			XWBSQ_FREE_CXB	= 00000118		
XWBSB_RPRNAM	= 00000014			XWBSR_CON_BLK	= 000000A4		
XWBSB_STA_CAR	= 00000002			XWBSR_RUN_BLK	= 000000A4		
XWBSB_STA_CCS	= 00000004			XWBS\$	= 00000006		
XWBSB_STA_CIR	= 00000003			XWBS\$COMLNG	= 0000006E		
XWBSB_STA_CIS	= 00000001			XWBS\$CON_BLK	= 0000006E		
XWBSB_STA_CLO	= 00000000			XWBS\$DATA	= 00000010		
XWBSB_STA_DIR	= 00000006			XWBS\$DT	= 00000030		
XWBSB_STA_DIS	= 00000007			XWBS\$FLG	= 00000002		
XWBSB_STA_RUN	= 00000005			XWBS\$FORK	= 00000008		
XWBSL_DEA_IRP	= 00000104			XWBS\$FREE_CXB	= 00000008		
XWBSL_FPC	= 00000020			XWBS\$LI	= 00000030		
XWBSL_FR3	= 00000024			XWBS\$LOGIN	= 0000003F		
XWBSL_FR4	= 00000028			XWBS\$LPRNAM	= 00000013		
XWBSL_ICB	= 0000010C			XWBS\$NDC	= 00000020		
XWBSL_IRP_ACC	= 00000080			XWBS\$PRO	= 00000001		

NETDRVNSP
Symbol table

- DECnet NSP module for NETDRIVER J 9

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XWBS\$ _RID = 00000010
XWBS\$ _RPRNAM = 00000013
XWBS\$ _RUN_BLK = 00000064
XWBS\$ _STS = 00000002
XWBS\$ _XWB = 00000120
XWBS\$ _ = 00000112
XWBS\$ _DATA = 0000005C
XWBS\$ _DT = 000000A4
XWBS\$ _LI = 000000D4
XWBS\$ _LOGIN = 000000CD
XWBS\$ _LPRNAM = 000000A5
XWBS\$ _RID = 00000070
XWBS\$ _RPRNAM = 000000B9
XWBS\$ _FLG_BREAK = 00000000
XWBS\$ _FLG_CLO = 00000009
XWBS\$ _FLG_I AVL = 0000000C
XWBS\$ _FLG_SCD = 00000008
XWBS\$ _FLG_SDACK = 00000003
XWBS\$ _FLG_SDFL = 0000000E
XWBS\$ _FLG_SDT = 00000007
XWBS\$ _FLG_SIACK = 00000002
XWBS\$ _FLG_SIFL = 0000000D
XWBS\$ _FLG_SLI = 00000004
XWBS\$ _FLG_TBPR = 0000000B
XWBS\$ _FLG_WBP = 00000006
XWBS\$ _FLG_WBUF = 00000001
XWBS\$ _FLG_WDAT = 0000000A
XWBS\$ _FLG_WHGL = 00000005
XWBS\$ _PRO_CCA = 00000003
XWBS\$ _PRO_NAR = 00000004
XWBS\$ _PRO_NFC = 00000000
XWBS\$ _PRO_PH2 = 00000002
XWBS\$ _PRO_SFC = 00000001
XWBS\$ _STS_ASTPND = 0000000A
XWBS\$ _STS_ASTREQ = 0000000B
XWBS\$ _STS_CON = 00000004
XWBS\$ _STS_DIS = 00000003
XWBS\$ _STS_DTNAK = 00000008
XWBS\$ _STS_LINAK = 00000009
XWBS\$ _STS_NDC = 0000000C
XWBS\$ _STS_OVF = 00000007
XWBS\$ _STS_RBP = 00000006
XWBS\$ _STS_SOL = 00000002
XWBS\$ _STS_TID = 00000000
XWBS\$ _STS_TLI = 00000001
XWBS\$ _STS_TMO = 00000005
XWBS\$ _CI_PATH = 00000110
XWBS\$ _DELAY = 0000004E
XWBS\$ _DLY_FACT = 00000056
XWBS\$ _DLY_WGHT = 00000058
XWBS\$ _ELAPSE = 0000004A
XWBS\$ _FLG = 0000001C
XWBS\$ _LOCLNK = 0000003E
XWBS\$ _LOCSIZ = 00000040
XWBS\$ _PATH = 00000038
XWBS\$ _PROGRESS = 00000052
XWBS\$ _REFCNT = 0000000C

XWBS\$ _REMLNK = 0000003C
XWBS\$ _REMNOB = 0000003A
XWBS\$ _REMSIZ = 00000042
XWBS\$ _RETRAN = 00000054
XWBS\$ _R_REASON = 00000044
XWBS\$ _SIZE = 00000008
XWBS\$ _STS = 0000000E
XWBS\$ _TIMER = 00000050
XWBS\$ _TIM_ID = 00000048
XWBS\$ _TIM_INACT = 0000004C
XWBS\$ _X_REASON = 00000046
XWBS\$ _NDC = 00000084

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$AB\$\$	00000057 (87.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
\$\$\$115_DRIVER	0000144B (5195.)	02 (2.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC LONG

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	24	00:00:00.11	00:00:01.03
Command processing	149	00:00:01.13	00:00:05.60
Pass 1	1261	00:00:38.34	00:01:14.62
Symbol table sort	4	00:00:05.12	00:00:09.79
Pass 2	1301	00:00:11.55	00:00:26.39
Symbol table output	1	00:00:00.57	00:00:01.11
Psect synopsis output	3	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	2745	00:00:56.87	00:01:58.57

The working set limit was 1350 pages.

214753 bytes (420 pages) of virtual memory were used to buffer the intermediate code.

There were 170 pages of symbol table space allocated to hold 3045 non-local and 282 local symbols.

4326 source lines were read in Pass 1, producing 31 object records in Pass 2.

76 pages of virtual memory were used to define 58 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	0
_\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
_\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	3
_\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	10
_\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	24
_\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	47

3177 GETS were required to define 47 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:NETDRVNSP/OBJ=OBJ\$:NETDRVNSP MSRC\$:NETDRVNSP/UPDATE=(ENH\$:NETDRVNSP)+EXECML\$/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$

0277 AH-BT13A-SE
VAX/VMS V4.0

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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200
201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300
301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400
401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466	467	468	469	470	471	472	473	474	475	476	477	478	479	480	481	482	483	484	485	486	487	488	489	490	491	492	493	494	495	496	497	498	499	500
501	502	503	504	505	506	507	508	509	510	511	512	513	514	515	516	517	518	519	520	521	522	523	524	525	526	527	528	529	530	531	532	533	534	535	536	537	538	539	540	541	542	543	544	545	546	547	548	549	550	551	552	553	554	555	556	557	558	559	560	561	562	563	564	565	566	567	568	569	570	571	572	573	574	575	576	577	578	579	580	581	582	583	584	585	586	587	588	589	590	591	592	593	594	595	596	597	598	599	600
601	602	603	604	605	606	607	608	609	610	611	612	613	614	615	616	617	618	619	620	621	622	623	624	625	626	627	628	629	630	631	632	633	634	635	636	637	638	639	640	641	642	643	644	645	646	647	648	649	650	651	652	653	654	655	656	657	658	659	660	661	662	663	664	665	666	667	668	669	670	671	672	673	674	675	676	677	678	679	680	681	682	683	684	685	686	687	688	689	690	691	692	693	694	695	696	697	698	699	700
701	702	703	704	705	706	707	708	709	710	711	712	713	714	715	716	717	718	719	720	721	722	723	724	725	726	727	728	729	730	731	732	733	734	735	736	737	738	739	740	741	742	743	744	745	746	747	748	749	750	751	752	753	754	755	756	757	758	759	760	761	762	763	764	765	766	767	768	769	770	771	772	773	774	775	776	777	778	779	780	781	782	783	784	785	786	787	788	789	790	791	792	793	794	795	796	797	798	799	800
801	802	803	804	805	806	807	808	809	810	811	812	813	814	815	816	817	818	819	820	821	822	823	824	825	826	827	828	829	830	831	832	833	834	835	836	837	838	839	840	841	842	843	844	845	846	847	848	849	850	851	852	853	854	855	856	857	858	859	860	861	862	863	864	865	866	867	868	869	870	871	872	873	874	875	876	877	878	879	880	881	882	883	884	885	886	887	888	889	890	891	892	893	894	895	896	897	898	899	900
901	902	903	904	905	906	907	908	909	910	911	912	913	914	915	916	917	918	919	920	921	922	923	924	925	926	927	928	929	930	931	932	933	934	935	936	937	938	939	940	941	942	943	944	945	946	947	948	949	950	951	952	953	954	955	956	957	958	959	960	961	962	963	964	965	966	967	968	969	970	971	972	973	974	975	976	977	978	979	980	981	982	983	984	985	986	987	988	989	990	991	992	993	994	995	996	997	998	999	1000

NETDRVOR
LIS

NETDRVSE
LIS

NETDRVSP
LIS